

# Kage Yaichiro

Kage Yaichiro is a [Player Character](#) played by [Toshiro](#). He is the Flag Aide of [Ketsurui-Motoyoshi Katsuko](#).

**Kage Yaichiro**



Species:	Minkan
Gender:	Male
Age:	31 (mind), 12 (identity), 8 (body)
Family (or Creators):	Hikari Yuji ("brother"), <a href="#">Blues Arnoul / Catharsis Black</a> ("brother"), Hikari Shigeru ("father"), Hikari Ryoko ("mother"), <a href="#">Kage Kasumi "Mist"</a> (adopted daughter), <a href="#">Motoyoshi Kaoru</a> (daughter), <a href="#">Motoyoshi, Kazumi</a> (daughter), Motoyoshi Naoko (daughter)
Zodiac Sign:	Sagittarius
Height:	6' 2", or 188 cm
Weight:	167 lbs, or 75.7 kg
Bra Size:	N/A
Organization	<a href="#">Star Army of Yamatai</a>
Rank	<a href="#">Shôshô</a>
Occupation	<a href="#">Star Army Starship Captain</a>
Current Placement	<a href="#">Fort Tokyo</a>
Aliases:	Kouta Imai (Civilian Alias), Mr. Shade (Name on SS Thunderbolt), Mr. President (Project THOUGHT)

## Physical Characteristics

- Height: 6' 2", or 188 cm
- Mass: 167 lbs, or 75.7 kg
- Measurements: N/A
- Bra Size: N/A

**Build and Skin Colour:** Build is fairly average, yet healthy. Skin color is normal, slightly fair.

**Facial Features and Eye Color:** Yaichiro possesses piercing ice blue eyes, and his expressions tend to be more subtle than others. To those that know him well enough though, his expressions can have as much impact as one whose facial cues are more overt.

**Hair Color and Style:** Chestnut Blonde, only semi-short, very clean, but uncombed. His hair possesses a healthy shine to it.

**Distinguishing Features:** Yaichiro seems relatively normal, his facial features usually a bit on the neutral side, in contrast to what is going on inside of his head. He is capable of a very convincing poker face, though he is capable of giving a glare which can be equated to "looking through you", when angered. His ice blue eyes are a reason for this. When caught off guard, he tends to give a look of surprise, which is indicated by the slight widening of his eyes, and a slightly more-than-neutral, puzzled, expression. When with those he trusts or is comfortable with, Yaichiro may allow further expressions to escape his face, though normally they will still be subtle.

## Psychological Characteristics

**Personality:** Initially introverted and feeling limited by his origins as a “copy” of a being made from [Soul Transfer](#) Technology, Yaichiro's time in service has greatly changed him. Finding himself now in a position higher than his original, and realizing that he had become an independent entity, the constraints he placed upon himself began to vanish, and he began to see himself in a new light. He does NOT know if he has a “soul”, and his confidence can ebb and flow, but he is generally more confident in himself than he used to be. This being said, he is still prone to periods of depression and introspection over his place in the universe.

Yaichiro has a submissive side in addressing others and carefully attempts to honor the often confusing and non-rank guided chains of command he finds himself entangled in; but has gained experience in command when given to him, learning the various degrees of submission and dominance required by rank and circumstance. He is willing to take calculated risks in combat which may put him in harms way to complete an objective, which sometimes results in personal harm when he leaves the Engineering Block and enters a Power Armor. He has also demonstrated a willingness to assume personal harm to save a comrade's life when it is called for, even disobeying orders to do so.

Once isolated and unwilling to make attachments, Yaichiro managed to overcome this obstacle, adopting a shipless sprite as his daughter. Being responsible for subordinates has taught him the need for being a bit more flexible when called for. His ability to shift between modes of alert and rest has improved, and he is not quite as rigid as he once was. Still, he refuses drink, save when he perceives the situation to absolutely demand it – like when Ketsurui Katsuko-Taisho wished to share a bottle of plum wine with him.

Yaichiro used to vent aggression and agitation in combat and in training, but has shifted to using that energy as inventive fuel. He still trains his body enough to maintain his skills. He initially had two distinct combat styles depending on his level of agitation, which symbolized the two sides to his persona. However, they merged over time, more due to his stabilizing mental state than conscious effort. Of course, he has seen little actual combat, being a support role and focusing on mental advancement. His combat skills are little greater than they were after finishing basic training, and could be considered a key weakness. This is something he is attempting to resolve, by using a [Comfort Bed](#) as a prototyping and combat simulator.

When it comes to sexuality, Yaichiro is well endowed and quite capable. Appeals to him for such action may vary depending on his mood and thoughts at the time, but initially may result in surprise and mild embarrassment. His preference regarding dominance or submissiveness varies by situation.

Trust is a very important virtue to Yaichiro. When it is honored, Yaichiro has proven particularly loyal. If trust is abused, however, friction builds up and Yaichiro will begin to show subtle signs of concern which only begin to hint at his thoughts. After falling out with Hanako, it took Yaichiro two years before he could recover from it and other issues stemming from the UOC split – and that was only because Hanako extended a hand and an opportunity to resolve the situation.

It should also be noted that after being emotionally wounded, Yaichiro tends to seek a position of lesser responsibility such as that he once enjoyed on the YSS Sakura. If he is comfortable with a position, he tends to stay there rather than advance, his sense of ambition in regard to promotion typically lower than that of other officers of his standing. Much of his advancement thus far is for his own technological accomplishments, the danger of the missions in which he has participated, and the fact he has served members of the Ketsurui clan specifically. Some of Yaichiro's lack of ambition to advance in rank may stem from the strange chains of command in which he finds himself, which tend to strongly favor

experience and skill set over ranking.

Yaichiro has realized that he places a sense of belonging over his personal career, and that extended positions of front-line command lead to unhappiness for him. He has thus started to be more aware of this side of self, leading when necessary for the pursuit of a specific end, and that his lack of personal ambition made him incompatible with concepts of personal glory how much experience or skill he gained. For this reason, he decided to give up command of his ship even in the midst of what others considered a brilliant career.

- **Likes:** Technology, classical music, Spiritual Theory, combat, ice cream, Onions, Art, civil liberties, his daughter
- **Dislikes:** Arrogance, pestering, misuse of Soul Transfer Technology, effect of Plums on his body
- **Goals:** Move on with life and new identity, Improve the Star Army of Yamatai's policy, Eventually get married

## History

Born to a relatively wealthy family in [YE 10](#), Hikari Yuji had little to worry about as he grew up. The wars seemed distant to him, and his parents made sure his every need was fulfilled...he wasn't spoiled, but he WAS cared for. He had a generally happy childhood.

When he turned 19, he was celebrating his birthday piloting his father's shuttle, when a malfunction destroyed the ship. His parents quickly used ST data from his [Yamataian](#) upgrade to restore their son, as the odds of Yuji's escape were almost non-existent...but about three hours after the new Yuji was regenerated, the original Yuji was found in an escape pod, and the new copy was booted out onto the street unceremoniously, much to his surprise, considering how kind they were to the original. Yuji doesn't even know about the existence of his copy.

After renaming himself Kage Yaichiro, Kage meaning "Shadow" in contrast to Hikari, which means "Light", Yaichiro enlisted in the Star Army, not for glory or prestige, but simply to have a purpose in life, which ceased to exist to that point.

When he finally found that purpose in the Sakura he began to adapt and eventually excel...to the point where he was noticed and forcibly transferred. This hurt him far more than he liked to admit, and had made him doubt his own worth once again. He's hoped that his time on Pisces would help him restore his confidence.

