


Tomoe

Tomoe is a [player character](#) played by [Gamerofthegame](#). She is a rather bloodthirsty samurai.

Tomoe	
	
Species:	NH-33 (Eihei)
Gender:	Female
Organization:	Ketsurui Clan Star Army of Yamatai
Occupation:	Ketsurui Samurai , Gunsotsu
Rank:	Samurai ¹⁾
Current Placement:	Ketsurui-Motoyoshi Katsuko Seventh Fleet

On Record

WARNING! This file is restricted to Taisho level clearance at this time! Access granted!

Physical Characteristics

- Height: 5'7" (170 cm)
- Mass: 106 lbs (48 kg)
- Measurements: 35B-24-36

Build and Skin Color: Tomoe has a fairly standard, womanly build. Smooth and curvy, though modestly so. She has evident muscular structure befitting a Nekoalkyrja, however does not have much in the way of visible muscles otherwise. Notably dexterous and limber otherwise. She has a distinctly Yamataian appearance, however has a somewhat tanned pale-brown skin tone as opposed to a white one.

Hair Color and Style: Tomoe has evenly lengthy raven black hair with natural bright purple highlights around the tips, no greater than an inch from the ends. These highlights are not universal and have a visible waving spectrum pattern. She is seen almost universally wearing a single, all encompassing tight pony tail which tails down to just past her collar bone.

Eyes and Facial Features: Tomoe has a relatively narrow and pointed chin, giving her a sharp overall facial appearance. Her cheek bones, however, are not very distinct. Her eyes are in the classic Yamataian almond shape and somewhat narrowed, having an amethyst color iris.

Ears: She has classical Nekoalkyrjian ears. The tips of either are the same bright purple as the rest of her hair highlights are. They appear relatively flat to her head and do not flare outwards very much.

Distinguishing Features: While Tomoe has the typical Eihei kanji mark on her left ankle as well as slightly elongated canines, suitable enough for puncture when biting, she has no other outstanding distinguishing physical features.

Psychological Characteristics

Personality: Tomoe has described herself as simply cool and efficient, being wary to budge or divulge any more description on the subject. A reviewer has proclaimed her shy as a result, though that was immediately shot down by those who knew her. Many other reviewers found her to be vague and dismissive, which had some agreement.

Others refer to the subject as outspoken, perceptive, mockingly teasing and also tend to fullheartedly agree with her own self-assessment. Teachers in particular refer to Tomoe as to be a bit wild and bloodthirsty, eager to fight and being rather brutal about it, as well as having notably muted interest in non-combative regards. A minority of her fellow students referred to her as spiteful and mean-spirited, though teachers did not agree with this statement.

- **Likes:** Tomoe is noted to enjoy red meats, any sort of music and of course fighting. She has been found to be rather social as well, getting to know most people she talks with for an extended time.
- **Dislikes:** Commanders have found subject to be rather dismissive of power armored combat, she finding it a waste of her talents. Subject has also been found to have non-negligible disdain for "human" species, however still within tolerable working levels.
- **Goals:** Subject refuses to express any goals or aspirations.

History

(Pre-RP)

Subject was located aboard a derelict Star Army vessel in mid [YE 30](#) via SOS. She suffered from amnesia, found likely due to a corrupted ST backup, and could not identify herself, nor could her identity be found. She was found dressed as a [Ketsurui Samurai](#) with the muddled skills of one and later given the name Tomoe for a identity.

Due to her obvious skills as a samurai, however forgetful due to the corruptive amnesia, she was treated as one and recovered back to the [Samurai House](#) on [Yamatai \(Planet\)](#). The Daimyo made the decision for her to be made a trainee, likely again, so she could gather her skills again and acclimate herself through her memory loss.

Tomoe made it very clear who she was by practically sailing through the formative training year, however her negligence to safety²⁾ and slight careless attitude to non-combative matters kept her as a journey-woman for sometime. However, her efforts during the [Battle of Yamatai](#) proved herself enough to be made a Samurai despite her previous failings.

During the period between late YE 33 to early 35, her time as a samurai was fairly uneventful. Records state that while she was originally suitably classed as a Gunsotsu, [the war](#) had her drafted along side the Karibito-no-akuma and Fukei classes due to her combative skill as necessary. Once the primary conflict was over, however, she fell largely into her initial role and was tasked with purging Mishhu occupants off worlds, attached to conventional ground forces.

(In RP)

In [YE 35](#),

On account of being a incredibly important figure on many counts with [known enemies](#), it was decided by Ketsurui house that [Taisho Katsuko Ketsurui](#) required additional protection. Tomoe has been chosen and assigned as a bodyguard, aide, detail and whatever else called upon for the foreseeable future. As a result, she has been integrated into [Seventh Fleet](#).

Skills

External hemosynthesis = tentacles. NH-33 don't have them.

Inventory

Tomoe has the following items:

[List of General Melee Weapons](#)

Off the Record

Hm? Why would such a section exist? Maybe later...

OOC Notes

Created sometime in March 2013. The temptation to make a “expunged” weight joke was significant.

Character Data	
Character Name	Tomoe
Character Owner	Gamerofthegame
Character Status	Inactive Player Character

¹⁾
Effectively a Warrant Officer

²⁾
Though there is no reports of fatalities, only training injuries

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