# Hasewega Sara

Hasewega Sara is a player character played by SirSPT.

Hasewega Sara		
Species: Minkan		
Gender: Female		
Age: 23 (Born YE18)		
Height: 5'7"		
Weight: 100 lbs		
Organization: Star Army of Yamatai - Star Army Intelligence		
Occupation:03 Intelligence Field OperativeRank:Jôtô Heisho		
Rank: Jôtô Heisho		

Hasewega Sara		
<b>Current Placement:</b>		
Playlist:	Here!	

# **Physical Characteristics**

- Height: 5'7"
- Mass: 100 lbs
- Measurements: 35B-22-34

Build and Skin Color: Hasewega has moderately tan skin and a slender frame.

Eyes and Facial Features: She has bright blue almond-shaped eyes and a rounded face.

Ears: She has normal human ears

Hair Color and Style: Her hair is a jet black color and is cut in a short bob style.

**Distinguishing Features:** She seems to have an air of calmness around her but a stoic expression most of the time.

### **Psychological Characteristics**

**Personality:** Years of service across several starships has chipped away at Hasewega's patience, but she rarely ever seems to be outwardly upset or over excited. She never raises her voice except when needed, almost always seeming to whisper in regular conversation. Despite this, she fights with quite the determination and skill during combat. Extremely loyal, she will follow out most orders given to her without question.

- Likes: Rainy days, slow music, Yoga
- Dislikes: Crowded spaces, dogs, unnecessary violence
- **Goals:** Find eternal peace, both within the galaxy and in herself. Live a quiet and peaceful life.

### History

#### Family (or Creators)

- Father- Koyam Sara
- Mother- (Unknown to Hasewega) Sara (Supposedly ran away)

### Pre-RP

Hasewega Sara grew up to a strict austere father, but no mother. She would ask about her but could never get a straight answer on who she was. Her father on the other hand was a former Jôtô Hei in the Star Army of Yamatai and a disciplined fighter who learned most of his styles from traveling abroad with the Star Army. He never accepted anything less than full perfection from her, constantly keeping her on her toes with his own personal training. Her father trained her in <code>@Judo</code>, <code>@Jujutsu</code>, <code>@Karate</code>, and <code>@Iaido</code>. Along with the martial arts, he constantly harked her to join the Star Army, sometimes even pushing her to go for SAINT.

She on the other hand was constantly stressed. Her grades in school began to drop, her friends grew concerned with the stress but none ever spoke up, and her father grew disappointed with her. Eventually, one of her friends convinced her to try Yoga to calm her down. Hasewega followed her advice, practicing it every morning and night, eventually reaching an calming state. Her life improved and her father even seemed somewhat humbled by her.

Eventually she joined the Star Army as her father so insisted. She breezed through Phase I with flying colors and demonstrated her life's training in Phase II. Her scores on Phase III where simply above average, but nothing noteworthy. Following in her father's footsteps, she went for Infantry and received further training in survival and vehicle operations.

### **YSS Heartbreaker**

#### Mission 3: Call My Name And It Feels Like Home

Acting intel from I'ee ambassadors, a derelict Ayame-class Cruiser was spotted in the UX-HB-3 'Refuge of Sinners' sector and an investigation team was sent out from the YSS Heartbreaker. Initial reports showed signs of battle damage inside of the cruiser along with a great of loss of personnel. Hasewega was sent out to protect the team during the investigation but was incapacitated when a rogue android attacked the crew aboard the bridge of the ship and dismembered [REDACTED] before being ordered to stand down and retreat from by Taii Tsukisaki Valesti. Hasewega suffered from combat stress due to her failure to protect the investigation team along with the injury of [REDACTED] had sustained during the mission. Earned the Service and Exploration awards.

#### Mission 4: Word and Deed Go Hand in Hand

After receiving a distress signal from a [REDACTED], the Heartbreaker moved to the UX-HB-4 'Kerata Anathema' system to assist found the station in a heavily damaged condition. Hasewega was part of the Jodan away team and assisted in escorting [REDACTED] through the station as it was infested with a [REDACTED]. Earned the Service, Exploration, and Combat awards.

#### Mission 5: I'm Still in the Murder Business

Following the drafting of the yamatai-i\_ee\_non-aggression\_treaty and a short respite in the UX-HB-6 'Antipode', the Heartbreaker traveled to the I'ee homeworld to assist with anti-NMX operations. Joining in a joint-defense operation with representatives of the Independent, Hasewega took part in the defense of the Heartbreaker and rallying the I'ee fleet during the assault with a Mega-Mishu vessel. Earned the Service, Exploration, Combat, and Notable Career awards.

### YSS Kōkatsu

With the conclusion of the joint operation and talks with the I'ee and USO representatives, the Heartbreaker was eventually recalled to Yamatai to conclude it's current mission abroad. With most of the crew being reassigned to new postings elsewhere, Hasewega was sent to be retrained as an Star Army Intelligence Operative within Star Army Intelligence. Using her experience growing up and from her posting on the Heartbreaker, she managed to secure a "GO" in both selection and indoctrination courses among the SAINT Training Activity. After receiving her SAINT Standard Conditioning Package, her cornflower blue uniform was switched out to the ubiquitous black of an Intelligence Operative and was assigned a posting on the YSS Kōkatsu.

