

Hiyori Kitamura

Hiyori is a [player character](#) played by [Air Admiral](#).

Kitamura Hiyori



Kitamura Hiyori	
Species & Gender:	Minkan Male
Date of Birth:	YE 23.7.24
Faction	Yamatai Star Empire
Organization:	Star Army of Yamatai
Occupation:	Star Army Navigator
Rank:	Shoi
Current Placement:	YSS Yukika II

Physical Description

- Height: 168cm (5'6")
- Weight: 59kg (130lbs)
- Build: Lean
- Skin colour: Pale
- Eye colour: Grey-Blue
- Hair colour: Dirty Blonde
- Tattoos:
- Voice:

Personality

This section contains a description of your character's personality. What are they like? What are their motivations? Their goals in life? Are they hard working or lazy? What are their habits? Are they easily angered? Are they brave or cautious?

What relationships do they have to other people? Are they social? What kind of people do they like? What have their past relationships been like? How do they treat other people?

History

Hiyori was born on [Yamatai \(Planet\)](#) on [YE 23.7.23](#) to merchant parents. Having extensive exposure to spacecraft from a early age, he took well to space travel and quickly developed an aptitude for star charts and astronavigation, aspiring by his early teens to become a military navigator. With the full relocation of the family operation in [YE 38](#) to what would become the [Motoyoshi Colonial Sector](#), he would make regular outings to the region when not in school to learn the area and the intricacies of trading on the frontier.

Despite this promising start, Hiyori was in for a rude awakening in [YE 41](#), when the [Motoyoshi Clan](#) moved into the sector and cracked down on [United Outer Colonies](#) remnants. To Hiyori's surprise, his parents turned out to be heavily involved and had their assets liquidated shortly after the Motoyoshi arrival, and his family was forced to arrange a new life for themselves under new identities. This, however, would've required Hiyori to give up any chance at becoming a [Star Army of Yamatai](#) officer, so

he elected to stay.

Soon, though, he was faced with the consequences of this decision as he was presented with an ultimatum by the Motoyoshi clan: become a client of the clan in all but name, being required to follow any order given to him even to the detriment of his career, or renounce any pretensions of military service and become a truly indentured servant. Being utterly dedicated to his chosen career at this point, he chose the former.

Skills Learned

Optional section. Kitamura Hiyori has the following notable skills:

- [Star Army Common Skills](#)
- Underwater basket-weaving
- Chibi-Nekovalkyrja tossing
- Sleeping with Lorath princesses
- Eating French Fries while driving

Social Connections

CHARACTER name is connected to:

- Allen NAME (Father)
- Bessie NAME (Mother)
- Carl NAME (Brother)
- [Candycorn](#) (Friend)

Inventory & Finance

Hiyori has the [Star Army Standard Issue Items](#).

Hiyori currently has 3000 KS.

OOO Information

This article was created on 2024/02/29 07:36 using the namespace template.

In the case air_admiral becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I've been gone for a year? YES

Character Data	
Character Name	Hiyori Kitamura
Character Owner	Air Admiral
Character Status	Active Player Character
Current Location	YSS Yukika II
Character's Home	YSS Yukika II
Plots	YSS Yukika II: A Classic SARP Adventure
Star Army Personnel Database	
SAOY Career Status	Active Duty
SAOY Rank	Shoi
SAOY Occupation	Star Army Navigator
Qualifications	Giretsu
SAOY Assignment	YSS Yukika II
Assigned Quarters	R6-1
Battlestation	Piloting and Weapons Station
SAOY Entry Year	YE 41
Orders	Orders
Government & Politics of the Yamatai Star Empire	
Office	Citizen

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