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Hashimoto Umeshu

Hashimoto Umeshu is an approved player character played by paladinrpg, and is currently involved in the Star Army Reserve.



Theme Song: Japanese Lanterns

Physical Characteristics

• Height: 5'3" (160 cm)

Mass: 104 lbs (47 kg)Measurements: 32C-27-34

Build and Skin Color: Umeshu's smooth, wisteria colored skin is both unusual enough to grab attention quickly yet relaxing as a flower glade when one's gaze lingers upon it. Though always in good fighting shape, her Neko figure tends to lean towards the pleasingly plump side... much like her namesake.

Eye Color and Facial Features: Her round, sage green eyes are set in an oval-shaped face like a pair of unripe fruits.

Ears: Her Nekovalkyrja breeding is apparent, with ears that are a bit short and slightly furred along the edges and backsides the same color as her hair.

Hair Color and Style: Her long, naturally straight plum-purple hair is worn with bangs in a traditional hime cut, as well as a long ponytail held by a mottoi paper tie going down the back. She will elaborately french braid it from time to time for certain informal occasions or put it up in a quick bun while in power armor.

Distinguishing Features:

Psychological Characteristics

Personality: Somewhat shy but capable in a pinch, courteous in her speech, respectful and well-mannered due to her conservative upbringing, nurturing and supportive to others. Tends to hide negative emotions well, especially the deep-seeded envy she feels of her sisters' accomplishments. Though she likes to avoid violence, if forced to fight she will often unconsciously slip into her samurai training and breathe deeply, in order to focus into a time slowing warrior haze.

- **Likes:** Sharing a sweet drink with new friends (plum wine especially!), words of encouragement, calligraphy, archery
- Dislikes: Bullies, those who judge on face value, bitter beers, being watched while eating
- **Goals:** To find a place where she is accepted, and match her sisters' accomplishments in service to the Empire.

History

Family (or Creators)

Created by the Ketsurui Zaibatsu, she has 2 other sisters (older Yuuki and younger Sanae).

Pre-RP

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She and her 'sisters' were originally created in YE 33 as part of a production run to replace some lost Ketsurui Samurai personnel in the Second Mishhuvurthyar War. They were all supposed to be relatively homogenous in appearance, however a glitch/operator error in the pigmentation programming system during the rapid growth cycle caused the middle child, Umeshu, to develop an unintentional purple coloration.

Though all three were put into training immediately together, the differences between them ran more than skin deep. Although capable of learning her intended combat skills and etiquette befitting a samurai, it was subsequently found after some time in training that Umeshu lacked the rigid personality and desire to fight of her peers. Without these things, her future prospects at Kyoto looked quite dim and as a result she became a bit depressed and withdrawn, feeling she would be cursed wearing white forever.

Fortunately, she did very well on tests of leadership ability and as a result was referred by the clan into a fresh class of students attending the Kyoto War College. Once settled into a more cosmopolitan, supportive environment that the military school offered compared to the samurai quarters, Umeshu flourished. She made friends quickly, and with the support of her new found Star Army compatriots graduated near the top of her class on Starship Operations and Communications. Although it was not achieving the dream of samurai-hood, she did finally feel a great sense of accomplishment and pride for the first time in her short life.

Things had turned around for her at last, but would her new captain be as accepting of this budding flower?

YSS Eucharis

(NG-X1-408, Plumeria-class (2D) Medium Gunship)

Mission 23: A Distant Threat

https://stararmy.com/roleplay-forum/index.php?threads/mission-23-1-a-distant-threat.16610/https://stararmy.com/roleplay-forum/index.php?threads/post-mission-23-loose-threads.17337/

summary pending...

Mission 24: Looking for Trouble

https://stararmy.com/roleplay-forum/index.php?threads/mission-24-looking-for-trouble.17496/https://stararmy.com/roleplay-forum/index.php?threads/post-mission-24-edges.18422/

summary pending...

YSS Orochi

In YE 38, Umeshu was suddenly pulled off her assignment with Hanako's task force to return to Star Army and deliver a brief on the activities of new, invasive species to the Kikyo Sector such as the Rixxikor & Graxlat, whom she had encounters with both friendly and violent. As a result, she was offered the position of XO aboard the flagship of Orochi Squadron to participate in the task force inquisition effort to secure the southeast frontiers, exactly where there was suspicions by SAINT of these known Kuvexian allies once again up to no good. This mission was only made more difficult by the ominous presence of her older Yojimbo sister, Hashimoto Yuuki, who was Taisa Hatchimitsu's long time bodyguard and whom she technically now out-ranked...

Skills

Common Tasks

Umeshu has demonstrated proficiency in all the Star Army Common Skills as expected of any rank-andfile soldier of the Star Army of Yamatai.

Leadership

As a graduate of the Kyoto War College, Umeshu has received training on the fundamentals of leadership and command, and speaking in public. She is comfortable in filling a role of responsibility for the actions of those serving beneath her, and to effectively communicate what she expects of them to carry out mission goals and the orders of her superiors successfully. Umeshu is notably one of the first Star Army personnel to conduct successful public relations discourse with the insectoid Rixxikor on Higaflan, where other soldiers simply just shot them on sight.

