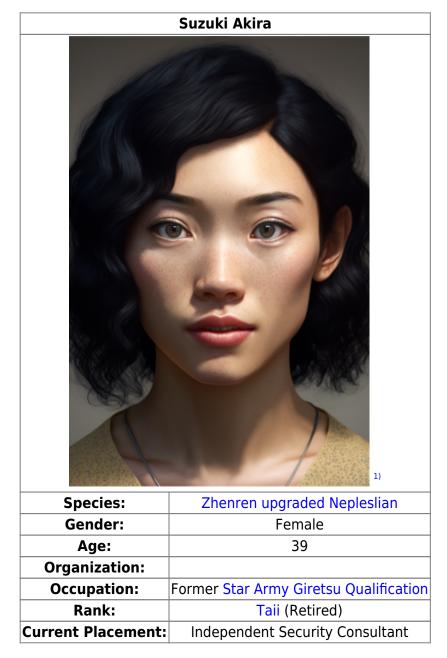
Suzuki Akira

Suzuki Akira is a player character played by Demibear.



Physical Characteristics

- Height: 195cm
- Mass: 110kg
- Measurements: 35C/23/33

Build and Skin Color: Akira has a slender build typical for a nepleslian, though she has a larger than normal bust. Her skin is a cream like color with yellow undertones.

Eyes and Facial Features: Akira has a heart shaped face and a broad nose thanks to her mixed heritage. Her almond shaped steel blue eyes that look like they could penetrate into someone's soul.

Hair Color and Style: Akira likes to keep her black hair layered and shoulder length. She also has streaks of red in her hair.

Distinguishing Features: Akira does not have any real distinguishing features.

Psychological Characteristics

Personality: Akira is a quiet but determined type of person that looks like she always has something on her mind. She is not known to be a huge talker, but will dive in a conversation if it interests her. But the lack of talking does not impair her ability to lead. When she does issue a command, it is well known and clear. Though the last 5 years of stagnation have taken their toll on her passion for the position.

- Likes: Akira gets along well with confident people. Pankration is a form of martial arts she picked up from watching Elysian matches after the war. Took her a lot of effort to find an Elysian that was willing to teach her enough for her to practice on her own. She also loves kickboxing, which supplements her pankration skills.
- **Dislikes:** Akira has a strong dislike for those that are unsure about themselves. It largely stems from seeing leaders that kept changing their orders and got people killed she knew well.
- **Goals:** Akira's only real main goal at the moment is to gain the recognition she believes she has earned.

History

Family (or Creators)

- Suzuki Maria (Mother, deceased)
- Suzuki Masakaji (Father, deceased)

Pre-RP

Born originally on Yamatai, Akira and her Nepleslian parents moved to Neplelsia for reasons she was never really curious about. She remained there surviving until she enlisted into the Star Army of Yamatai in YE 23 as a member of the infantry corps. Something her parents were completely against from the start. And for good reasons since she right out of basic training Akira was sent directly to the lines against the Elysians. One of her more memorable events of the war for her was encountering an Elysian Plebian medic. He tried to go straight to hand to hand with her squad, but eventually tripped. Akira knocked him unconscious, tried him up, and left him in some bushes after the squad cleaned up the rest of the Elysians

Even as a simple Santo Hei, she displayed a lot of leadership potential. On more then one occasion she

had to take over when either her team leader was either killed or simply froze up. That got the attention from more senior commanders and by the end of the conflict, Akira has moved up to the rank of Nito Heisho.

Akira briefly was discharged from the Star Army of Yamatai, returning back home to Neplesia to take care of her parents. Both had become ill while she was on the war front. Doctors told her there was not much for them to do other then make the two of them comfortable until they died. They died before the onset of the First Mishhuvurthyar War. With no need to be in the chaos of the planet, Akira proceeded back to Yamatai to enlist again once word of the war reached her ears.

Against an alien species that was both alien and strong to her, Akira's natural leadership and skills were constantly put to the test. Despite her attempts to keep her subordinates alive, she would lose more than half her squad in direct assaults against the Mishhuvurthyar. She soon found she had more of a niche for more irregular types of attacks harassing and paralyzing them. Utilizing and training smaller size units within her command, she found it much easier to do things in such a way.

