

Type 1 Hyper Spatial Torpedo



Manufacturer: [NovaCorp](#)

The first of the range of HST's this weapon was designed as the primarily weapon of the notable [No-H1-1a - Kante Border Monitoring Station](#). These torpedoes are designed to travel through hyper space to get to their target, and if possible materialize inside the ships shields. When it materializes it drags a large quantity of energy of hyper space with it, dealing extra damage combined with its 20 megaton yield anti-matter warhead. The Torpedo is fitted with its own shield and guidance systems, and travels in a way to make it harder to detect, and to shoot down. It is often directed by an AI, or by its own systems.

Details

Warhead: Hyper Spatial Fold Anti-matter torpedo. **Purpose:** To destroy enemy vessels, a long range
Range: 30 Light Years

See [Damage Rating \(Version 3\)](#) for an explanation of the damage system. **Damage:** 4 SDR

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