Starship Operations

Umeshu has basic knowledge in how to pilot the ship, use communication devices and operate the Kessaku Electronics System. She also has a very strong knowledge of the artificial intelligence on a starship and can utilize the MEGAMI to assist her operations on the vessel. She has displayed great versatility as a stereotypical 'bridge bunny', able to fill a variety of roles well. Umeshu was once complimented by a fellow crewmember and scientist for being particularly skilled with collecting SIGINT from enemy vessels, which may land her a career with SAINT's surveillance programs someday.

Fighting & Physical

Although she never completed her formal samurai indoctrination past a trainee level, Umeshu is familiar with the basic techniques of using traditional melee weaponry such as swords, spears, staves, and knives

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in close-quarters combat. She actually is quite handy with a yumi, a longbow used in the nearly forgotten art of Kyūdō archery, and this also translates to her being a proficient marksman in general with a Nekovalkyrja service pistol. She is also fairly skilled in empty hand fighting, and generally favors the less violent judo and aikido styles of joint locks, throws and takedowns.

Knowledge

As an officer and former samurai trainee, Umeshu is familiar with the laws of the Yamatai Star Empire and Star Army history.

Communications

In addition to being well-spoken, Umeshu is versed in the ancient art of Yamataigo (邪馬台語) calligraphy. Thanks to hanging out with Jax and dealing with the Rixxikor more, she has been able to improve her Trade (language) with a more 'authentic' choice of words. She was also once complimented by a fellow crewmember and famous scientist for showing great promise collecting SIGINT from enemy vessels, which may land her a career with SAINT's surveillance programs someday.

Inventory

- Star Army Standard Issue Items package, with additional Star Army Officer's Cap, Type 36
- A white hakama, yukata and obi set from her samurai training days, along with a well-used gi and bokken training sword.
- A ta-w3-1a, used for Kyūdō archery, along with a guiver and hand crafted arrows.
- A Kōgai stiletto with matching scabbard. The scabbard is all black with inlaid mother of pearl
 (white) orchid. The handle is of some rare cured hide with thin traces of silver filigree embroidery of
 tiny orchids, while the blade has been professionally blackened and razor sharp with a thin blood
 runnel. Well taken care of. A gift from Jackson Winston-Allibaster Howard, it was originally Aikiko's.

Ranks & Decorations

Progression



Rank		Reason		
/	Shoi Kohosei	Promoted upon acceptance to Kyoto War College.	YE 33	
	Shoi	Promoted upon completion of undergraduate degree at Kyoto War College.	YE 36	
	Chui	Promoted by Hanako-Shosho of the YSS Eucharis, for conducting successful negotiations with the Rixxikor at Higaflan, and ensuring the ship and its crew's safe withdrawal with minimal casualties.	YE 37	
	Taii	Promoted by Hanako-Shosho of the YSS Eucharis, for going above and beyond during the mission to investigate and interdict the the Rixxikor colony vessel at Sbuhfaba.	YE 38	

Medals

Award		Numeral	Reason & Date
	Training		Completion of undergraduate degree, Kyoto War College. (YE 36)
	Service	2	YSS Eucharis' Mission 23 & Mission 24 (YE 37)
Engaged Rixxikor mi 37)			Engaged Rixxikor militia in combat during YSS Eucharis' Mission 23. (YE 37)

Finances

Hashimoto Umeshu is currently a Taii in the Star Army of Yamatai. She receives a monthly salary of 4,000 KS (48,000 KS Yearly).

Total Savings	Addition	Subtraction	Reason
3,000 KS			Starting Funds
12,963 KS	+9,963		Salary for Jan-Aug YE 37 (Shoi)

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Total Savings	Addition	Subtraction	Reason
19,605 KS	+6,642		Salary for Sep-Dec YE 37 (Chui)
39,605 KS	+20,000		Salary for Jan-May YE 38 (Taii)

OOC Notes

Character Data

- The characters for her name are 橋本梅酒 (hashi moto ume shu) which translates to "plum wine under the bridge"
- Umeshu frequently refers to the Eucharis' engineer Jackson Winston-Allibaster Howard whom she has a crush on as Jax-san, which is a traditional syllable play on his name 'Jackson'.
- Whenever the busy Taii has a chance to go on leave, she will never fail to pay a visit her old flame's Havok Customs shop on Yamatai to indulge in an exciting airbike ride together like old times.

In the case paladinrpg becomes inactive:

- Can this character be used as an NPC by a GM or FM? Yes
- Can this character be adopted after I've been gone for a year? Yes

Character Data				
Character Name	Hashimoto Umeshu			
Character Owner	paladinrpg			
Character Status	Adoptable Player Character			
Current Location	Fort Victory Reserve Cente			
Approval Thread UR	L stararmy.com/			
Star Army Personnel Database				
SAOY Career Status	Reserve			
SAOY Rank	Taii			
SAOY Occupation	Star Army First Officer			
SAOY Assignment	Fort Victory Reserve Center			
SAOY Entry Year	YE 33			
DOR Year	YE 38			
Orders	Orders			

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