

Karasume Yoroka

Karasume Yoroka is a GM Non-Player Character (NPC)/[Player Character](#) played by [Fay](#).

Karasume Yoroka	
	
Species & Gender:	Nekovalkyrja, Type 33 Female
Date of Birth:	YE 32
Organization:	Star Army Reserve
Occupation:	10B Executive Officer
Rank:	Taii
Current Placement:	Fort Victory Reserve Center

Physical Description

Height: 5'4" Weight: 103 lbs Measurements: 32B-28-39

Narrow shoulders, flat stomach, and wide hips give her a toned, pear-shaped build with skin the shade of bronze. Her hips and buttocks are her most obvious characteristic and has gotten her a lot of attention, both good and bad. Her straightened, silver hair goes down to the small of her back, and she normally lets it hang in layers but will tie it back into a ponytail during combat situations. Her face is heart-shaped with a small nose and furry, cat-like ears the same color as her hair. Her stormy eyes are almond-shaped and the color of emeralds. Genetically-imprinted, vividly dark [eyeliner](#) accents her eye shape and color.

Personality

Most people who initially come into contact with Yoroka find her to be calm and collected while commanding the attention of any room she enters. She is fairly down to earth and will act all-business when necessary. If you are on her good side, she will treat you with both fairness and kindness that only a mother would usually offer; however, woe to the poor soul that decides to make her cross. Her motto is 'work hard, play harder', and that sort of attitude affects every person differently. Her crew is like an extension of her family, and she can be fairly protective of them. She also has formed a habit of giving her crew cute little pet names, whether they like it or not.

Likes: Working out, pet names, physical contact, socializing in general, meeting new and interesting alien species. **Dislikes:** Rudeness, crude behavior, drama, seeing comrades hurt, enemies of the [Yamatai Star Empire](#). **Goals:** To push herself to the best that she can be as well as keep everyone around her safe and sound.

History

Pre-RP

Born into the small Karasume Clan, Yoroka was the product of love between her mother and a [Yamataian](#) man. Her father was a self-proclaimed samurai like his father before him, who perished in [Great Plague of YE 08](#). This left her father as the sole male inheritor of the family name, and as a result, a small amount of paranoia seeped into his consciousness. He did not want the family name to die with him, so his lifestyle became a bit promiscuous in an attempt to prevent such a fate. Her mother was simply one of many lovers over his lifetime that had produced offspring and was unfortunately not the last. Yoroka has several half-siblings whose existence are completely unknown to her due to her father's almost complete absence in her life.

As a natural born [Nekovalkyrja](#), she inherited traits from both of her parents, namely green eyes from her mother and silver hair from her father. Although her parents never married, her short childhood was filled with happy memories of her mother, who was a [Taii](#) in the [Star Army of Yamatai](#) and a major influence on Yoroka's early life. Once grown, Yoroka decided to follow in her mother's footsteps and join up as an officer candidate. Yoroka was an excellent student at the [Kyoto War College](#), and gained her class' affection almost immediately. However, her mother's untimely death near the end of the [Second Mishhuvurthyar War](#) deeply affected her emotionally right before graduation.

As a wet-behind-the-ears Shoi with a fresh NH-33 body, Yoroka found herself aboard the YSS Sheridan II on her maiden voyage. The initial start of her career consisted of post-[Second Mishhuvurthyar War](#) cleanup and regional security in [Eighth Fleet](#) territory. Embittered by not getting the chance to avenge her mother, she turned to the [First Officer](#) aboard the newly-constructed [Plumeria-class \(2D\) Medium Gunship](#), whom took the young Neko under her wing and steadily filled in the hole caused by her mother's passing. When the Sheridan II XO moved on to command her own ship, it was no surprise that the impressionable youth followed along.

The YSS Empyrean was a [Yui 7-class Scout](#) based out of [Seventh Fleet](#) and focused on surveying the galactic north. During this time, her now CO would continue to mentor her on the finer points of leadership as well as more intimate skills. They would grow close throughout this tour, but such niceties would not last forever. Although saddened when new orders finally separated them, her friend and mentor blessed her departure with a promise to reunite one day. However, Yoroka transferred to the [Second Expeditionary Fleet](#) with tears in her eyes and another hole in her heart.

