

# Atika

Atika is a [player character](#) played by [Navian](#) and [Soban](#).

| Atika  |   |
|--|---|
|  |   |
| Species:   | <a href="#">Ghost Sprite</a>                      |
| Year of Birth:   | <a href="#">YE 30</a>                             |
| Organization:  | <a href="#">Star Army of Yamatai</a>              |
| Occupation:  | <a href="#">Information Technology Specialist</a> |
| Rank:  | <a href="#">Nitô Hei</a>                          |
| Current Placement:   | <a href="#">YSS Shinsugo</a>                      |

## Physical Description

As an infomorph, ATIKA has no physical form, and could best be described as looking like a nigh-indecipherable snarl of peculiar code. For the comfort of others, she takes the form of a solid volumetric display with an appearance designated by her commanding officer, typically having the appearance of a Nekovalkyrja crewmember.

## Personality

ATIKA is caring, and at least aspires to be a sort of mother figure, though she looks on everyone else as

an outsider and tends to overanalyze the behaviors of other sapients. She's more at home with computers, and indeed lives in one, being software herself. Caring for the ship and its crew is her first priority, as she very much doesn't want to grieve for another one.

Related to this, she has a habit of deleting her memories when they don't please her, which has made her hard to pin down. The temptation to self-modify is ever-present for ATIKA, and she chafes at the restrictions imposed on her for the sake of ensuring she remains fit for military service. Her hobbies include digital landscaping and meditation, and she tends to combine the two.

## History

ATIKA was created in YE 30 on a Star Army vessel that went missing in action. The following year, she (or more precisely, her ship's Soul Savior Pod) was recovered during a prisoner exchange with a Freespace military faction that has since been absorbed into the Astral Locksmiths. Few records exist, as the ship itself was never found, and strangely, only the ST data of sprites was recovered. All of the regular crew were lost.

The question of what to do with the recovered sprite ST backups was resolved when sprites were given official rank elsewhere in the Star Army. This gesture was extended to the lost crew, and most accepted it readily, though with mixed results. Nearly all of them had been traumatized, or their programming degraded to some extent otherwise, and were not fit for duty. ATIKA was one of the less clean-cut cases; although more functional than most, she was among several who adamantly refused to be given a new body.

For most this would most certainly have been disqualifying, but as an information technology specialist, she surpassed expectations and was released to the YSS Imperator after a few months of therapy. From her old crew's testimony, it is surmised that her previous ship was defeated by Mishhuvurthyar and destroyed by Freespace, though the investigation ceased inconclusively in YE 33.

ATIKA certainly believes the Mishhuvurthyar were responsible, though her memories have always shown signs of self-censorship and other tampering. As she entered service near the beginning of the second war, her commitment to fighting them didn't receive much scrutiny until the war was over, and by then the case was cold. While her memory of the loss of her old ship (or lack thereof) remains a sore spot, after eight years in service on the Imperator, it's unrealistic for her to retain a strong attachment to a ship she likely only existed on for a few hours, before its demise.

In YE 42, she was assigned to the YSS Shinsugo

## Skills Learned

Atika has the following notable skills:

- [Star Army Common Skills](#)

## Social Connections

Atika is connected to:

- The crew of the Imperator-she's served with them a long time
- A therapist specializing in AI psychology and Mishhuvurthyar victims
- Her fellow survivors (tenuous though the connection may be)

## Inventory & Finance

ATIKA has no physical possessions, but owns several VR environments and some expensive software.

## OOC Information

In the case Navian becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I've been gone for a year? YES

| Character Data                                   |  |
|--|--|
| Character Name                                   | Atika  |
| Character Owner                                  | <a href="#">Soban</a>                            |
| Character Status                                 | Active Player Character                          |
| Star Army Personnel Database                     |  |
| SAOY Career Status                               | Active Duty                                      |
| SAOY Rank  | <a href="#">Nitô Hei</a>                         |
| SAOY Occupation                                  | <a href="#">Star Army Information Technology</a> |
| SAOY Assignment                                  | <a href="#">YSS Shinsugo</a>                     |
| DOR Year   | <a href="#">YE 45</a>                            |
| Orders   | <a href="#">Orders</a>                           |
| Government & Politics of the Yamatai Star Empire |  |
| District   | <a href="#">Nataria</a>                          |

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

<https://wiki.stararmy.com/doku.php?id=characters:yamatai:atika>

Last update: **2024/02/20 23:33**