Unfortunately, Pisces was ill-fated from the start. After the arrest of a superior officer and the intervention of the command of two fleets, Yaichiro found himself one of only three active officers on an entire station, and the only one to handle day-to-day activities and behind-the-scenes administration. His repair skills on the [YSS Asuka](#), a ship recovered by the YSS Sakura in his final days of that assignment, caught the eye of Taisho [Ketsurui-Motoyoshi Katsuko](#) herself, and he was promptly reassigned to the [Fifth Expeditionary Fleet](#) with his staff and his superior officer-turned prisoner-in tow.

Upon arrival, Yaichiro was promoted to Chui, instated as Director of the Starship Improvement Program, and given command of the [Nozomi-class Scout YSS Asuka](#), NS-X5-23. After a few inventions and some classes at the 5th XF branch of the Kyoto War College, Yaichiro was promoted to Taii and given a crew,

as well as his first mission. The bulk of the first incarnation of his crew were actually personnel from the ill-fated [YSS Yugumo](#).

After successfully completing their mission and helping to fend off an attack by the Mishhu from Jiyuu in the Battle of Jiyuu, Yaichiro was given control of the YSS Akigumo in preparation for the assault on Bizranko, which never materialized. Once he completed his War College coursework, he was promoted to Shosa.

After a shoreleave, the attack on Halna prompted the cession of the UOC from Yamatai, and Yaichiro was one of 12-13% of people who stayed with Yamatai. His motives included supporting the fragile progressive movement within Yamatai from Uesu and his supporters, who believed in the old way. As such, his support for the UOC never ceased, but he felt he could do more good from the Yamataian side, and believes Yamatai to be salvageable with the assistance of Empress Himiko.

He returned from the UOC a self-made multi-millionaire, no longer in want of anything material. Still, he elected to return to the Star Army of Yamatai to contribute to and improve the interstellar community and shield the new Imperial policy of improvement from Uesu's supporters.

Yaichiro became the Chief Engineer of the [YSS Eucharis](#), and after a brief reunion with his CO, [Hanako](#), she was captured, and Yaichiro participated in an operation to recover her along with the Eucharis' crew. This involved a car chase, wading through ineptness at Pisces, posing as a civilian while infiltrating Nepleslia, and getting blown apart by 20~30 Black Faction Power Armors. He narrowly survived, his mind transferred into a new body two minutes before his halved and burned body ceased to function by the new medic, [Konoka Miyazawa](#).

In the meantime, Yaichiro began his own observation initiative independent of the Star Army of Yamatai. Over several months, he obtained the YSS [Nishitama](#) and her logistics ship the YSS Atlas. He placed it in service providing additional civilian housing to discharged veterans while in orbit around the Sanctuary in Ketsurui Military Sector. From this otherwise inaccessible vantage point orbiting the core of the KMS, Yaichiro initiated an office of observation, to observe the KMS' loyalty to the Empire, determine Uesu's location if possible, and pinpoint any military or political threats to the intergalactic community; including the Empire itself. This action was because Yaichiro had no trust of Uesu, who obscured the truth of the Plagues for 22 years, and feared that he may become the greatest threat to peace in the universe with the departure of the Mishhu if not watched. With the Mishhu return and Uesu missing, combined with the fact that his anger would change nothing, this office was reorganized into a simple R&D division operating out of Nishitama within two years.

It was in YE 30 that Yaichiro successfully pushed for reforms in the [Laws of the Yamatai Star Empire](#), extending the document by three to four times in length. While most of it was well received, Hanako disagreed with Yaichiro's efforts to give non-citizens from other races some basic civil rights. While Yaichiro eventually won, it put a strain on their friendship, which was further strained because of Hanako knowing of Yaichiro's opinion of her grandfather, Uesu. Combined with the fact that the Eucharis' XO, [Kurusu Misaki](#) emitted a hidden yet consistent animosity toward the Engineer due to his familiarity with her love interest (Hanako), Yaichiro realized that the Eucharis was not a home he was welcome to like Sakura once was. He could not go backward, to his dismay.

While he would serve one more mission on the Eucharis, he was offered a position by [Katsuko](#), now a Ketsurui, to help with the 7th SF's formation. Planning to accept this temporary position, Yaichiro intended not to return to Eucharis; completely uncertain about his future in the Army beyond that

temporary assignment.

In this uncertain time, Yaichiro still planed to develop his own projects. While publicly advancing what would become the [Colonization Project of YE 30](#), he developed [Project THOUGHT](#) in a more covert and small scale fashion.

The 7th SF's formation stalled, and Yaichiro was reassigned to Kyoto, acting as the Curator of the [YSS Sakura Museum](#) which he had recommended and designed. His responsibilities through YE 31 and into YE 32 had been minimal, though he'd continued his education and physical training. He attempted no contact with Hanako in that time, feeling generally unwanted and electing to let the woman move on with her career. This combined with his daughter's homeland being occupied by the NMX left Yaichiro with a constant depression, though not enough to interfere with his duties.

Assigned to the Eucharis as an adviser in YE 32, he finally began to patch the damage that had been done to their relationship and resumed serving. Project THOUGHT entered its second phase and Yaichiro's daughter even managed to successfully escape to Yamatai and contact him before rejoining the Star Army. Yaichiro also filled the duties of an Engineer, and participated in the rescue of several personnel from the YSS Fredrick which had been destroyed on transporting him and another crew member to the Eucharis.

Yaichiro was made privy to the events of the previous mission by [Jalen Sune](#), notably his Mindy's sensor data, and found the response time of the Mishhuvurthyar strange. Finding out that the mission was SAINT-assigned, Yaichiro reactivated [BAD Office](#) to make sure that information leaks were not in the Nishitama area. His suspicions were furthered during the next mission when the CFS of the Eucharis collided with that of an NMX craft, an occurrence with infinitesimal odds without precision foreknowledge on the enemy's part. Yaichiro was injured on this mission by an enemy sniper, taking a face and chest full of shrapnel and serious energy burns to the neck – due to the fact that he exposed himself to the enemy to allow survivors of the [YSS Freedom](#) stranded on the [HX-13](#) to board the shuttle in comparative safety. Due to this and other considerations, he was promoted to Chusa.

At this time, however, he also attracted the attention of SAINT due to the reactivation of BAD Office. An investigation was initiated and his loyalty again questioned. How much of it is legitimate questioning and how much is a result of his suspicions toward SAINT itself were determined, and Yaichiro was unaware that Helen managed to gain basic information on Project THOUGHT and its earliest prototypes by accessing his personal items. Information on Office 8412 was not found, aside from one entry making reference to it by its unofficial name of BAD Office.

Yaichiro then participated in Task Force Torch's investigation into the UOC Blackout, a force which consisted of the Eucharis and 35 other craft at the very end of YE 32 and into early YE 33. After a skirmish with an NMX Scout Ship which attempted and failed to prevent the recovery of a Chibi-MEGAMI probe dropped off by the Miharū years earlier, the Eucharis and the task force went to Mitsuya to investigate there. They found a world which had been extinguished of most life and rendered radioactive in places, the only survivors some slavers and slaves – including the younger sister of a fellow Eucharis Engineer. After their location was confirmed by another scout ship, a force of 140 NMX vessels arrives and caused massive damage to Task Force Alpha and the Eucharis' Power Armor Bay and Armory, causing the loss of many of the more classic elements of Power Armor hardware aboard. After a battle on the planet to save the slavers and slaves, the Task Force managed to escape...but with heavy losses. Only a fraction of the ships returned, including the Eucharis, and forcing them to leave many escape pods

around Mitsuya and at the NMX' mercy.

