

Galactic Horizon Explosive Shell

Designed in [YE 40](#) for use with the [BreachaNova Heavy Shotgun](#), the Explosive Shell aims to provide a deadly anti-infantry munition for heavy shotguns and small cannons. It consists of a bright red cartridge filled with 20 small explosive pellets - each of which has a blast radius of 30cm - and the full force of a single shell is intended to break down walls or severely damage heavily-armoured targets.

This shell is classified as a Class 2 Kinetic within the [Galactic Horizon Munitions](#) list.

Stats

General information about the Explosive Shell, including essential damage and efficiency details.

- [Purpose](#): Tier 4, Light Anti-Armor¹⁾
- Length: 10cm
- Caliber: 12 gauge
- Damage Description: Explosive heavy shotgun shell.
- Effective Range: 35m
- Muzzle Velocity: 380m/s
- Muzzle Blast: Wide orange cone of fire
- Recoil: Significant; [power armour](#) use is advised to avoid injury.
- Energy Source: Chemical propellant
- Price: 200[KS](#) per 80 round box.

OOC Notes

[club24](#) created this article on 2018/08/27 07:40; Frostjaeger [approved](#) it (using the [checklist](#)) on 2018/08/28 08:26.

¹⁾

Per individual pellet; each Explosive Shell carries twenty of them.

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