When the Species Restriction Order came down in the later part of the war, Akira immediately got herself transferred into a NH-29 Nekovalkyrja body. One she viewed it as an advantage as she was not capable of doing much now. But the fear of dying the same way her parents had died was also a large driving factor as well. At the end of the First Mishhuvurthyar War, Akira had manged to rise to Santo Juni. But the rank was only a temporary one as she was tapped for officer training to become a Centurion.

RP

Graduating in YE 32 from the Kyoto War College, Akira was tapped to temporarily command the newly commissioned YSS Truth's Vengeance gaining for some unique experience. Once a proper commander was available, she received another temporary reassignment to the YSS Sakura II Plot as an infantry officer. Afterwards, she received orders to various legions leading as a centurion or platoon leader depending on personnel levels allowing someone of her rank to lead as a centurion. Despite her performance, no real promotion opportunities ever presented themselves.

Eventually she grew frustrated and decided to take up a position as an infantry training section leader. At the very least she can supervise the molding of the Star Army's future soldiers.

At YE 39 9月, she received orders assigning her as the infantry wing commander of Task Force Inquistion's flagship, the YSS Orochi. She was not entirely sure the orders were valid initially until she had them verified by PANTHEON. So much for riding it out to retirement. After a stint with Task Force Inquisition, Akira found herself sent over to Legion XX as a centurion once more.

Late YE 41, she returned to training with a transfer to the Zenjinkaze Fighting High School on Yamatai after her graduation from the School of Advanced Infantry Combat. She had successfully striked for one of the limited slots for existing solders of the SAoY. Though she had to take it twice after failing during the fly phrase when she made a critical mistake, resulting in her capture by cadre. A mistake she does not intend to repeat ever again.

In YE 42, she was assigned to the YSS Kanagawa. After a disastrous experience (and returning to tell about it, Akira was assigned to commanding an infantry training unit. Despite all of her effort, she

returned back to where she languished for many years. But this time around, she did not remain the same rank as in 2nd month of YE 43 she was promoted to Taii.



Having served since YE 23 with a 6 month break, Akira now questions if she should continue to serve or to simply retire. She after all did have the years required to do it. After a brief stint on the YSS Resurgence, she finally retired in mid-YE 44.

Surrendering her long-time NH-33 body, she returned to her original Nepleslian. It was done largely for three reasons. The first was to allow her to engage in the old Nepleslian traditions of upgrading one's self with cybernetics. The field had greatly developed in the Yamatai Star Empire since she joined.

The other reason was largely to fully close that chapter of her life. Wishing to spend some time wandering the sector, she did not want to deal with the anxiety some people get when they see Nekos. She also did not want to illegally be a Neko if she somehow found another faction worth joining.

She opted to move to Fujiko where she had some distant relatives living. As chaotic the region had been the last year, it seemed like the best opportunity to apply both her skill sets and earn a living as a Security Consultant. While in a bar during the festivities the Nepleslian Reds, Akira was handing a digital copy of something that would be come the Charter of the Nepleslian Reds. Fully supportive and asked to sign it, she became a signatory.

Her Security Consultant gig was upgraded to being the director of a new training program for the FDC's Self Defense Force. Wishing for an advanced infantry unit to handle extremely dangerous criminals, she was brought on to test run Project Titan.

Knowing candidates best learn in multiple environments, she opted to buy a Nuwa and named it ISS Eternity. Part schoolhouse and part exploration ship, she opted to hire a ship captain to free her to focus on training.

Service Record

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Year	Assignment	Position	Rank	Orders	Date
YE 23	Grand Star Army	Infantry	Santô Hei		YE 23 2月 24日
YE 30	Grand Star Army	Infantry	Santô Juni		YE 30 1月
YE 32	YSS Truth's Vengeance	Starship Captain	Shoi		YE 32 3月
YE 32	Legion I	Infantry	Shoi		YE 32 9月
YE 33	YSS Sakura II	Infantry	Shoi		YE 33 3月
YE 33	Legion I	Infantry Sho			YE 33 8月
YE 35	Fort Ready	Instructor	Shoi		YE 35 7月
YE 39	Task Force Inquisition	Infantry	Shoi		YE 39 9月
YE 39	Legion XX	Infantry	Shoi		YE 40 3月
YE 41	Battlefield Education	Instructor	Chui		YE 41 7月
YE 42	YSS Kanagawa	Star Army Giretsu Qualification	Chui		YE 42 3月
YE 42	unassigned	Star Army Giretsu Qualification	Taii		YE 43 2月
YE 43	YSS Resurgence	Star Army Giretsu Qualification	Taii		YE 43 6月
		For 9 years of service to the SAoY			
		For 1 year of service to the SAoY			
		For the 4th Elysian War, First,	and Secon	d Mishhu	uvurthyar Wars
2	ale ale	Rewarded for graduation from	School of	Advance	d Infantry Comb