The data from the Chibi Megami and the NMX' ability to simply appear undetected in ambush revealed that the Stellar Link Siphon – a system which Yaichiro himself had designed for power generation, had been refitted and was being used to subjugate the area and continue the blackout. Inwardly shaken, Yaichiro found himself having to contend with his own creations being used by the NMX – notable because it was through fear of a similar occurrence which had initially driven him to more secretly develop his more advanced designs through Project THOUGHT.

After changing the focus of the next mission from Lor to Jiyuu, it was noted that the system was unstable with damaged UOC and Lorath ships. After locating the Stellar Link Siphon, Hanako charged in and ordered a deployment of a Power Armor team, which Yaichiro was part of. Yaichiro had not been informed of just what or where the mission would be and thought it planetside, causing him to send an urgent communication of surprise when they charged against the station without verifying if it was in UOC or NMX hands. He was talked down and criticized for this action, though his outburst was caused by something deeper – a complete failure as an Adviser to be aware of Hanako's plans and recommend alternatives – something which Helen had taken up in a defacto role. He felt worse when Helen led the team and made calls which he had moral contest with. While it ended well enough for the team, in spite of his loss of limbs to teleport Micheal Papadopoulos-Hei and Inoue Kiko-Hei out of the combat zone, he had distinct moral concerns and concerns about his role aboard the Eucharis. While he as made an uneasy peace with Helen, he is still concerned.

Afterward, he was been forced to put that aside to help handle the Gartagen First Contact, as he awaited Hanako's decision regarding his place and future aboard the Eucharis. However, his future would take an unexpected turn. After a sudden mission to aid Gartagens fighting the NMX at Ether, where he stayed behind and participated in repairs rather than seeing field action, he received a series of communications from Katsuko, who was building the Seventh Fleet. He was offered a position, and Katsuko strongly hinted at interest in a romantic relationship. When Hanako learned of this, she promptly reassigned him not out of dislike or malcontent, but to push him to advance his own stagnant career. Yaichiro quietly left the Eucharis at the very first opportunity due to the scheduling, the third time he'd done so from one of Hanako's ships. He felt conflicted, still liking Hanako, but knowing the woman to be married to her ship and cause.

Yaichiro would be delivered to a waiting and anxious Katsuko, who would bestow upon him the role of Flag Aide, Chief of Engineering for the Fleet, and Yard Master of Production Bay Seven or Hotaru Star Fortress. 1/16th of the Ikoi's production capacity was granted to him; Katsuko, himself, and those he wished being the only ones permitted entry. After obtaining consent from Katsuko, Project THOUGHT personnel and former Fifth Expeditionary Fleet Starship Improvement Program personnel still loyal to the empire would be consolidated at Hotaru Star Fortress. The Tsubame project in particular was migrated over quickly, due to a dedicated Hayabusa squadron being present. Yaichiro would spend time with Katsuko on and off duty, even being promoted to Taisa quite quickly. He would still be a but confused and have a lingering one-way attachment to Hanako, though he felt himself being receptive to Katsuko's advances.

The officer would not sit idly, however, participating in a literal suicide mission to obtain data on the captured Xylar system's forces. Donning a new body and a new persona, Blues Arnoul-Chui, Yaichiro would cast aside critical memories which would cause security leaks within the Army if captures and boarded a damaged hayai to be killed for the sake of intelligence gathering. This was done to prevent the



needless death of a freshly cloned crew, which he saw as throwing lives away without giving them the right of choice. This feeling was respected, and he participated in the mission in a sub-par hayai due to be decommissioned. The scope of the mission changed, however, when an NMX captured Star Fortress revealed itself, causing the officer to challenge it in the battered Hayai. The craft would narrowly evade destruction to get in the shields, and then charge the fortress and self-detonate. Damage was inflicted, destroying battlepods and dealing damage to the Star Fortress' Production Bays, hopefully well in excess of the resources lost in the to-be-decommissioned craft. Blues, however, was captured by an NMX Line Battleship.

As his still living altered self was captured, a Yaichiro with complete memories as of just before the start of this mission was brought back, in an NH-31M body.

Not long afterward, Yaichiro was assigned as the CO of the [YSS Sakura II Plot](#) and the 1XF's Third Squadron. Upon taking on two of his crew, he promptly deployed for the Himiko area to clean up after the culmination of the [Tachibana Incident](#) and tend to wounded and destroy the remaining [SC Agent](#). The operation resulted in combat with a Yui-class Privateer Variant, a reserve ship which attempted to defend said building. While trying and failing to effectively battle the YSS Sakura II and the YSS Unicorn II, however, the remainder of the Second Squadron destroyed the target. The Yui-class was heavily damaged and lost an engine, but its bridge was destroyed from within by [Rei Tanaka](#), a spy planted by SAINT proper. The loss of the command staff caused a mutiny, which caused much of the crew to surrender and the remainder to fall. A Yuletide celebration, including dare lottery, was started after the lottery. Tanaka-Hei would later join the crew.

After a flurry of crew joining and some leaving in an attempt to get a cohesive team together, a mission to UX-10 I came through to prevent the raiding of ruins and the investigation of their murder of a member of the SSS. A number of officers and soldiers were late to the briefing for assorted reasons with varying degrees of legitimacy. The YSS Sakura II and Third Squadron would deploy to [UX-10 I](#), in what would be the first fielding of the [Keiko Thought Armor](#) and the [Ke-V6-2A "Hayabusa II" Starfighter](#). The result of the mission was a resounding success, Yaichiro commanding a mission which led to the destruction of all enemy combatants and the capture of the enemy ship and its crew with no losses or injuries. This was in part due to the infiltration efforts of Tanaka-Hei, for whom a new kind of medal was created to recognize her efforts.

Through the end of [YE 35](#) and into [YE 36](#), Yaichiro would oversee training operations from the bridge of the Sakura II, as well as vacation on [Hanako's World](#). It was after this that Yaichiro's depression hit a new low. After the murder of the second [Jo Midori](#) by the manipulation of the first, and his placement of the former's children in his home, he realized that he was not content even though he had wealth and a brilliant career. He was fundamentally submissive save in cases where he had a specific intent, and command was simply incompatible with his true desire – to find a place where he belonged. Unable to feel at home in his own ship and agitated, he contacted his superior, [Hanako](#), for advice and to surrender his command. It was at this point he was reassigned to a new post, and awaited his replacement. The craft would vacation again on [Hanako's World](#) during this time. Yaichiro would be reassigned to [Star Army Logistics](#) as Commander of the [Jiyuu Fleet Depot](#), a position which he would hold through [YE 39](#).

Through [YE 39](#) and into [YE 40](#), Yaichiro would work on a program that would see the creation of the [Plumeria-class \(2D\) Medium Gunship](#) and the [Chiaki-class \(1B\) Escort Destroyer](#). He would also secure the rights to the older part of [Tokyo](#) that he had helped design and create years before and start a decontamination and reconstruction project. In [YE 40](#), the first of the [Plumeria-class \(2D\) Medium](#)



[Gunship](#) were completed...as the [YSS Sakura II Plot](#). Yaichiro would re-assume command of his old ship and the 1XF's Third Squadron to both prove the new design and participate in the [Kuvexian War](#). This would ultimately be proven successful in the defense of [Cosmos Star Fortress](#) in the [Scrapyard System](#), in which Third Squadron successfully assisted in the defense of the system against overwhelming odds due to a change in tactics and the ship's increased capabilities, as well as unlikely assistance from obsolesced [Elysian Celestial Navy](#) assets. The Sakura II would then stop off at [Tsubomi](#) to give gifts to children for the [Year-End Traditions](#), where Yaichiro would dress as Father Yule.

