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Tsubei Kyoka

Tsubei Kyoka is a character created by Moogle and played by Ametheliana.



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Tsubei Kyoka		
Species:	Nekovalkyrja, Type 33	
Gender:	Female	
Birth Year:	YE 30	
Organization:	Star Army of Yamatai	
Occupation:	Star Army Intelligence Operative	
Rank:	Taii	
Current Placement:	YSS Nyx	

Physical Characteristics

Height: 5' 1" Mass: 98lbs Measurements: 32-22-33 Bra Size: C-Cup **Build and Skin Color:** Fairly skinny build - more athletic in nature. Pale-skinned. **Facial Features and Eye Color:** Always cheerful face, Violet eyes. Small nose and mouth. **Hair Color and Style:** Normally Violet, but changes her hair to pink via Holographic Projection. She tends to leave it long and let it down onto her hips and butt, where it now sits. **Distinguishing Features:** Black-furred Neko ears with pinkish skin underneath.



Psychological Characteristics

Personality: She is a very simmery one. Loves to socialize, but has found it much easier to focus during missions. In fact, she has become more competent with her mission mindset than she was when she started. Since being put in a leadership position, Kyoka has had more and more doubts about her commanding abilities, making her a little less confident. Nadeshiko-type.

Likes: Swimming, massages, bright lights with pretty colors, and people rubbing/petting her ears. **Dislikes:** People pulling on her ears, being faced with tough decisions, letting others down, and slimy things. **Goals:** It was once "to become an officer of the YSE", but now she is reconsidering her options.

https://wiki.stararmy.com/

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History

Family (or Creators)

Star Army of Yamatai

Pre-RP

Kyoka is a Nekovalkyrja NH-29 model specifically trained and raised to serve aboard the YSS Aeon (it was in its assignment stage at the time). Not much else can be told, other than she was training for 1 year at a military camp before going to the Aeon.

RP

YSS Aeon

The first assignment for Kyoka. Here, she ascends to the maximum rank an infantryman can achieve without officer training, and meets her first love.

Mission 2 - Lost and Found

In which Tsubei Kyoka has her first real combat mission. She sadly ended up badly dissapointing her squad leader with rather lackluster performance, though the mission was a success in the end. After the crew arrived back at Yamatai. While on shore leave, Kyoka ends up getting roped back into duty for the day with an attempt on her Shoi's life. Thankfully, they all got out of this without any crew members dead.

Mission 3 - Pickets and Surveys

In which Tsubei Kyoka and the Aeon crew pick up a distress signal and head to a planet believed to be the location of the YSS Genus. The Frame team ended up crash landing on the planet and her half headed to the Genus on foot, encountering old crew posessed by creatures known as Intellicus along the way. With the help of the Genus's XO, the team assaulted and destroyed the compound where the buglike creatures were hiding, presumably ending the threat completely. And no casualties, to her knowledge.

Mission 4 - A Quest into the Dark

In which a slightly more experienced Tsubei Kyoka with the Aeon travels to Mayer Station on Siren 2, in order to find out the status of said station. This was the first opportunity for the Neko to take command of other infantry, given control over half of the group. For her first command, she made some fairly intelligent judgements on-call, but still was largely overshadowed by Arkase. That suited her just fine. Unfortunately, some of the redshirts were making the same mistakes her squad had made in Mission 2. In later reflections, Kyoka would make sure this would not happen again.

Midway through the mission, Kyoka was forced to take up command of the whole squad, amidst parasites, Rippers, Neko prisoners, surprise reinforcments, and Arkase's near death. All this sudden responsibility weighed on her, and in the end she came out of this experience severely doubting her ability to work under pressure.

Thank Ketsurui for the massage machines.

