


Shasse Emiko

Shasse Emiko is a [player character](#) played by [club24](#).

Shasse Emiko



1)

Species & Gender:	Nekovalkyrja Female
Year of Birth:	Early YE 39
Organization:	None
Occupation:	None
Rank:	NA
Current Placement:	Somewhere in space

Physical Description

²⁾ Shasse Emiko is a shorter [Nekovalkyrja](#) with her height being 150cm and weighs in at 43kg.



Her face is round with large round eyes that are exaggerated by her small pointy nose and thin lips she usually colours [Ice White](#).

She has a slim, hourglass figure with narrow shoulders, muscular arms, slightly larger thick legs and a short tail.

Measurements: 32A-24-34

She has [Soft Blue](#) skin and [Deep Crimson](#) shaded eye colour with [Ice White](#) hair, these combined with a genetic imprint of crimson tear drops running down the left side of her face give her an overall, dangerous yet alluring appearance.

Shasse usually wears her long hair down with a slight fringe that tends to cover right side of her face, revealing the crimson tears but it can be moved or tied into any style depending on the occasion. On

duty she wears the Star Army Duty uniform type 35 on duty but off-duty she dresses in loose fitting shirts and shorts, giving her a boyish look.

Personality

Shasse is a fun loving, wild-card who enjoys the company of others and can often be the center of attention in dramatic situations. She often starts casual conversations with those around her. Often her mannerisms are “boyish” in nature, as well as, in appearance.

Shasse respects the chain of command and understands its practicality. She has no issues following orders given to her by those of a higher rank but will occasionally find her own way to achieve the same goal.



3)

History

4) **Pre RP**



Shasse Emiko was created with the appearance of a late teen in a Yamataian lab in early [YE 39](#) in the city of Kyoto, Yamatai. She was put through standard infantry training and exercises to prepare her to serve on board a [Star Army of Yamatai](#) war ship.

While in training, Shasse found she was marginally better with longer range weapons than the usual close range. She requested extra sessions on the range in addition to her other required training to develop this talent. It was at basic training that she befriended the shy Minkan, [Miles Belmont Emiko](#) because she was especially interested in learning about the non-vat grown soldier's early life. Fresh out of training, Shasse requested orders to a ship at the entry rank of [Santô Hei](#).

RP history

Shasse joined the YSS Kaiyo II during its ninth mission and subsequently was not involved in the mission and was only transferred to the ship after it was completed, she also did not take part in the tenth mission instead remaining on the ship to provide defense and increase her skills with extra training having only recently finished basic training.

[Shasse was one of many who opted to have a clone of herself created to stay in the Kikyo sector when the YSS Kaiyo II made its transuniversal journey, the clone was assigned to the Task Force Inquisition while the original remained on board the ship as it traveled to Ayenee.](#)



5)

Did not participate in Mission 10

During Mission 11 Shasse explored the redwood forest with [Miles Belmont Emiko](#) and [Darwin_schultz](#) where the strange intoxication affect of the alien forest caused her to make a stupid mistake and cause herself serious injury. She was treated and overseen by [Sacre Ven Sanssinia](#) during her recovery period afterwards.

After Mission 11 Shasse accompanied [Teien Eden](#) to assist on a recon mission out to the swamplands where during the mission a crew member was eaten by an unknown tar creature. While searching for signs of the creature Muyomi who had also been with them was cursed by a vampire hidden nearby, Shasse unwillingly took this curse upon herself in an effort to save her comrade and is now plagued by

the occasional need to drink blood.

During Mission 12 Shasse infiltrated the Aether sphere and assisted the away team, her blood lust went out of control in once instance which causes a scene although was quickly contained by Eden. After the mission Shasse was inspected by Sacre and given instructions on how to manage her blood deficiency issue, she also had several encounters with members of the crew in more social scenes.

In [YE 42](#) Shasse left the star army to pursue a life of independence with Miles after serving her military term.

Skills Learned

Optional section. Shasse Emiko has the following notable skills:

- [Star Army Common Skills](#)
- Fighting-she developed her proficiency with long range weapons during training
- Entertainment-because of her fun-loving personality she has always been able to entertain people

Social Connections

Shasse Emiko is connected to:



- [Miles Belmont Emiko](#) (Training friend)

OOC Information

In the case [club24](#) becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I've been gone for a year? NO

Character Data	
Character Name	Shasse Emiko
Character Owner	club24
Character Status	Inactive Player Character
Approval Thread URL	stararmy.com/...
Star Army Personnel Database	
SAOY Career Status	Discharged
SAOY Rank	Santô Hei
SAOY Exit Year	YE 42
Orders	Orders

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art by [Ametheliana](#)

2)

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