In [YE 41](#), Yaichiro would then take the squadron to the [Splrug](#) System to investigate possible sabotage of the black market by Kuvexian forces. After retrieving a boobytrapped escape pod containing his informant and 'brother', his ST semi-clone [Blues Arnoul / Catharsis Black](#), he had his ship track the likely enemy to a rag-tag operation in the [Higaflan](#) System. After finding proof they explicitly intend to use their eggs as biological weapons against Yamataian planets, the Sakura II attacked an orbital shipyard and ships meant to distribute the eggs. The planet was returned to its YE 37 state after the Eucharis' departure, to the hands of more peaceful Rixxikor farmers, after a campaign involving jerryrigged fusion bombs, troll posts on the planet's internet, malware, and copious mounts of adult content.

In [YE 42](#), Yaichiro starts to reconnect with [Ketsurui-Motoyoshi Katsuko](#), who confesses her love for him. Yaichiro, being a man confused by love and such, responds in an honest but awkward and uncertain manner. She is unlikely to give up, however, gifting him a [care package](#) of alcohol, a ship, and a residence. He was also returned to the service of the [First Expeditionary Fleet](#) under her command. He was once more made Katsuko's Flag Aide, stationed on the [YSS Tokyo](#).

Early in [YE 43](#), Yaichiro would assist in the [Battle Of Glimmergold](#). His recommendation to sink the heat from the ship's weapons to its hyperspace cooling system allowed the vessel to receive a second wind, in spite of the ship's guns having been operating outside of thermal tolerances since the onset of the battle.

## Service Record

### YE 29

- [Santo Hei](#), [First Expeditionary Fleet](#)
- [YSS Sakura](#) NG-X1-360, Technical Sentry
- [Joto Hei](#), [First Expeditionary Fleet](#)
- [YSS Sakura](#) NG-X1-360 Chief Engineer
- [Joto Hei](#), [First Fleet](#)
- Gemini Star Fortress Engineer
- [Santo Juni](#), [First Fleet](#)
- [Pisces Station](#) Head Weapons Engineer
- [Chui](#), [Fifth Expeditionary Fleet](#)
- [Hotaru Star Fortress](#), Director of Starship Improvement Program
- [YSS Asuka](#) NS-X5-23, Commanding Officer
- [Taii](#), [Fifth Expeditionary Fleet](#)

- [Hotaru Star Fortress](#), Director of Starship Improvement Program
- [YSS Asuka](#) NS-X5-23, Commanding Officer



## YE 30

- [Taii](#), *Fifth Expeditionary Fleet*
- [Hotaru Star Fortress](#), Director of Starship Improvement Program
- [YSS Akigumo](#) NJ-X5-04/Akigumo Battlegroup, Flag Commanding Officer
- [Shosa](#), *Fifth Expeditionary Fleet*
- [Hotaru Star Fortress](#), Director of Starship Improvement Program
- [YSS Akigumo](#) (NJ-X5-04) /Akigumo Battlegroup, Flag Commanding Officer

- Shosa, [Fifth Expeditionary Fleet](#)
- [Hotaru Star Fortress](#), Director of Starship Improvement Program
- UCS Yugumo II (NJ-X5-01) /Yugumo Battlegroup, Flag Commanding Officer
- Shosa, [First Expeditionary Fleet](#)
- [YSS Eucharis](#) (NG-X1-408), Engineer

## YE 31-32

- Shosa, [First Expeditionary Fleet](#)
- [YSS Sakura Museum](#), Curator

## YE 32

- Shosa, [First Expeditionary Fleet](#)
- [YSS Eucharis](#) (NG-X1-408), Adviser

## YE 32-33

- Chusa, [First Expeditionary Fleet](#)
- [YSS Eucharis](#) (NG-X1-408), Adviser

## YE 33

- Chusa, [Seventh Fleet](#)
- [YSS Densetsu](#) (NF-S7-01), Flag Aide
- [Hotaru Star Fortress](#) Production Bay Seven, Yard Master
- [Seventh Fleet](#), Chief of Engineering for the Fleet
- Chui, Blues Arnoul [Seventh Fleet](#) (secret operations, one mission)
- [YSS Jikogisei](#), CO

## YE 33-34

- Taisa, [Seventh Fleet](#)
- [YSS Densetsu](#) (NF-S7-01), Flag Aide
- [Hotaru Star Fortress](#) Production Bay Seven, Yard Master
- [Seventh Fleet](#), Chief of Engineering for the Fleet

## YE 34-36

- Taisa, [First Expeditionary Fleet](#)
- [YSS Sakura II Plot](#) NG-X1-395, Commanding Officer

- [Third Squadron](#), Commanding Officer

## YE 36-39

- *Taisa*, [Star Army Logistics](#)
- [Jiyuu Fleet Depot](#), Commanding Officer

## YE 40-41

- *Taisa*, [First Expeditionary Fleet](#)
- [YSS Sakura II Plot](#) NG-X1-395, Commanding Officer
- [Third Squadron](#), Commanding Officer

## YE 42-44

- *Taisa*, [First Expeditionary Fleet](#)
- [YSS Tokyo](#) NF-X1-4201, Flag Aide

## YE 44-present

- *Shosho*, [Fifth Expeditionary Fleet](#) (current)
- [YSS Battle Of Ayenee Capital City](#) NF-X5-16
- Chief of Shipyards, 5XF

# Family and Social Connections

Yaichiro is connected to:

- Hikari Shigeru (Father of genetic basis, imprisoned for the attempted murder of Yaichiro, estranged)
- Hikari Ryoko (Mother of genetic basis, estranged)
- Hikari Yuji (Brother/genetic basis, estranged)
- [Blues Arnoul / Catharsis Black](#) (Brother/modified ST-clone)
- [Kage Kasumi "Mist"](#) (Adopted Daughter)
- [Motoyoshi Kaoru](#) (Daughter)
- [Motoyoshi, Kazumi](#) (Daughter)
- Motoyoshi Naoko (daughter)
- [Ketsurui-Motoyoshi Katsuko](#): (Romantic Interest, Co-parent, Friend, Former Empress)
- [Hanako](#) (Friend/Role model, former romantic interest, Long-term Commanding Officer, surviving CO from the [YSS Sakura](#))
- [Jo Midori](#) (Friend, surviving crew mate from the [YSS Sakura](#))
- [Kotonoha Miyako](#): (Friend, Long-term subordinate/XO)

- [Hotaru Grapefruit](#): (Friend, Confidant, Civilian/Business Liaison)

## Skills

### Technology Operation

Yaichiro is trained and well-practiced in the theories, implementation, and use of many systems and technologies. He has a well-rounded electronics knowledge, and a strong grasp of quantum computing. He is up to date in the technologies of most unclassified and semi-classified Star Army Vessels, Fortresses, and Power Armor; as well as certain UOC technologies. His skills also extend to any [Project THOUGHT](#) systems and software, which he has had a personal hand in the design of. He can also use and service obsolete and general purpose craft.