Mission 5 - Darkness and Ice

In which Tsubei Kyoka takes full command of the Away Team for the second time, and this time much more cool-headedly. All the time to relax and think in-between missions did her good, leaving the Neko more mentally prepared for the rigors of leadership. A few mistakes in loadout perforated the beginning experience, but she soon took the mantle head-on. The terrain was extremely hazardous, so the team had to be careful with their fire as they made their way to the mystery NMX complex. Once inside, she took a divide-and-conquer method upon entry to find their objective faster. Further in they were split again, this time by a freed NMX prisoner in critical condition. She took Yoshiro upstairs, where the two proceeded to get nothing done but engage a few enemy squads and harass them with drones. The mission ended with Emiko meeting up with Kyoka for assistance, then the group headed upstairs and flew away from the roof. The other teams did their own thing, apparently, and rescued many prisoners.

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Mission 6 - Sword Flash in the Darkness

In which a much relieved Tsubei Kyoka and crew get a few days off at a Yamatai starbase. She gets acquainted with a few of the newbies, gets off the ship for fun, becomes more friendly with Yani and Gi (two senior members), and has her first time with her bunkmate, Saki. A day or two later, a dinner celebrating the good days of the Aeon. Generously paid for by Katai-Taisa, of course. The Taisa explained the next mission - the largest the crew had to take on yet. Kyoka, in a reasonable display of leadership, aired concerns about her own skill away from everybody else, making sure that only the Taisa knew these concerns. Katae helped the neko through this, and they both returned to have a nice night of celebration.

The mission began later. Kyoka issued the order to exit too early, and thus had to recollect her team. They broke through the enemy vanguard and entered the prison they were tasked with liberating. Saki got hammered by enemy turrets, and the Juni faltered in responding to the second Aeon squad. Now, she focuses on recovering from this and moving forward with preventing an onslaught of Parasites from being unleashed upon the prison.

YSS Byakuren

Asamoya Mission 3: What went Wrong

After the last mission, Kyoka got an enlistment request from the YSS Byakuren - a mission she had trouble deciding on going after. But, after a talk with Katae, she made her choice and shipped off. Once there, she met up with Oshiro Arkase again, strangely enough, and then went into a simulation. She found that her skills were woefully inadequate for the tasks at hand, and left soon after.

Personal Mission: What happens now

Kyoka met Luca Pavone

Non-RP History

Civilian Life

In YE 36 Kyoka was decommissioned, given a civilian body, and went about transitioning into a "normal" life. In this time, Kyoka became a talented and esteemed cargo runner with her ship. She gave birth during this time to a daughter that became a Neko in the Star Army of Yamatai. One and a half years into her new career, though, she was shot and had to be backed up from an ST to a time directly before having her daughter. She was confused and enraged by her lack of memories of her daughter growing up and her inability to see her. She tried to live out her civilian life as she had been doing, but couldn't find the ability to do so and docked her ship and re-enlisted.

War Has Begun

Kyoka went back to the Star Army as the Kuvexian war began in YE 38. She got the newest Type 33 body and chose to go through Star Army Intelligence training, seeing as her own daughter had chosen a similar path. She was to be an Operative in the field as well as in charge of those under her, something she had dreamed of doing more formally and with consistency.

SAINT HQ

Kyoka served on YSS Kōkatsu during a clandestine mission and eventually moved through RISE until settling in to a strange set of jobs through the "Curio Squad" there, of which Kaze "Kamikaze" Hikaru served as the commanding officer amongst the pair. Kyoka was a part of a project that required more than just the two of them during Soul Transferred. In Winsoville, the elves had reported strange ghosts in the forest unlike those they had experienced before. On top of that, wet patches in the ground were sprouting orange gems. Upon the squad's closer inspection, it turned out the orange gems was hemosynth and the ghosts were partially developed NMX Nekovalkyrja. Kyoka took initiative in swimming in the mucky wet patch with Kanzaki Akahana to investigate the fragmented hull from the NMX flagship that had fallen in the area years before. The reason why they suddenly were activated to be created is

still being investigated.

Currently she is on deployment near the Iruotl System in order to investigate what the Iromakuanhe Astral Commonwealth can not.

Skills



Fighting (Most Prominent Skill)

Kyoka received hand-to-hand combat training, followed up with a rigorous training program. She is skilled and experienced in combat both in Yamatai-like conditions and in zero-gravity, with and without weapons. Weapons she is trained in include energy pistols, knives, and power armor. Her prolonged use of Mindy and Daisy type armors have honed this skill to a fine point, wheras other fighting skills unassociated have suffered, most notably her hand-to-hand combat.

