Yamamoto Kansuke

Yamamoto Kansuke is a player character played by derek¹⁾ and is currently involved in the YSS Genei plot.

Yamamoto Kansuke		
STAR ARMY		
Species:	NH-22C Yamataian	
Gender:	Male	
Age:	20	
Zodiac Sign:	Virgo	
Height:	5'7	
Weight:	180	
Organization:	Star Army Reserve	
Occupation:	Ships Operations	
Rank:	Shoi Kohosei	
Current Placement: Fort Victory Reserve Center		

Physical Characteristics

Height: 5'7 Mass: 180

Build and Skin Color: Yamamoto is a white male with an average build typical to his race.

Facial Features and Eye Color: He is a fairly attractive male of his species with deep steel blue eye and high cheek bones.

Hair Color and Style: His hair matches his steel blue eyes and is typically kept fairly short and straight.

Distinguishing Features: Kan tends to always be carrying some form of listening device. Whether he is listening to music, new reports or the latest in technology doesn't matter, he has always got it with him. In addition he always wears a pair of slightly green tinted glasses specially designed by himself.

Psychological Characteristics

Personality: Bright and outgoing Kan is a bit of a joker when not on duty and around others. He is easy to get along with but tends to sink within himself if he is working on a project during off hours. When he is on duty he is all business and takes his responsibilities very seriously. Always eager to learn new things he is quick to volunteer for just about any assignment. Whether its merely assisting or spearheading a project doesn't matter to him, it is the chance to pick up a new bit of knowledge, tip or technique that excites him.

Likes: People. Learning. Technical Manuels. Puzzles of any sort. Women. Games of chance from time to time. Challenges. Duty. Honor. Courage. Commitment. New experiences. Starships. Engineering.

Dislikes: Willful ignorance. Overly abusive people. Prejudice. Blatant stubborn stupidity. Enemies of the Star Army. Slackers.

Goals: To be the best he can be in order to do his duty and help those around him. To learn every single thing he can.

History

Family

Yamamoto Shosuke; Father, Civilian, age: 55, Technician and Engineer he has worked for the Ketsurui Fleet Yards for years helping in the design and construction of high quality space crafts for the empire.

Yamamoto Eriko; Mother, Civilian, age: 50, Physicist and Researcher she has worked for Ketsurui Zaibatsu for years applying her knowledge and talents where best suited when the need arises.

Yamamoto Yuto; Brother, Civilian, age: 35, Tutored at an early age Yuto has followed in his father's footsteps along the path of Engineer and builder, focusing primarily around weapons systems and armaments. Like his father he also works for Ketsurui Fleet Yards.

Yamamoto Wakana; Sister, Civilian, age: 35, Yuto's twin, born only a few minutes behind him, Wakana has been trailing along behind her mother since she was old enough to do so. With an obvious flair for Math and Scientific Theory she has proven to be an invaluable confidant and assistant to her mother

Pre-RP

Yamamoto Kansuke grew up from an early age immersed in a life of science and technology. The youngest of three children, Kan's conception was more of an accident than anything else but one his parents gladly accepted. As the youngest he was often allowed to indulge in whatever activity amused him in his early years. Later, as he got a little older, his parents tried to steer his education to more productive ends. This proved harder than they first imagined due to their tight work schedules and Kan's natural tendency to be interested in everything all at once.

Kan's family has always been very close despite long periods of separations. With his mother off on assignments and his father always focusing on the next best design Kan was primarily being looked after by his older siblings. Even then he tended to embark on whatever wild stunt or idea he could come up with on his own. The age gap being to wide, his brother and sister's interests followed along other avenues. With a hunger for knowledge, any knowledge, that could nearly be considered border line psychotic Kan always had his head in a data unit or personal recording device. As he grew older that hunger changed and expanded into certain fields of interest. Math, Science, Physics, Construction and Experimentation became the refuge he sought in the spaces of his life left void in the wake of his families ambitions. While he had become comfortable with the situation that all changed on his twelfth birthday.

A few months before his birthday he had been experimenting with the modification of a portable power unit. He was seeking to enhance the output while at the same time increasing the life expectancy of the power cells. This wouldn't have been much of a problem except for the fact he decided to use a rather large generator to experiment on. At first everything was going according to schedule, all test showed positive, minimal fluctuations in the power matrix and sub-systems. Confident of his success he installed the unit into the home power network... with near devastating results. While no one was hurt the damage was extensive and severe. It was after this incident that his parents decided to finally take a firm grasp on his life.

While his parents were civilians they had more than a few contacts and friends in the Star Army. Sitting down with a few of these friends and discussing the issue they began planning with an efficiency that until that moment was reserved primarily for their work. It was decided right off that no special favors would be called upon for Kan. They would help steer him in the right direction of course, but everything he accomplished had to be done solely by himself. Before he knew it Kan had more attention than he knew what to do with. Tutors of various fields showed up at his home, a different one for every day of the week in fact, that were both strict and understanding. He learned all manner of things. Some things he already had a firm grasp of, but other things like self defense and eventually weapons, were completely new to him.