In addition to being able to access systems that utilize tactile controls, mental transceivers, or telepathic interface technologies; Yaichiro is equipped with a [SPINE](#) since his upgrade to the NH-31M(Upgraded) Minkan body.

### Mathematics

Yaichiro is aware enough of mathematics and physics and their applications to utilize them in a design capacity, capable of computing algebra, trigonometry, scalar, vector, force calculations, scales, angles, tolerances, and other such skills. His training at the Kyoto War college has expanded this knowledge to finer detail, and he has since applied these skills in the design of many devices and programs.

### Maintenance and Repair

Yaichiro can repair and maintain electronics, scalar and vector computer systems, most starship and Power Armor systems, and other widely assorted equipment. This extends not only to recent Star Army equipment, but also obsolete and general equipment.

### Design

Yaichiro has an aptitude for innovative solutions. He has the ability to conceive and visualize concepts and build them into working designs, which he has done extensively. These designs are not always the most complicated, but tend to lean toward new ways of using new or existing technology to solve problems. Since YE 30 he has designed a myriad of technologies, from the simple to the complex. He has served in multiple positions specifically geared toward technological development for the Star Army, two of which have been fleet-level.

## Medical and Science

Yaichiro is trained in basic emergency medical care and first aid in humanoid life, especially Yamataians and Nekos. This does not extend into chemical treatments or a large list of medications, but setting damaged limbs, performing basic care, CPR, etc. He has researched digestive and mental processes to develop applicable inventions, but this is less for the sake of treatment and more for the sake of allowing his inventions to better work with their users.

## Fighting

Yaichiro is not a black belt; but has sufficient hand-to-hand fighting skill, as well as basic weapons knowledge. His fighting style can at times serve to confuse an opponent, and he can draw from an aggressive or a passive style. Over the years, he has grown to prefer tactics and strategy in combat over brute force.

## Survival and Military

Yaichiro is trained in basic survival skills, such as shelter construction, water discovery and filtration, hunting and foraging, navigation, and extending food, water, and air resources to their maximum. He is also aware of the chain of command and basic military operation. He has had to develop the ability to carefully balance responsibilities and dynamic statuses which go beyond rank, due to a history of unusual chains of command which may skip over other personnel or even be redundant and vary by situation and specialization. Rarely has Yaichiro been in a truly 'conventional' chain of command.

## Communications

Yaichiro is capable of writing and speaking general humanoid languages that are needed within the Star Army of Yamatai, and has a working knowledge of radio and subspace communication and operation. He is also capable of basic levels of radio and subspace message encryption using computer systems. While not in the exact same vein as standard communications, Yaichiro seems to have a marginal ability to read body language, a skill developed by watching muscle movements and predicting moves in combat, but is regardless a potentially valuable tool in gathering unspoken information from people by determining truthfulness and intent in some cases. This skill, however, is not yet perfected, and is difficult to utilize against members of races with different body language and social development. He is fluent in Trade and Yamataian, has some lingual capabilities with the Lorath language, and has recently started investigating the Gartagen language. He can download languages as needed via PANTHEON, but this does not automatically make him fluent or innately aware of the language's intricacies.

## Art and Vocations

Yaichiro is notably skilled at making images of ships, people, and environments that he has seen, as well as action shots. He can color them in an impressive way, having contributed a fair amount of art to the



Sakura Imperial Museum in which he served as Curator. He is gaining constantly more skill in imagined or abstract art as well. He can also draw schematics and concept art with a high degree of capability.

## **Command**

Yaichiro's experience in command is substantial, and he has shown the ability to operate as a Flag CO multiple times. The logic he practiced as an engineer had lead him well in his command efforts, and his aptitude for bureaucracy is above-average. His assignments have even included being the Flag Aide next to the Taisho of a fleet. It should be noted that if a person is above him in a command structure, he often defers to them rather than risking contesting their authority – unless there is a major issue which is criminal or a clear and obvious risk to the mission. He is capable of stepping up to a more authoritative role if necessary and if a clear authority is not available, as shown in past emergency situations. Unfortunately, his personality is submissive in various respects, meaning that sustained periods of front-line command are difficult for him. He has not been able to move past this flaw with any amount of training or skill. His valuing a place to belong over his career has led to him actively pursuing ending his own front-line command, even when others would see him as a successful officer.

## **Knowledge**

Yaichiro learned from the 5th XF's branch of the Kyoto War College about both the Empire's history and its laws. He also has a detailed level of technical knowledge, and has first hand experience with some of the major battles and political changes of the era. Some of this data is considered classified information due to the impact the information may have, the protection of Yamatai's technological superiority, or the simple fact that SAINT was connected to some of his missions.

## **Leadership**

Yaichiro was taught the ins and outs of public speaking from the 5th XF's branch of the Kyoto War College, and has learned to carefully word his sentences when wishing to convey or downplay certain pieces of information. He can also emphasize and draw attention to the points he wishes, and manipulate the flow of a conversation. However, he feels that these skills can be misused, and tries to use them responsibly. He finds extended leadership for its own sake to be difficult to provide unless he has a specific cause, but can do well when he is truly needed.

## **Politics/Law**

His time in the UOC has given Yaichiro a more solid political stance, though consequences of his political beliefs have tempered his advocacy to a level of balance. This political stance has already resulted in the heavy revision of Yamatai's Unified Law. While not a professional politician, he attracted the notice of Taisho Shimizu Akina for his efforts and also managed to get a basic set of civil rights recognized for all peoples in the Yamatai Star Empire, regardless of citizenship status. His beliefs, which could be defined as progressive, lead him to support some Himiko-era reforms. Encounters with the old pre-Himiko officers


with Neko-supremacist beliefs, complications on handling NMX Nekos in light of the new laws he put forth, and the danger to the UOC's citizenry from the NMX and from within all serve as constant reminders to analyze his beliefs.

In regards to politics as a science; Yaichiro has grown to recognize politics as both a tool and a danger in regard to the military's relationship with the citizenry, the government, and even with other nations. Katsuko's rise and fall as Empress could both be attributed to political maneuvering by multiple factions outside the Empire. While Yaichiro dislikes the misuse and misdirection of politics, he recognizes that when utilized ethically, they are an essential tool for any organization to use and a threat to be on constant guard against. His experience with politics brought him into conflict with Ketsurui Hanako at one time, however, and he has developed an aversion to participating in the process unless he feels it necessary.

## Inventory

Yaichiro has a large array of items owned, from tiny items to entire cities.

