

# Coconut

Coconut is a [player character](#) played by [Kai](#).

Coconut	
<b>Species &amp; Gender:</b>	Female <a href="#">Nekovalkyrja</a>
<b>Created:</b>	<a href="#">YE 35</a>
<b>Height:</b>	165 CM
<b>Weight:</b>	45.3 kg
<b>Organization:</b>	<a href="#">Star Army of Yamatai</a>
<b>Occupation:</b>	<a href="#">Star Army Pilot</a>
<b>Rank:</b>	<a href="#">Nitô Heisho</a>
<b>Current Placement:</b>	<a href="#">Second Expeditionary Fleet, 52nd Squadron - Screaming Specters</a>
<b>Plot:</b>	<a href="#">Frontier Skies</a>

## Physical Characteristics

- Height: 5'5"
- Mass: 100 lbs
- Measurements: 32B 30 34

Coconut is slim and slender with a lithe, athletic build and tanned Olive skin. She has a narrow heart-shaped face with yellow-green almond eyes, and usually seems somewhat stoic unless she is enjoying herself. Coconut has short, triangular ears which can be rather perky and are covered in a very short layer of soft fur that matches her short, pixie-cut hair which is a swirled mix of caramels, dark tans, and light browns (Like a [Dilute Calico](#))

**Distinguishing Features:** Unusual hair coloring

## Psychological Characteristics

**Personality:** Coconut' younger self had a playful, upbeat personality, but after nearly a decade in the infantry, she seems to have calmed down, normally being more stoic or gruff, unless she is being challenged in some way. She is very active and energetic, and enjoys being tested and challenged, often chasing some form of adrenaline rush. Coconut has a tendency to get target lock and will focus on what she wants most, especially if it has annoyed or offended her.

- **Likes:** Food, Adventure, a good challenge and food.
- **Dislikes:** Wasting food, boredom, the red dot from a laser pointer
- **Goals:** To catch that motherfucking dot someday, and to make Rank.

## History

Coconut is a fairly standard [Nekovalkyrja](#), Seeking to serve the empire and challenge herself as a warrior.

### Family (or Creators)

Coconut was created as an Infantry Neko for the Fifth fleet during the last stages of the [NMX war](#) as part of a large batch to bolster forces. She has numerous batch-mate 'Siblings', though she doesn't keep track of them.

### Pre-RP

Upon Coconut's initial creation, she was sent immediately into the fray. The young Neko found that she had a knack for combat, showing a bit higher proficiency for fighting than a typical Neko, though she did not have enough prowess to make herself a notable Hero or anything, and she was created too late in the war to participate in the heaviest of fighting. Once the NMX war drew to a close, and the Fifth fleet focused more on mop up operations, Coconut jumped on every chance she could get to try and see combat, but she found herself fighting enemies less and less. as a result, she ended up spending much of her time training and educating herself, learning various languages, as well as skills of survival, communications, and even maintenance and repair, trying to make herself as useful as possible in a bid to be more likely to be selected to go into combat. However, none of this seemed to work, and with the lack of any serious ground campaigns, the Fifth fleet's activity remained minimal. Finally, Coconut requested for transfer to another fleet, asking for any ship that might be engaging in active combat.

### The first of many changes

In fulfilling Coconut's request, she was sent to the [First Expeditionary Fleet](#), where she served aboard the [YSS Kaiyō II](#) briefly, before being assigned elsewhere for the remainder of the [Kuvexian War](#). As Infantry, she was placed in direct combat time and time again, and while the rush of adrenaline that came with that was typically enough to satisfy her, eventually her skill and the declining quality of enemies made the job a bit of drudgery for her. Coconut would seek new stimulation, which ended in her getting in trouble a few times, postponing promotions that she should reasonably have had by this point. After the war, Coconut's boredom struck again and she opted to find a new challenge, eventually requested training to be a fighter pilot, being transferred to [Fort Shotou](#) where she underwent both basic and advanced fighter pilot training, at which point she was ready for her first assignment as a Pilot. Tempering herself with wisdom of experience, Coconut is hoping this new assignment will provide enough of a challenge to keep herself in line, and maybe make some rank again.

## Skills

## Communications

Coconut knows several languages and is fluent in Yamataian and Nepleslian. She knows a bit of Abwehran, Lorath, and Elysian, enough to convey basic messages. Coconut is skilled in using communications equipment of all types and can even Create communications equipment using spare parts if need be.

## Fighting

Coconut is a skilled fighter, and a veteran of the NMX War. She is well versed in fighting in space, on a starship, on the ground, and even in the air, utilizing her Nekovalkyrja abilities as well as powered armor. Additionally, she is well verse in the use and care of weapons of many types, and though she prefers projectile weapons, she is quite capable in hand to hand combat as well.

## Survival

Coconut is quite knowledgeable in the field of survival, although she has never had to use her skills, she nevertheless keeps them in study, being sure to learn and understand survival skills for any location to which she will be deployed. she can find food, water, as well as find or make shelter, and is capable of gathering or creating supplies to provide herself with a minimum of comfort as well as the ability to create and utilize signaling devices if she has no other means of contacting help.

## Repair and Maintenance

Coconut's eagerness to be useful led her to learn extra skills, including basic knowledge of repair and maintenance practices for various pieces of equipment. She is no engineer, but she is capable of making minimally damaged items work again as long as all the parts are available, as well as servicing and maintaining normally functioning equipment such as power armors and vehicles.

## Fighter Pilot

- Occupation Code 13F

Coconut is certified to pilot any type of fighter class known in the [Star Army of Yamatai](#). Fighter pilots are able to pilot both small civilian and military class ships. They are allowed to be co-pilot on bombers to safely guide the ship back to a hanger when a bomber pilot is out of commission.

## Social Connections

Coconut is connected to:

[hazelonut](#) Batch-mate 'Sister'

## Inventory

Coconut has the following items:

- [Star Army Standard Issue Items](#)
- [ODM Compac10](#) x2
- [10mm KZ rounds](#) x120
- Brown leather holster for ODM Compac10 x2

## Finances

Coconut is currently a [jôtô Hei](#) in the [Star Army of Yamatai](#).

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds
2680 KS		-320	gun and ammo purchase

Character Data	
Character Name	Coconut
Character Owner	<a href="#">Kai</a>
Character Status	Active Player Character
Current Location	<a href="#">YSS Teisenjou</a>
Plots	<a href="#">Frontier Skies</a>
Approval Thread URL	<a href="#">stararmy.com/...</a>
Star Army Personnel Database	
SAOY Career Status	Active Duty
SAOY Rank	<a href="#">Nitô Heisho</a>
SAOY Occupation	<a href="#">Star Army Pilot</a>
SAOY Assignment	<a href="#">52nd Squadron - Screaming Specters</a>
Battle Buddy	<a href="#">Hazelnut</a>
SAOY Entry Year	<a href="#">YE 35</a>
DOR Year	<a href="#">YE 45</a>
Orders	<a href="#">Orders</a>

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Last update: **2024/03/24 08:07**