By his eighteenth birthday he was ready to begin his official training. Saying fair well to his family he soon found himself in basic training. Basic is a mind game, plain and simple. Its designed primarily to weed out the ones to weak to handle the rigors of military life. While there are certainly physical hardships involved in the training its a person's willingness to conform, to take orders without question and to have the mental fortitude to be able to carry out those orders that is primarily sought after. Kan had all of these assets, plus the intelligence and wit to be able to realize what was being sought after in a relatively short amount of time. After basic he it was up to him to decide what track he wanted his career

to take. He finally settled on Starship Operations. He could easily have been and Engineer but being a starship operator would allow him to expand his knowledge base across the entire ship and wouldn't limit him to only Engineering.

Skills

Communication

Kan is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, starships, power armor, and shuttles in both combat and non-combat conditions. Kan is fluent in Nepleslian and Yamataian. He can speak and write both correctly and efficiently and can write reports, fill forms, issue orders under fire, etc.

Fighting

Kan received hand-to-hand combat training, followed up with a rigorous training program. He is skilled and experienced in combat both in Yamatai-like conditions and in zero-gravity, with and without weapons. Weapons he is trained in include energy pistols, knives, grenades, rifles and power armor.

Technology Operation

Kan is capable of operating any computer system that uses the Kessaku OS, found on all Star Army starships. He is proficient in entering and/or searching for information.

Mathematics

Kan has been studying mathematics since he was a small child. In addition to algebra, accounting, binary, statistics and trigonometry he is also familiar with more advanced mathematics such as dimensional theory, quantum physics and algorithms.

Engineering

Kan has been planning, designing, experimenting and constructing machines and technology almost as long as hes been able to hold the tools needed to perform such work. In addition to his natural talents he has had training in Star Army equipment and technology, their function and design.

Starship Operations

Kan has been trained and is proficient in operating Yamatai starships. These include, but are not limited to, Astrometrics, stellar cartography, navigation and helm control.

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Maintenance and Repair

Kan made it a point to be trained not only in the operations of his ships, but also to be skilled in repairing them as well. He is proficient in all maintenance and repair of machines, computers and technology critical to ships functions.

Inventory

Clothing

Duty Uniform

- 3 Duty Uniforms
- 2 pairs leather boots, dark gray
- 1 pistol belt, leather, dark gray, with holster for service pistol

Uniform Insignia

• 1 Rank Pin (See: Santô Hei)

- Fleet Insignia Patch on left arm of each duty uniform
- Star Army of Yamatai "Star Army Hinomaru" patch on right arm of each duty uniform

Undergarments & Workout Clothes

- 3 Complete Exercise Uniforms
- 4 black cotton briefs
- 8 pair of black boot Socks

Other Clothing

- 1 yukata (cotton robe), white, with navy blue print of various silhouettes of Star Army starships.
- 1 black sash for yukata
- 1 pair black sandals

Weather Gear

- 1 black tricorner hat, thick felt with red border
- 1 black overcoat, thigh length, ankle-length (MALE)
- 1 pair leather gloves, dark gray
- 1 scarf, occupational color.

Weaponry and Tools



- Ketsurui Zaibatsu Nekovalkyrja Service Pistol, Type 30
- 3 BR-28E Battery Magazines (2 extra)
- Star Army Communicator, Type 29 and charger
- Star Army Helmet, Type 30
- Star Army Flashlight, Type 30
- Survival knife, solid diamond with rubberized grip and lanyard, in dark gray belt sheath
- Earplugs with belt case
- Field Bandage with belt case

Personal Hygiene

These items are expendable and can be reissued whenever needed.

- 1 Black waterproof shower kit bag with detachable shoulder strap
- 1 bottle of shampoo
- 1 bottle liquid body soap
- 1 toothbrush
- 1 tube of toothpaste
- 2 washcloths, white
- 2 towels, white
- 1 stick of deodorant (for non-Nekovalkyrja)
- 1 hairbrush, round type
- 1 pair nail clippers

Other Items

- Star Army Duffel Bag
- Wooden jewelry box with red velvet interior (for medals)
- 1 High quality engineering tool set and diagnostic equipment (personal item)
- 3 Personal information storage units (personal items)
- 1 Pair of specially designed green tinted glasses: These glasses can accessed portable storage units and display visual information across either lens. Audio information is delivered via subharmonic waves generated from the arms of the glasses directly to the inner ear of the wearer. (personal item)

Finances

Yamamoto Kansuke is currently a Shoi Kohosei in the Star Army Reserve. He receives a weekly salary of 0 KS per week and is enrolled in the Star Army Prestige System.

Total Savings	Addition	Subtraction	Reason
1500 KS			Starting Funds

OOC Discussion

Character Name Character Status	Yamamoto Kansuke		
Character Status			
	Adoptable Player Character		
Approval Thread URL stararmy.com/			
Star Army Personnel Database			
SAOY Career Status Reserve			
SAOY Rank	Shoi Kohosei		
SAOY Occupation	Star Army Starship Operator		
SAOY Assignment	Fort Victory Reserve Center		
Orders	Orders		

https://stararmy.com/roleplay-forum/threads/yamamoto-kansuke.3562/#post-45179

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