Leadership

From leading a number of small missions, Kyoka has gained tactical knowledge required to lead a team more effectively in the future.

Communication

Kyoka is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, starships, power armor, and shuttles in both combat and non-combat conditions. Kyoka is fluent in Nepleslian and Yamataian. She can speak and write both correctly and efficiently and can write reports, fill forms, issue orders under fire, etc.

Technology Operation

Kyoka is capable of operating any computer system that uses the Kessaku OS, found on all Star Army starships. She is proficient in entering and/or searching for information.

Mathematics

Kyoka received basic mathematics training, to including up to algebra and trigonometry.

Domestic

While at the camp, Kyoka tended to end up on cleanup duty as well as laundry. She is fairly proficient in this skill.

Culinary

Her natural ability to follow orders is a key part of this skill. She has only had minor cooking experience - serving in kitchen duty at the camp.

Awards

	Award Name	Description	Date Awarded
E	Experience	Kyoka has successfully completed more than 5 missions	YE 34
E	Exploration (2)	Kyoka explored an area previously unvisited by members of the Star Army of Yamatai.	YE 33, YE 34
	Notable Career	Kyoka has served more than one in-character year (starting at the date the biography post was approved), and her player has been part of the Star Army community for over six out-of-character months.	YE 33
S	Service	Kyoka has successfully completed a mission.	YE 32

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Award Name	Description	Date Awarded
irainina	Kyoka has successfully completed a training program or training mission.	YE 31
	This Kyoka participated in a war or a campaign of war fought by the Star Army of Yamatai.	YE 32

Commendations

Commendation for Leadership (Mission 5)

Finances

Tsubei Kyoka is currently an infantry unit in the Star Army of Yamatai. She receives a montly salary of 2,657 KS per month.

Total Savings	Addition	Subtraction	Reason
3,000 KS			Starting Funds
4,550 KS	1,550 KS		Weekly pay from Nov 3 2009 to May 11 2010 when promoted
7,651 KS	3,101 KS	1	Monthly pay from May 11 2010 to November 20 2010 when promoted
11,635 KS	3,984 KS		Montly pay from November 20, 2010 to May 6 2011
19,384 KS	7,749 KS		Montly pay from May 6 2011 to December 16 2011
34,384 KS	15,939 KS		Montly pay from December 16 2011 to September 4, 2012. Purchased one fine dress.
47,668 KS	13,284 KS		Montly pay from September 4, 2012 to February 11, 2013
68,924 KS	21,256 KS		Monthly Pay from February until October 2013. No longer enlisted.
23,924 KS		45,000 KS	Bought a ship
20,924 KS		2,000 KS	Paid for ship repairs

Ships

Ge-L5-1A - Issoku-Class Cargo Runner

Stateroom three has been converted to a Geshrinari Medical Niche. One turret has a Ge-C1-W3302

 Anti-Fighter Turret mounted. The Ge-L5-P3302 Hyperspace Drive reuquired about 2,000 KS of repairs and is now reliable. A poker playing EM-J4-1a MARI (Base) stays near the escape pod.

Items

- Star Army Duffel Bag
- Backpack

• Wooden jewelry box with red velvet interior (for medals and mementos)

