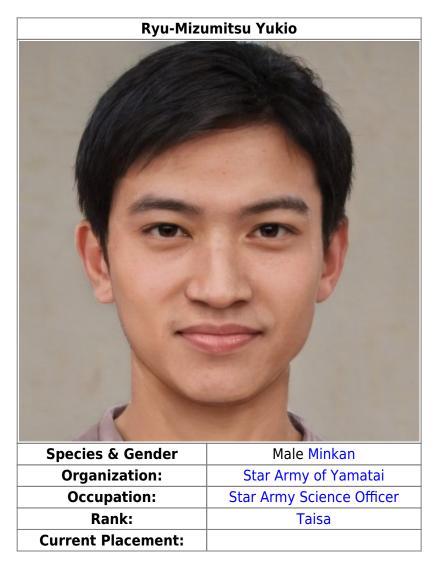
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# Ryu-Mizumitsu Yukio

Ryu-mizumitsu Yukio is an NPC controlled by GM Demibear who appears in Hinomaru Sunrises.



## **Character Description**

#### **Appearance**

Ryu-Mizumitsu Yukio is 5'11 and 200 lbs. He regularly wears pragmatic (but stylish) clothing with a custom made foldable nagamaki nodachi when in civilian clothing.

#### **Personality**

Yukio, by nature of his birth, is an individual that keeps a guarded but professional side. Everything he

does has a purpose, even if it is not immediately apparent to those around him. Those that serve under him would describe him as a taskmaster with a purpose as he always ensures those under him have the proper training and experience needed to perform their tasks at maximum efficiency. He does not tolerate slackers.

In private, he can be a very boastful individual that delights in finding individuals capable of having deep conversations that further their minds or professional fields. He enjoys writing calligraphy and practicing his martial skills.

- **Likes**: Democracy, fast vehicles, mecha, water sports, swordsmanship, deserts, exploration of ruins
- Dislikes: Water planets (humidity), long speeches, those that demand respect without earning it

## **History & Relationships**

Born into the Ryu-Mizumitsu Clan in YE 06, Yukio is the son of the CEO of Ryu Keiretsu Ryu-Mizumitsu Masashi (son of the clan's daimyo). Named for an ancient ancestor of the clan, Yukio's childhood was spent learning the business skills of the Ryu Clan and the martial prowess of the Mizumitsu Clan as all children of the ruling family are expected to live in both worlds.

Yukio was motivated to enlist into the Star Army of Yamatai in YE 31 when he and his family narrowly escaped while transiting the Nataria during the First Battle of Nataria. He could have become a commissioned officer due to his college degree in Stellar Cartography and Geology, but he intentionally quit before his studies were done to join like the rest of the grunts where he would be in direct action with his would-be killers.

He swiftly moved up the ranks as the war progressed. By the end of the war in YE 34, he had reached the rank of Ittô Heisho. At the suggestion of his superior officers, Yukio spent the next 4 years completing his previous subject courses at the Star Army Academy. A fresh Shoi with the experience of an Infantry Heisho, he began his commissioned portion of his career as a Science Officer. He has completed Giretsu training, seeking the challenge of the course.

In YE 43, he was selected to become the first officer of the YSS Mazu and promoted to the rank of Chusa.

#### **Skills Area**

Ryu-Mizumitsu Yukio possesses the following skills:

- Communication
- Fighting
- Humanities
- Mathematics
- Science (Geology)
- Starship Operations (Cartography and Astrometrics)

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- Survival and Military
- Technology Operations

### **OOC Notes**

This NPC was created by Demibear on 2021/01/24 23:10.

Art created with artbreeder.com

Character Data	
<b>Character Name</b>	Ryu-Mizumitsu Yukio
Character Owner Demibear	
<b>Character Status</b>	NPC In Use By GM or FM

Star Army Personnel Database		
<b>SAOY Career Status</b>	Active Duty	
SAOY Rank	Taisa	
SAOY Occupation	Star Army Science Officer	
SAOY Assignment	Rikugun Base Fujiko	
SAOY Entry Year	YE 31	
DOR Year	YE 45	
DOR Month	3	
Orders	Orders	

Government & Politics of the Yamatai Star Empire		
District	Fujiko	
Political Party	Indepdendent	

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