

.460 Deidre Special Ammunition

Keeping to the tradition of the HHG's colorfully deadly choices in ammunition types, [Deidre](#) has designed said ammunition around various parts of the color spectrum. Each distinct type of ammo comes with its own color-coded identifier for use in the [HHG .460 Deidre Special](#).

Stats

Standard Ammunition

A powerful revolver cartridge, the .460 is a custom-made chemically (Gunpowder) propelled round. It comes in two varieties for use.

.460 Deidre Custom (HMJ)

- **Visual Description:** Heavyweight, Lead rounds with a round tip. Set in a brass casing. The softer lead deforms on impact causing effective damage to unarmored soft targets
- **Ammo:** 6 in the cylinder.
- **Muzzle Velocity:** 700m/s¹⁾
- **Damage Description:** The heavier round does more damage than standard pistol rounds but remains lower than rifle rounds in penetrative power.
- **Tier:** 2
- **Energy Source:** Large Rifle Gunpowder Charge

.460 Deidre Custom (FMJ) Spitzer

- **Visual Description:** Heavyweight, copper-coated lead core rounds with a pointed tip. Set in a brass casing.
- **Ammo:** 6 in the cylinder.
- **Muzzle Velocity:** 700m/s²⁾
- **Damage Description:** Heavyweight round does much more damage than standard pistol rounds. Good for penetrating light body armor.
- **Tier:** 2
- **Energy Source:** Large Rifle Gunpowder Charge

Hybrid Ammunition

The .460 Hybrid Ammunition works much the same as the original [HHG 'High Hybrid Gun'](#) variants by taking advantage of both chemically propelling the round with Mass Driver assistance. Their coloration matches mostly to the HHG standard Hybrid rounds as well to not confuse users.

.460 Deidre Custom 'White' (HMJ/FMJ)

- **Visual Description:** The HMJ Lead rounds have a silvery gray appearance with a rounded head. The FMJ Spitzers are copper-coated rounds with a more 'pointed' head. Each round contains a small trace amount of ferrous (Steel) material.
- **Ammo:** 6 in the cylinder.
- **Muzzle Velocity:** 645m/s³⁾
- **Damage Description:** Hollow Point 'mushroom' on impact causing greater frontal surface area of the expanded bullet limits its depth of penetration into the target and causes more extensive tissue damage along the wound path.
- **Damage Description:** Full Metal Jacket rounds consist of a soft lead core, and usually copper or brass coatings. The FMJ 'White' however uses a steel jacket to achieve greater penetration of body armor. The steel jacket also supplies the necessary ferrometallic material needed to be of use in the hybrid configuration.
- **Muzzle Velocity:** 675m/s⁴⁾
- **HMJ: Tier 2**
- **FMJ: Tier 3**
- **Energy Source:** Hybrid EM Rail-assisted Chemical Propellant

.460 Deidre Custom 'Red' (HE)

- **Visual Description:** The Red round appears as a normal jacketed bullet with a red band along the rim of the cartridge.
- **Ammo:** 6 in the cylinder.
- **Muzzle Velocity:** 675m/s⁵⁾
- **Damage Description:** The 'Red' round is filled with the same pressure-triggered explosive compound of the standard Red round with a little more added for good measure. The bullet itself is jacketed with a hardened tip allowing it to penetrate thin metal sheeting before exploding.
- **Tier 4**
- **Energy Source:** Hybrid EM Rail-assisted Chemical Propellant

.460 Deidre Custom 'Violet' (HEIAP)

- **Visual Description:** The Violet round appears as a normal jacketed bullet with a violet band around the rim of the cartridge.
- **Ammo:** 6 in the cylinder.
- **Muzzle Velocity:** 725m/s⁶⁾
- **Damage Description:** The 'Violet' is an extreme velocity, high-explosive incendiary armor-piercing round. Combining high-explosive power with incendiary and armor-piercing effects. Steel jacketed, the round contains a nano-thermite mixture along with the same high-explosive compound as the 'Red' round. The armor-piercing effect comes from a hardened [Durandium](#) penetrator. It should be noted that the Violet is quite complex to make, more so than the vaunted 'Crimson' and is comparatively more expensive as well as dangerous.

- **Tier 5**
- **Energy Source:** Hybrid EM Rail-assisted Chemical Propellant

Mass Driver Ammunition

With the Mass Driver online, the HHG is capable of firing purely metallic slugs instead of chemically or hybrid-based rounds. These slugs can be larger than the standard bullet of the .460 caliber as there is no casing after discharge, instead launching a 'dart' of ferrometal-laced slugs.

.460 Deidre Custom 'Silver' Spitzer

- **Visual Description:** The 'Silver' round is nothing more than a solid steel spitzer round. Contrary to the name it is, in fact, a dull gray.
- **Ammo:** 6 in the cylinder.
- **Muzzle Velocity:** 675m/s⁷⁾
- **Damage Description:** The 'Silver' round acts as a normal bullet, the exception is that it does so much more silently than the hybrid or gunpowder-charged rounds making it a better candidate for stealth kills.
- **Tier 3**
- **Energy Source:** EM-Rail Launched

.460 Deidre Custom 'Crimson' (HEI)

- **Visual Description:** An elongated ferrous 'slug' with a crimson red stripe running along the side. Usually has a skull and crossbones painted on to let people know it is dangerous.
- **Ammo:** 6 in the cylinder.
- **Muzzle Velocity:** 680m/s⁸⁾
- **Damage Description:** The 'Crimson' round combines the penetrative and a portion of the explosive power of the 'Red' round for its viability vs harder targets with that of a small 'nano-thermite' charge to burn through armor plate with molten metal. The explosives portion of the round's charge weakens or penetrates thin plating while setting off the thermite reaction. The Crimson simply put, is an Incendiary High-Explosive round.
- **Tier 4**
- **Energy Source:** EM-Rail Launched

OOC

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Products & Items Database	
Product Categories	weapons: ammunition
Product Name	.460 Deidre Special Ammunition
Manufacturer	Deidre's Huge Rack of Guns
Year Released	YE 33
Price (KS)	12.50 KS
DR v3 max	Tier 2

1) 2)

2,300ft/s

3)

2116ft/s

4) 5) 7)

2214ft/s

6)

2378ft/s

8)

2230ft/s

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