### Clothing

- 3 [Star Army Duty Uniform, Type 35](#)
- 1 [Star Army Duty Uniform, Type 35](#)
- 1 [Star Army Field Uniform, Type 31](#)
- 3 [Working Uniforms](#)
- 2 [Exercise Uniforms](#)
- 1 [Star Army Field Uniform, Type 31](#)
- 1 pair leather gloves, dark gray
- 2 pairs leather boots, dark gray
- 4 black cotton briefs
- 8 pair of black boot [Socks](#)
- 1 yukata (cotton robe), white, with navy blue print of various silhouettes of Star Army starships.
- 1 black sash for yukata
- 1 pair black sandals
- 1 Rank Pin (See: [Star Army Ranks](#))
- [Fleet Insignia Patch](#) on left arm of each duty uniform
- "[Star Army Hinomaru](#)" patch on right arm of each duty uniform
- Fleece jacket, [Multi-Net 3 Camouflage Pattern](#).
- 1 tricorn hat, thick black felt with white border
- 1 overcoat, black, ankle-length
- 1 [scarf, occupational color](#).
- [Star Army Helmet, Type 30](#)
- 1 [Star Army Environmental Suit, Type 28 \(AMES\)](#)
-  - 1st XF Taisa Rank Pin

## 2 x *Type 22 male uniform*

- 2 jackets, blue, with white panel colors with Sakura ship and “Hinomaru” patches on right arm, fleet patch on left arm
- 2 cotton undershirts, light blue
- 2 pair pants, light blue
- 1 belt, black (for pants)
- 1 pair leather gloves, dark gray
- 1 pair leather boots, dark gray

## *Old-Style Weather Uniform*

- 1 black tricorn hat, thick felt with red border
- 1 black overcoat, calf length

## 2 Old-Style *Star Army Exercise Uniform, Type 29s*

- 1 yukata, white, with Star Army of Yamatai Hinomaru logo print
- 1 black sash for yukata
- 2 black swim trunks with Star Army of Yamatai logo on left leg
- 2 black *T-Shirts* with pocket on left breast
- 1 pair black sandals

## 1 *Yukata outfit*

- 1 yukata (cotton robe), white, with navy blue print of various silhouettes of Star Army starships.
- 1 black sash for yukata
- 1 pair black sandals

## *Undergarments*

- 4 black cotton briefs
- 4 pair of black boot *Socks*
- 8 pairs of civilian underwear (briefs)
- 3 pairs of white *Socks*
- 3 pairs of black *Socks*

## *Civilian Clothing:*

- 1 pair of swimming trunks (light blue, gold stripe down each side)
- 6 *T-Shirts* (Gold, Light Blue, Red, and 3 White)
- 1 brown leather jacket
- 1 dark blue jean jacket
- 2 pairs of khakis
- 2 pairs of dark blue jeans
- 1 pair of white and navy blue sneakers
- 1 pair of brown Boots
- 1 pair of Black dress shoes
- 1 white, 1 blue, 1 red, and 1 light yellow ascot

- 1 long yellow [scarf](#)
- 2 pairs of sunglasses
- 1 jumpsuit for dirty work
- 2 sets Men's Work Clothing
- Civilian Shoes, Common
- 2 Pants that fit
- 1 Anti-Burn/ Concussion Suit
- 1 Airbike Gloves
- 1 Labcoat
- [Emrys Uno Sunglasses](#)
- [Star Army - Covert Operative Sunglasses - SACOS](#)
- [Multi-Function Bracelet](#)
- Leather Jacket
- 20 Business Suits
- 10 outfits of of male/female Formal Attire
- Box Full of Expensive Clothing
- Several uniform items
- Baggy Nepleslian pants
- Tight Yamataian bodysuits
- Yamataian military belts, boots, and gloves
- Small Crate of Freight (New civilian womens' clothing)
- A single Yuuko's Undies thong
- 2 Sexy Lingerie
- 2 Extremely good looking tuxedos
- 2 Absolutely gorgeous wedding dresses

#### *Clothing of other Militaries:*

- 3 x [NMX Type 31 Field Uniform](#)
- [NMX Officer Uniform \(Type 31\)](#)

## **Holsters, Weapons, and Tools**

- 1 pistol belt, leather, dark gray, with holster for service pistol (optional second holster for old Type 28C NSP)
- 1 Light Blue Holder for Communicator and Datapad (old, not often used due to new pistol belt design)
- 1 Ankle Holster
- 1 Vest with holster
- [Ke-M2-3A "Mindy" Power Armor](#) (assigned to [Kage Yaichiro](#) by Star Army)

All items in the section below come with a belt pouch, case, sheath or holster as applicable.

- Ketsurui Zaibatsu [Nekovalkyrja Service Pistol, Type 30](#)
- Ketsurui Zaibatsu [Nekovalkyrja Service Pistol, Type 28](#)
- 3 BR-28E Battery Magazines (1 in the pistol and 2 extra)
- 3 BR-28A Battery Magazines (1 in the pistol and 2 extra)

- [Survival Knife, Type 22](#)
- [Star Army Communicator, Type 29](#)
- [Star Army Flashlight, Type 30](#)
- [Star Army First Aid Kit, Type 32](#)
- Earplugs
- Field Bandage

## Personal Hygiene

These items are expendable and can be reissued whenever needed. *These will not need to be returned.*

- 1 Black waterproof shower kit bag with detachable shoulder strap
- 1 bottle of shampoo
- 1 bottle liquid body soap
- 1 toothbrushes
- 1 tube of toothpaste
- 4 washcloths, white
- 4 towels, white
- 1 stick of deodorant (for non-[Nekovalkyrja](#))
- 1 hairbrush, round type
- 1 pair nail clippers

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## Items:

### *Personal Weaponry and Tools*

- Prototype #1/12 [Type 33X NSP](#) (Not YSE-owned) in custom colors, functionally identical to [Nekovalkyrja Service Pistol, Type 33](#) with [YB-28A Triple-Power Magazine](#).



- 6 additional Prototype [Type 33X NSPs](#), #6/12, 7/12, 8/12, 9/12, 10/12, 11/12, 12/12 (Not YSE-owned)
- Type 27 Nekovalkyrja Service Pistol
- Type 28 Nekovalkyrja Submachinegun

- Type 29 Nekoalkyrja Service Pistol
- Type 30 Nekoalkyrja Service Pistol
- Type 30 Battle Rifle
- 2 x Ketsurui Zaibatsu Type 28 10mm Pistols (Not YSE-owned)
- 1 extra Type 28 10mm Pistol magazine (Not YSE-owned)
- 3 Zen Arms 10mm Covert Ops Pistols with Silencers (Not YSE-owned)
- 3 Boxes of 10mm Ammunition
- 1120 (140 mags worth) of 10x25mm rounds, half hollow point, half full metal jacket. (Not YSE-owned)
- 2 Crates of Ammunition, 10mm KZ
- 15 Shipments of IWI LCP-9 "Vigilant" Sidearms (Not YSE-owned)
- 2 katana (Not YSE-owned)
- 1 crate containing 40 Zen Armaments Precision Sniper Rifle and 40 BU-P50R batteries
- Zen Armaments Precision Sniper Rifle and BU-P50R battery (Not YSE-owned)
- [GP-12 Phased Pulse Rifle](#) (Not YSE-owned)
- 3 x NMX Type 31 Sidearm (Not YSE-owned)
- Hand Cannon (Not YSE-owned)
- [ODM 10mm "Raygun"](#)
- E-Knuckle Duster
- Personal Tool Set (Not YSE-owned)
- Gun Modification Tools (Not YSE-owned)
- Neplesian Automotive Tool Chest and Tool Set (Not YSE-owned)
- CASTER Tape Dispenser (Not YSE-owned)
- Bellystabber II Zesuaum Sword, Black and unmarked (in the form of [Yui Scout Ceremonial Sword](#))











### *Personal Electronics*

- Electronic Money Card
- 2 Datapads
- Faster PANTHEON Interface Card for his datapad
- Holographic 3-D Imager with sound
- Sensor Software upgrade
- Light blue communicator/Camera w/ Datapad Link Cable and Software (Civilian Model)
- [Te-G2 Game Buddy](#)
- Roleplaying Game for [Te-G2 Game Buddy](#)
- Shipment of Computer/Video Games
- 3 New laptop navigational computers with interface cable
- 2 sets Generic Data Pads
- 2 Boxes of Data Storage Devices - Contains Encrypted and Fragmented Data
- Package of Neplesian Music Disks/crystal
- Box of handheld radio sets

### *Miscellaneous*

- [Star Army Duffel Bag](#), Bluish Gray
- Type 31 [Star Army Backpack](#)
- [Star Army Toiletry Kit](#)
- Copy of Map of Ahrbeg Star System, with planets.