Hasewega served in the recon of Tange IV along with several other SAINT agents in search of abandoned SAOY intelligence and material. The current details of the mission are still pending SAINT review.

# **Ranks and Awards**

Rank		Reason	
	Santô Hei	Promoted upon completion of basic training.	YE 38
🧠 🗕	Nitô Hei	Promoted by Tsukisaki-taii of the YSS Heartbreaker for taking part in operations aboard the derelict Ayame-class Cruiser found in the UX-HB-3 'Refuge of Sinners' region.	YE 38
🦔 💼	Ittô Hei	Promoted by Tsukisaki-taii of the YSS Heartbreaker for combat operations aboard a crippled [REDACTED] station in the UX-HB-4 'Kerata Anathema' region.	YE 38
	Jôtô Hei	Promoted by Tsukisaki-taii of the YSS Heartbreaker for joint combat operations in the I'ee territories.	YE 39
	Nitô Heisho	Promoted by SAINT Director Nakaide Shida for clandestine operations aboard YSS Kōkatsu.	YE 40

### Progression

### Awards

	Amount	
Service		3
	Exploration	3
	2	
Secret Ops		1
Notable Career		1
Training		1

# Skills

### Communications

Hasewega knows how to read, speak, and write in both Yamataigo (邪馬台語) and Trade (language). Her handwriting seems to be precise and elegant. Her speaking on the other hand is soft and often difficult to hear in loud areas.

### Fighting

Being taught several martial arts from her father on top of the standard Star Army training, Hasewega is a deadly force to be reckon with hand-to-hand. Her fighting technique is graceful and defensive, usually focusing more countering before attacking. She is also skilled in the use of energy pistols, knives, grenades, and energy rifles, though she prefers to stick to the semi-automatic over automatic, and is trained to fight in Yamatai-like and zero-g conditions. Her training also extends to Mindy Power Armor operations. After being retrained to become and Intelligence Operative, Hasewega has trained to use a wider deal of weaponry from within the Star Army and become proficient in the CRIED system martial art.

### **Technology Operation**

Hasewega can efficiently operate anything that uses Kessaku OS and access data easily. With her retraining to become and Information Operative, she has also learned to how encrypt/decrypt data and some basic hacking skills.

### Mathematics

As part of her Star Army training, Hasewega is proficient in algebra and trigonometry.

### Physical

Hasewega starts and ends most of her days with several yoga exercises to help clear her mind stay in a fit yet flexible shape. With the training and upgrades she received from the SAINT Standard Conditioning Package, her body now allows her to move faster and ignore a fair amount of pain.

### Humanities

Hasewega adheres to a strong belief of peace with everyone and herself. She don't hate her enemies, but knows that violence is a must in combat. She hopes of finding ways to eventually end all conflicts abroad.

### Entertainment

As a way to practice hand-eye coordination, Hasewega's father had he go through piano lessons. Now she's adept at playing the piano from classical music to lounge music. Just don't ask her to play Rocket Man.

### Rogue

Having been retrained to be an Intelligence Operative, Hasewega is quite knowledgeable in the field of espionage. With a keen eye and a light step, she can easily infiltrate, gather surveillance and intelligence, and exit an area without arousing too much suspicion. she also learned to encrypt and decrypt her communications in order to prevent intelligence leaks.

### Inventory

Hasewega Sara has the following items:

- Ke-M2-4 Series "Mindy" Armor (Loadout)
  - Ke-M4-W2901 Light Armor Service Rifle with Ke-M4-W2902 LASR-SLAG
  - Star Army Butt Pack, Type 29 containing:
    - Type 31A Survival Kit
- Star Army Duffel Bag, containing:
  - Toiletry Kit
  - Environmental Suit
  - 2 Duty Uniforms
    - 1 Star Army Cap, Type 32
    - 1 Star Army Coat, Type 32
  - 2 Working Uniforms. Includes boots and gloves.
  - 2 Exercise Uniform (can also used as sleepwear)
  - Undergarments
- Star Army Utility Belt, Type 32, light-blue gray
  - Communicator, Type 36
  - Pistol, Nekovalkyrja, Type 33 with 2 BR-28E Battery Magazines (1 in the pistol and 1 extra)
  - Scanner, Science, Type 31
- EM-J5-1 Flying Assistant Robot Series (SAOY)

### Finances

Hasewega Sara is currently a Santô Hei in the Star Army of Yamatai.

<b>Total Savings</b>	Addition	Subtraction	Reason
3000 KS			Starting Funds

Total Savings	Addition	Subtraction	Reason
19300 KS	16300 KS		Final YE 38 Statement
46300 KS	27000 KS		Final YE 39 Statement

### **OOC Discussion**

In the case SirSPT becomes inactive:

- Can this character be used as an NPC by a GM or FM? NO
- Can this character be adopted after I've been gone for a year? NO

### **Other Art**



<sup>1)</sup> Courtesy of Ametheliana

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