Clothing

- 3 Working Uniforms
- 2 Exercise Uniforms
- 1 pair leather gloves, dark gray
- 2 pairs leather boots, dark gray
- 4 additional black sport bras/swimsuit top
- 4 black panty
- 8 pair of black boot Socks
- 1 yukata (cotton robe), white, with navy blue print of various silhouettes of Star Army starships.
- 1 black sash for yukata
- 1 pair black sandals
- 1 Rank Pin (See: Star Army Ranks)
- Fleet Insignia Patch on left arm of each duty uniform
- Star Army of Yamatai "Star Army Hinomaru" patch on right arm of each duty uniform
- Fleece jacket, Multi-Net 3 Camouflage Pattern.
- 1 tricorner hat, thick black felt with red border
- 1 overcoat, black, thigh length with empire waist
- 1 scarf, occupational color.
- Star Army Helmet, Type 30
- 1 Star Army Environmental Suit, Type 28 (AMES)
- 1 Fine-ass dress (Use your imagination)
- 1 Be a Stako Operator, battle with your friends miniture RC Black Matu'dahoka (Battle Bear) 20" tall, comes with charger, and remote control. Simulated weapons and damage. (S HiddenSun, TC: 60-48, IC: 2217-4713-107)
- 2 lb bag of Kadamui (Coffee) Silver Moon Blend (S HiddenSun, TC: 92-79, IC: 5485-7799-169)
- 1 box of 8 candy eyes filled with cream, Azorean (S HiddenSun, TC: 33-78, IC: 2565-8169-111)
- 1 MT-G1-1A Personal Holographic Computer (PHC) painted maroon with Clan Logo on it, programmed with Yamatago, Trade and Takavonai. Comes with 24 hour visitor visa, and a free nights stay in the VIP accommodations (S HiddenSun, TC: 90-46, IC: 3117-4657-134)
- Pouch containing 3,000 Gold octagonal coins Odawina. (S HiddenSun, TC: 81-68, IC: 4188-6925-147)
- 1 animated singing ID-SOL skeleton glows in the dark (S Halloween, TC: 38-85, IC: 3287-3627-123)
- Used Novacorp Gravity Manipulation Flight Suit (S Halloween, TC: 63-97, IC: 6168-3452-159)
- A candy apple (S Halloween, TC: 14-51, IC: 771-1893-65)
- New EM-G4-1 Filter Mask (Basic) (S Halloween, TC: 85-24, IC: 2012-945-108)
- New 2 pr Emrys Uno Sunglasses (S Halloween, TC: 58-10, IC: 579-437-67)
- Recycled metal (Halloween, TC: 5-9, IC: 97-210-14)
- Box of handheld radio sets (Halloween, TC: 97-78, IC: 5392-1461-164)
- Various shipments of musical instruments (Halloween, TC: 99-68, IC: 4809-1349-156)
- Crate of Ammunition, Nepleslian .45 ZA (Halloween, TC: 65-80, IC: 5257-1657-138)

Pistol Belt

• 1 pistol belt, leather, dark gray, with holster for service pistol

All items in the section below come with a belt pouch, case, sheath or holster as applicable.

- Ketsurui Zaibatsu Type 28A General Service Pistol
- 3 10mm Magazines (1 in the pistol and 2 extra)
- Star Army Flashlight, Type 30
- Earplugs
- HHG 'High Hybrid Gun', with 50 S-NAM (FMJ) and 50 S-NAM (JHP) rounds

Personal Hygiene

These items are expendable and can be reissued whenever needed. These will not need to be returned.

- 1 Black waterproof shower kit bag with detachable shoulder strap
- 1 bottle of shampoo
- 1 bottle liquid body soap
- 1 toothbrush
- 1 tube of toothpaste
- 2 washcloths, white
- 2 towels, white
- 1 hairbrush, round type
- 1 pair nail clippers

OOC Information

Adopted from Moogle by Ametheliana.

To respect the creator's wishes, this character IS ready for adoption if Ametheliana is no longer on the site.

Themes	Types
Ace Attourney - Court Begins Blue Note Scale	Turning Over A New Leaf
Space Dandy - Ending 1	On the job, a new cat approaches!
Reverse/Re:birth	Fight! Fight and Win!
Lonely Rolling Star	A Good Day
Locoroco - Pink's Theme	A buoyant theme
Ultraista - Gold Dayzz	Cargo runs for dayzz
Nekura- DREAMEYES	Back to it!!

Character Data	
Character Name	Tsubei Kyoka

Character Data	
Character Owner Ametheliana	
Character Status	Active Player Character

Star Army Personnel Database		
SAOY Career Status	Active Duty	
SAOY Rank	Taii	
SAOY Occupation	Star Army Intelligence Operative	
SAOY Assignment	YSS Kōkatsu	
DOR Year	YE 43	
Orders	Orders	

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