- Deckplan/Schematics of Mishhu Flagship
- 2 Black Boxes (Information on UOC cargo shipments and a black coat force raiding them and blaming it on pirates in order to justify more UOCPF shipbuilding.)
- Wooden Medal Case, velvet interior, engraved with Star Army logo on top
  -  - 1st SF Taisa Rank Pin
  -  - Tomoyo's Kikyo for Eucharis Mission 4
  -  - Survival Award for Surviving seeking the Dark Ones (Sakura Mission 7)
  -  - Distinguished Career Award
  -  - Experience Award for (Sakura Mission 7, YSS Asuka/YE 30 Battle of Jiyuu, Eucharis Missions 3/4/11, Sakura II Missions 1/5)
  -  - Tenure Award
  -  - Good Conduct Award for Sakura Mission 7
  -  - Command Award (3) for YSS Asuka/YE 30 Battle of Jiyuu, Sakura II Mission 1, Sakura II Mission 5
  -  - Starship Award for serving on the YSS Sakura, YSS Asuka, and YSS Eucharis
  -  - Secret Ops Award for Eucharis Mission 4
  -  - First Mishhuvurthyar War Service Ribbon for (Sakura Mission 7)
  -  - Second Mishhuvurthyar War Service Ribbon for (Eucharis Mission 11)
  -  - Kuvexian War Service Ribbon for (Sakura II, Mission 5)
  -  - Glimmergold Star for the Battle of Glimmergold
  -  - Combat Award (4) for Battle of Urghlaflu (Sakura Mission 7), YE 30 Battle of Jiyuu (YSS Asuka), Battle of Scrapyrd (Sakura II Mission 5), Battle of Glimmergold
  -  - Exploration Ribbon (2) for Exploring deep Mishhuvurthyar Territory (Sakura Mission 7), HX-5 (Eucharis Mission 11)
  -  - Service Award (8) for Sakura Mission 7, Eucharis Missions 3/4/and 11, YSS Asuka, Sakura II Mission 5, Battle of Glimmergold
  -  - Training Award for Gemini Star Fortress Training (Sakura Mission 7)
  -  - 1st SF Santô Hei Rank Pin (no longer used)
  -  - 1st SF Jôtô Hei Rank Pin (no longer used)
  -  - 1st SF Santô Juni Rank Pin (no longer used)
  -  - 5th XF Chui Rank Pin (no longer used)
  -  - 5th XF Taii Rank Pin (no longer used)
  -  - 5th XF Shosa Rank Pin (no longer used)
  -  - 1st SF Shosa Rank Pin (no longer used)
  -  - 1st SF Chusa Rank Pin (no longer used)
  -  - 7th SF Chusa Rank Pin (no longer used)
  -  - 7th SF Taisa Rank Pin (no longer used)
  -  - War Medal (3, replaced by applicable medals) for First Mishhuvurthyar War (Sakura Mission 7), Second Mishhuvurthyar War (Eucharis Mission 11), Kuvexian War (Sakura II,

## Mission 5)

### *Personal Miscellaneous*

- [Civilian Comfort Bed](#)
- Old arm, severed at shoulder, kept alive by life support (Originally lost on YSS Asuka reclamation mission)
- 2 Large boxes containing a slab of high quality marble each
- 2 Crates of ore (Gold)
- 2 Small crates of Silver
- Small Box Full of Gold Bars
- 3 Small chests of Platinum
- Big Jewelry Box (Expensive Jewelry)
- Medium Jewelry Box (Expensive Jewelry)
- 3 Small Jewelry Boxes (Expensive Jewelry)
- 2 Treasure Chests?! (Expensive Jewelry)
- A ball of refined Palladium
- Luggage/Duffel (Kaserine Pills)
- Desktop sculpture of the YSS Sakura
- Chrome gold eagle statue
- Elaborate golden desk lamp
- "Daughter Ring" (made of 2 bands, 1 gold and 1 platinum, with 1 diamond and two sapphires.)
- "Wedding Ring" (Made of 3 bands, 1 gold and 2 platinum, with 3 diamonds)
- 2 sets Elysian-made Scented Candles
- 3 Yamataian Photobooks of Hanako and Yui wearing swimsuits or less (hot!)
- 2 Shipments of expensive textbooks
- A case of precision lenses
- Laser Array
- Charged Particle Launcher
- Car Parts
- 2 Fighter-grade sensor arrays
- Heavy-Class QNC Engine
- 2 sets QNC Engine parts
- 3 sets Armor engine parts
- Fine silks for tailoring

### *Personal Assorted Salvaged (Lower Priority Items)*

- 5 Silver dining utensils
- Mug ("#1 Captain/Admiral/Science Officer/etc")
- Brainwave Helmet
- 2 crates various "marital aids"
- 2 small cases of "viewing material"
- 6 Mattresses
- Large box full of towels
- Bucket of Paint
- Optical sensor, intact
- Oven


- Nanomuscle Strands
- Complete PRISM Computer System
- PRISM Software
- Computer Main-Board
- Pristine Vidscreen
- Brand new starship control panels
- Thread and needle set
- 2 Starship Environmental Systems Installation Kits
- Mass detector system
- Starship internal gravity generator
- Hydrogen/Oxygen Distiller Machine (just add water!)
- Meat grinder and sausage making kit
- Pressurized canisters of various gaseous elements (Oxygen and such!)
- 2 Boxes of brand-new airfilters
- Transparent Durandium windows/windshields
- 2 Wall insulation foam
- Multitools
- A reciprocating saw (no blades)
- Hammer
- Screw driver
- Large glass jar of acidic alien vomit
- Citation Box
- Desktop telephones
- 2 Empty Crates
- Fancy Pen
- Electrical wire and outlets
- 2 Air Compressors
- 1 crate Constriction Bands
- Lubricant (Mechanical, not personal)

### *Consumables*

- 10 Huge Bags of Yamataian Rice
- 2 Airtight crates of Bananas from a Tropical Planet
- 10 Crates of exotic liquor
- 20lb chocolate bunny
- 3 Bags of Flour
- Barrel of Nepleslian Beer
- 2 Barrels of Nepleslian Whiskey
- Barrel of Peppermint Oil
- Bartender's Cabinet
- Box of garden vegetable seeds
- Box of taco shells and taco spice
- Box of heavy duty trash bags
- Crate of exotic spices (insert planet here)
- Collection of various exotic spices and herbs
- Frozen beef patties, large quantity
- Pack of Purified medical-grade water bottles

- Padded case of 18 Various Lorath Wine bottles
- Large crate of various leafy vegetables
- Nepleslian Mystery Sausage
- Sack of Potatos
- Shipment of Cornmeal grain, 5 Huge bags
- Box of bottled cleaning chemicals
- Shipment of hair products
- Survival kit
- Tub of Lard