Skills Learned

Skill	Training	Source
<u>Communications</u>		Star Army Common Skills
<u>Demolitions</u>	As a graduate of the SAIC, Suzuki Akira is well trained in the use of Star Army explosives and munitions, including grenades, rockets, missiles, and artillery.	SAIC

<u>Fighting</u>	Attending the School of Advanced Infantry Combat has honed and focused the skills Suzuki Akira has gained from years of experience. She is an expert of hand to hand combat, both in and out of power armor. She is a proficient swordswoman and knife fighter in power armor. She has the ability to consistently and accurately place shots with all weapons available for power armor and is a rare non-Elysian practitioner of Elysian Boxing.	Star Army Common Skills/SAIC
<u>Knowledge</u>	Suzuki Akira is an avid fan of military history and the history of the Yamatai Star Empire. She does her best to keep up to date on the laws of the land that will affect her the most, everything else she just knows where to reference should it be needed. She also can identify most power armor, mecha, etc known to the SAoY from appearance. She is well-versed in their known capabilities, weaknesses, vulnerabilities, and level of threat they are to the situation.	Kyoto War College/SAIC
<u>Leadership</u>	Years of being an SAoY officer, Suzuki Akira's leadership abilities is further enhanced by her years of experience of leading centuries of soldiers. She is also proficient with leading small- units and making use of tactics typical of asymmetric warfare.	Kyoto War College/SAIC
<u>Maintenance and</u> <u>Repair</u>	As a SAIC graduate, Suzuki Akira is capable of performing repairs on her weapons and armors, both in the field and in proper facilities.	SAIC
<u>Mathmatics</u>	Akira received basic mathematics training, to including up to algebra and trigonometry.	Star Army Common Skills
<u>Physical</u>	Years of service instilling discipline into maintaining peak physical fitness, Suzuki's time at the SAIC has helped her gain high proficiency with the abilities of her neko body, with no hesitation.	
<u>Survival and</u> <u>Military</u>		
Technology Operations	From years of doing paperwork as an officer of the SAoY, Suzuki Akira is highly proficient at operating the Kessaku OS for word processing.	Star Army Common Skills

Issued Items

Suzuki Akira has the following items:

Qty.	Item	Color/Pattern	Notes
1 kit	Star Army Undergarments	see page	Includes Socks, underwear, bras if applicable
1 kit	Star Army Toiletry Kit	Black	
1	Duffel Bag	Maroon and Grey	

Finances

Suzuki Akira was a Taii in the Star Army	of Yamatai with 19 years of service.
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Total Savings	Addition	Subtraction	
3,000 KS			Starting Funds
524,475 KS 582,750 KS 58275 KS		S 58275 KS	Cashing in Prestige Points and switching to pay (10% f
601,425 KS	76,950 KS		YE 44 Pay
1,332,450 KS	731,025 K	S	Lump Retirement Pay
792,450		540,000 KS	
Character Dat	a		
Character Nar	ne Suzuki	Akira	
Character Ow	ner Demib	ear	
Character Sta	tus Active	Player Charac	ter
Current Locat	ion Fujiko		
Star Army Per	sonnel Da	atabase	
SAOY Career S	Status R	etired	
SAOY Rank	Т	aii	
SAOY Entry Ye	ear Y	E 23	
DOR Year	Y	E 43	
SAOY Exit Yea	r Y	E 44	
Orders	C	orders	
Government &	Politics	of the Yamat	ai Star Empire
District		Fujiko	
Political Party Indepden		Indendende	

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Last update: 2024/03/24 08:08