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Rock Salt Home Defence Rifle

In YE 40 Galactic Horizon began working on a simple home defence weapon designed to break bones and maim more so than kill, so the Rock Salt HDR was invented.

Nomenclature Information

Below is a table that contains information about this weapon:

Designer	Galactic Horizon	
Manufacturer	Galactic Horizon	
Name	Rock Salt Home Defence Rifle	
Price	150ks	
Nomenclature	GH-W3-3A	
Туре	Gauss Rifle	
Role	Deterrent/Incapacitation	
Length	50 cm (19.6 inches)	
Weight	1.8 kg (4 lb)	
Price omenclature Type Role Length	150ks GH-W3-3A Gauss Rifle Deterrent/Incapacitation 50 cm (19.6 inches)	

History

In YE 40 Galactic Horizon decided they would make another anti-riot style weapon after the success of the Sonic Suppression Rifle. So the Rock Salt HDR was developed along with the varied ammo types that were geared toward varying levels of potential lethality. The weapon was made to be (relatively) simple to use and maintain, it was released to the open market as a cheap deterrent to both rioters and home intruders alike - along with any other soft targets the buyer needed to keep away.

Appearance

The Rock Salt HDR is a blocky half meter long firearm, it has a short and stubby stock behind the pistol-grip handle with a trigger guard. The weapon is 1 foot (12 inches) tall with the barrel sitting near the bottom of the weapon's front and a clear, prismatic rectangle magazine at the top with a sliding hatch that acts like a hopper. The barrel of the weapon is just over an inch in diameter and protrudes and inch from the gun's body.

Discharge Information		
Muzzle Flash:	None	
Retort:	A short-lived "Fwunk" noise as each round leaves the barrel	
Effective Range:	50m	
Maximum Range:	100m	

Discharge Information		
Rate of Fire: Five per second		
Recoil:	The rifle kicks back with 0.5 pounds of force	

Ammunition

The Rock Salt HDR has three official ammunition types that vary in damage but in reality the weapon can fire any metallic object not exceeding 1 inch in diameter.

Orb Shot

Ammunition:	Bruiser		
Description:	A 1inch in diameter sphere of non-Newtonian fluid held by a flexible yet tough membrane, a 1cm in diameter copper sphere sits in the middle		
Damage:	DRv3 Tier 1, Light Anti-personnel		
Round capacity:	100		
Ammunition:	Bone breaker		
Description:	A 1inch in diameter sphere with an iron core that is encased in copper		
Damage:	DRv3 Tier 2, Medium Anti-personnel		
Round Capacity:	100		
Ammunition:	Heart Stopper		
Description:	A 1inch in diameter sphere made from staballoy		
Damage:	DRv3 Tier 3, Heavy Anti-Personnel		
Round Capacity:	100		

Weapon Mechanisms

Each mag has thin slots that allow "agitating" disks to poke through and keep the ammunition from getting clogged, electromagnets run along the underside of the mag and run in pulse that are designed to drag the ammunition forward to the barrel that is only just big enough for one sphere to sit in. The weapon is designed to always have one sphere in the orb and when the trigger is pulled the sphere is launched from the barrel via magnets, with the next available sphere taking up position in the barrel.

Loading The Rock Salt HDR uses hoppers as magazines, a latch at the rear of the hopper is flipped upright to allow the hopper to be pivoted 45-degrees forward and then out either backwards or up.

To load a new hopper, insert it into top of the gun at a 45-degree angle before pivoting it down to sit flush and then lower the latch, the gun is ready to be fired.

Alternatively, the Hopper has a hatch at the top that can be used to load new shots or feed a belt of ammo in.

Firing Modes:	Full Auto
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Safety mechanism:	The handle features a bio-electric generator that keeps the gun charged as long as it is held, simply hold the gun anywhere but the handle		
Weapon Sight	A two-pronged rear sight located on the hopper's latch lines up with a prong above the weapon's barrel, these are removable and sit on a rail that supports additional/alternate optics		
Attachment Hard Points:	The rifle has a rail along the top for optics to be mounted to, a rail on either side of the barrel for a small accessory, a rail along the bottom for grips and a harpoint at each end for a weapon sling to be attached		

Pricing The Rock Salt HDR is sold for **150KS** per unit.

Replaceable Parts and Components

Listed below are replacement parts for the Rock Salt HDR as well as prices for said parts.

Replacement Electronics and Electro-Magnets: 70KS

Spare Hopper: 15KS

Rifle Sling: 10KS

Rifle Bag with extra pockets: 40KS

Red Dot Sight: 30KS

Tactical Flashlight: 15KS

Vertical Foregrip: 10KS

Replacement Body: 30KS

Ammunition Below is information regarding the ammunition that this rifle is chambered in:

Orb Shot			
Туре	Price (100 Rounds + Hopper)		
Ammunition:	Bruiser		
Bruiser	60KS	DRv3 Tier 1 Light Anti-Personnel	
Ammunition:	Bone breaker		
Bone Breaker	100KS	DRv3 Tier 2 Medium Anti-Personnel	
Ammunition:	Heart Stopper		
Heart Stopper	160KS	DRv3 Tier 3 Heavy Anti-Personnel	

OOC Notes

SirSkully created this article on 2018/06/07 12:59.

Approval info here

Products & Items Database		
Product Categories weapons: rifles		
Product Name	Rock Salt Home Defence Rifle	
Nomenclature	GH-W3-3A	
Manufacturer	Galactic Horizon	
DR v3 max	Tier 3	

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