## Gifts Recieved

- [Ceremonial Katana](#)
- [Ulti-Tool](#)
- [Emrys Jewelry Ring, Recording Type](#)
- Personalized Leather Bomber Jacket with fur collar and patches from the Sakura, Pisces Star Fortress, Hotaru Star Fortress, Asuka, Eucharis, and Sakura II
- Fur Comforter with silk backing
- Bottle of Wine, Limited Edition YE 32 Fortified Sakura Blush (1 of only 32 bottles produced)
- 1 Men's [Star Army Ring](#), made of 14kt Gold, YSS EUCHARIS around bottom of the gemstone. [1XF](#) on left side of ring, Advisor/Engineer symbols on right, the gemstone is genuine Topaz with image of a [Plumeria-class \(2D\) Medium Gunship](#) laser etched into it.
- 1 Wooden hand carved [Hnefatafl](#)  [Board Game](#) 350 [KS](#)
- 10 crates of 24 bottles of YE 42 1st Vintage: Yuuki-42: Motoyoshi Private Label Unmeshu, [Ainu Orchards](#) Jiyuu III (Jiyuu)
- 10 crates of 24 bottles of YE 42 1st Vintage: Yuuki-42: Motoyoshi Private Label Anzushu, [Ainu Orchards](#) Jiyuu III (Jiyuu)

## Major Properties

### Large Properties/Cities:

- [Nshitama](#)

### Residences:

- Kyoto, Yamatai: The former home of Towa (Kakutama) Yuriko, it has six bedrooms, four baths, includes a spacious yard both front and back, is gated in and has a rather beautiful garden. It cost Yaichiro 485,000 KS.
- Nshitama, YSS Nshitama, Ketsuri Military Sector: Yaichiro has a small two story with two bedrooms, 1 bath, a normal gated front and back yard, and a swimming pool. This came with the ship, of course.
- Katsura-cho (District 060), Himawari Tokyo, Jiyuu: A newly built residence with four bedrooms, two baths, a spacious front and back yard with sunflowers in the flowerbeds, and a large basement designed to hold vehicles as well as serve as a bunker for the occupants. Has a large workspace as well.

- District 088, Himawari Tokyo, Jiyuu: A [Star Army Cabin, Type 39](#) at [Ainu Orchards](#) alongside others made for [Ketsurui-Motoyoshi Katsuko](#), [Motoyoshi Eri](#), [Motoyoshi Kazue](#), [Motoyoshi Kaoru](#), and [Motoyoshi Tachiko](#). The property sections the cabins are placed on hug the shores of Lake Ainu, a small lake on the property.

### Starships:

- [Misha-Class Explorer](#), [ISS Mitsu](#) (Yamatai-jin for *Nectar*, gift from [Ketsurui-Motoyoshi Katsuko](#))
- [Yui-class Scout](#), Type 5, "*SS Chouwa*" (Yamatai-jin for *Harmony*)
- [Bellystabber 2-Class Raider Ship](#), "*SS Atsureki*" (Yamatai-jin for *Strife*, bought exclusively for [Project THOUGHT](#) use via [Takeda](#))
- [Horizon-class Colony Ship](#), [YSS Nishitama](#), YL-608 (Nishitama City)
- 17 [Subjugator-Class Landing Ships](#), including the [YSS Atlas](#), YL-002
- Modified [Ge-F6-1A - Light Freighter](#), [SS Thunderbolt](#)
- [Ayame Layer-class Logistics Ship](#), [SS Layer](#), YC-73
- Large chunk of a [SMX Blrakkrashiverinth Battleship](#), mostly intact (Used for Yamataium source)

### Power Armors and Small Craft:

- [Ge-T1-1A - Transatmospheric Shuttle](#)
- Custom blue and white [Kirie Thought Armor](#), first one ever created.
- [Test Thought Armor - X01 "LAMIA Agura"](#)
- 2 [Nepleslia Trucks](#), 1 at each of his two homes, repainted light blue
- [Lo-Car - Extreme Edition](#) (Hybrid Vehicle... Electric-Plasma... Very Fast)
- [Lo-Car - Standard](#) (for modification)
- [QNS Aerodyne Fighter](#)
- 4 [LAMIA Kai](#) Prototypes, Units [01](#) - [04](#)
- [Ke-M4-P2902 Wing Pack](#) for [Sylph M4 Power Armor](#)
- 2 [Damaged Hoplites](#)
- 2 [Tsubame Prototype Fighters](#), Units [01](#) and [02](#) (Unit-02 on display at [Star Army Museum](#))
- [Type 30 Akira-class Hoverbike](#)
- [The Most Epic Bicycle Ever Seen](#)
- 3 [Civilian Cars](#)
- [Em-01 Hydrogen Car](#)
- [Soyokaze/Windbreaker Cyclecar](#) Prototype "00", Sky Blue.

### Pets:

- 1 [Kawaii](#) with golden hair and ice blue eyes, "Reiko"

## Finances

Kage Yaichiro is currently a [Shôshô](#) in the Star Army of Yamatai. He has a monthly salary of 16000 KS. It should be noted that Yaichiro has massive incalculable assets and income not listed here simply by merit of his connections and contributions to [Yugumo Corporation](#) and the city of [Tokyo](#). He formerly owned the city and a company that Yugumo Organization merged with, and still serves as a member of Yugumo Corporation's staff.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds
	3,700,000 KS		Assorted Inventions
		195,009 KS	Assorted payments, items, and ships
		500,000 KS	Gift to mist (daughter)
		485,000 KS	Bought a home in Kyoto
	1,150,000 KS		Assorted MFY Inventions
		323,000 KS	Ayame-class Vessels and Remnants
		18,000 KS	6 LAMIA
		4,000 KS	Duffels of random items
		8,000 KS	Lo-Car
		55,000 KS	Various Starships and Parts
	56,000 KS		Various Starships and Parts
		30,000	Assorted Items
		700,000 KS	Various Starships and Parts
	425,000 KS		Various Starships and Parts
		120,000 KS	Gifts for Eucharis Crew
		25,000	Assorted Items
	850		Gift from Sune
		18,000 KS	SS Atsureki
		350,000 KS	Salvage Purchases
		100,000 KS	Salvage Purchases
	100,000 KS		NSP Type 33C payment
		170,000 KS	Gifts for Eucharis crew
		600,000 KS	Salvage Purchases
	7,500 KS		Reward
	2,500,000 KS		Licensing of Soyokaze
		70,000 KS	Gifts for Sakura II crew
		47,000 KS	Purchased salvage
		100,000 KS	Given to Midori 2's children
		4,000 KS	Paid for passage on Reichu's ship
		25,000 KS	Paid for materials
	10,000,000 KS		<a href="#">Sold stuff to Akemi</a>
	13,853,000 KS		<a href="#">More stuff sold to Akemi</a>
	1,000,000 KS		<a href="#">More a Warehouse to Taro</a>
	1,620,000,000 KS		Sold various SSCC and Livestock to Yugumo Corporation (about 1/200th IRL value)
1,649,400,466 KS			Total (Tracked income only, assume true finances to be far higher due to assets and companies)

## Relevant Links

[Kage Yaichiro's Discoveries](#)



## OOO Discussion

I hereby opt out of adoption. This character cannot be reused by someone else even if I am not active on the site.

Character Data	
Character Name	Kage Yaichiro
Character Owner	<a href="#">Toshiro</a>
Character Status	Inactive Player Character
Current Location	<a href="#">Fort Tokyo</a>
Star Army Personnel Database	
SAOY Career Status	Reserve
SAOY Rank	<a href="#">Shôshô</a>
SAOY Occupation	<a href="#">Star Army Starship Captain</a>
SAOY Assignment	<a href="#">Fort Tokyo</a>
SAOY Entry Year	<a href="#">YE 29</a>
DOR Year	<a href="#">YE 44</a>
Orders	<a href="#">Orders</a>

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