Life aboard the YSS Tsubaki would prove difficult as the extremely small crew size of a [Hayai-Class Gunboat](#) was a complete culture shock to the highly sociable Neko. This meant that every member had to constantly pull their own weight, but Yoroka also gained valuable [First Officer](#) experience while utilizing her freshly learnt leadership skills. Such close quarters also fostered a fleeting romance with her helmsman, a young male Yamataian who eagerly helped her experience the sensual and carnal sides of life. This was her first relationship with a man, and she soon discovered why her mother had chosen one as a partner. Her rotation aboard the YSS Tsubaki was relatively short, though, and she moved on as a newly promoted Chui.

Following almost two years of diligent work, Yoroka became [First Officer](#) of the [Odori-class Medium Freighter](#) YSS Yusuo, which was a logistics ship for the [Second Expeditionary Fleet](#). In a way, this position actually felt like a demotion after serving so long on mainstream warships, but the now older Neko kept her head held high and took to her new duties with fervor. At one point during her tour, she took command for a short duration after her CO was incapacitated during a run-in with a small band of pirates. Her calm mind and quick thinking managed to save the ship and even lead the pirates into an ambush set by friendly reinforcements. For her efforts in saving the ship, she was promoted to Taii.

Once she was up again for orders, the still somewhat young Neko found herself being hand-picked by [Jarl Solde Chusa](#) to be the XO of the YSS Skyfall. Honored to be recognized by such an experienced leader, Yoroka dedicated herself to learning from her new mentor. Jarl-Chusa in turn taught her the more subtle ways of inspiring a crew as well as kindness to everyone, even enemies. A small habit that she picked up from her new CO was developing 'pet names' for crew members that are interacted with on a daily basis. Following several shakedown runs in the relatively new [Urufu-Class Light Cruiser](#), the YSS Skyfall began to participate in the [Kuvexian War](#) and was sent to provide aid to several foreign nation allies during [operation_uifa](#) to combat the Kuvexian threat.

Unfortunately, due to logistical issues, Yoroka was transferred to the [Second Expeditionary Fleet](#). For her previous exemplary service, she would become the CO of the [YSS Hana](#), a freshly constructed [Midori-Class Scout Ship](#). Her sixth ship suddenly became her first command, and she was thrilled to the core. She had already reached the highpoint of her deceased mother's career and knew that it would be enormous boots to fill as a leader of her own crew. Her first mission would be to survey the Westerly Wastes and monitor any Kuvexian activity. All would go well, until the last leg of the mission...

YSS Hana

Mission 1: What Could Possibly Go Wrong?

Social Connections

Karasume Yoroka is connected to:

- Kurasume Minami (Mother)
- Arigaya Itachi (Father)
- Kerushika Yamato (Older Half-Brother)
- Veltomo Yuuko (Older Half-Sister)
- Benjamin Tremeate (Older Half-Brother)
- Kagero Kai (Younger Half-Brother)

Skills

- [Star Army Common Skills](#)
- **Leadership:** She has a commanding aura that fills those around her with inspiration. She is capable of speaking to and directing multiple subordinates at once. Her leadership style involves only ordering her subordinates to do things that she herself would do as well as limiting micromangement through trust and delegation of duties.

Inventory & Finance

Karasume Yoroka has the following items:

- [Star Army Standard Issue Items](#)

OOO Information

In the case [Fay](#) becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I am gone for a year? YES

Character Data	
Character Name	Karasume Yoroka
Character Owner	Fay
Character Status	Adoptable Player Character
Current Location	Fort Victory Reserve Center
Approval Thread URL	stararmy.com/...
Star Army Personnel Database	
SAOY Career Status	Reserve
SAOY Rank	Taii

Star Army Personnel Database	
SAOY Occupation	Star Army First Officer
SAOY Assignment	Fort Victory Reserve Center
Orders	Orders

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