

# Anne Ee'ith

Anne Eeith is a [player character](#) played by [Zekec](#).

Anne Ee'ith



NO PICTURE AVAILABLE

Species & Gender:	<a href="#">I'ee</a> Female (Worker)
Year of Birth:	YE 21
Organization:	The Ee'ith Family
Occupation:	Guard
Rank:	N/A
Current Placement:	YSS Kaiyo

Preferred Plots:

- 1. YSS Kaiyo

## Physical Description

Carapace Coloration: Like pretty much every single I'ee ever, she has three parts of her body, the top part being yellow, the middle black, and the bottom yellow. Although, to become more unique, on the bottom carapace piece, she had someone put black tattoos, which looks almost natural, as stripes on it, ending in front of her stinger.

Eyes: Black

Physique: When she stands on her hind legs, she is roughly four feet and nine inches tall. She also has a tight-fitting golden ring on her left antennae, while a silver piercing is at the top of her right. The rest of her body is physically identical to her sisters and brothers.

## Personality

Despite being from the Ee'ith family, she was none to happy to be sent to the Kaiyo. Although she, like others in her family, are excited at the notion of aliens, she gets space sick way to often. This makes her grumpy most of the time, despite being very friendly, albeit shy at times, rather would like to be alone in her down time. But she never declines a mission, and will work her hardest at protecting her family and any aliens she may need to help.

## History

### Pre-RP

Anne Ee'ith was born in [YE 21](#) on the homeworld of the I'ee. As a larva, she did barely anything, including up until she matured. But when she matured, she was able to pick one of the careers, although naturally went with warrior, as she was one of the workers that regularly went hunting for food, using her natural defenses to defeat her prey. Once deciding to become a warrior, she was sent to train with the Thi-thi, the family best known for their warriors. If she was being honest, she did not necessarily like it at the Thi-thi training grounds, but respected them for their fighting skill and was grateful to be trained. She just recently got out of training, and was immediately thrust into action by being assigned to guard her Ambassador sister, Anna. After that, she was quickly trained on alien cultures for a year, as well as learning how to pilot an ambassador spacecraft.

## Skills Learned

Optional section. Anne Ee'ith has the following notable skills:

- Fighting

Like all I'ee, she can easily kill, as she as hunted creatures all her life to feed the thousand members of her family. But as her family and other I'ee taught her, there is a big difference between hunting and warfare. As most are, she was trained by the Thi-thi, the I'ee family that is dedicated to warfare. She did not particularly like them, but they helped in her career choice, helping her learn that using advanced weaponry is much easier and up-to-date then using her natural defenses.

- Starship Operations

Like any ambassador and guard that goes with them, she was trained how to operate the small vessel in

order to get to the duo's destination. While her sister and ambassador, Anna, learned mainly about the inner-working of foreign governments, Anne focused on their ship's defensive and offensive capabilities, as well as the governments.

- Alien Politics and Culture

If she was not assigned to guard an ambassador, she never would have taken this class, but because she was, it was forced upon her to learn everything there is to know about aliens. She learned enough to be capable in a fight in space, although she never tried, so she could be terrible. She knows enough to survive day-to-day life with many aliens.

## Social Connections

Anne is connected to:

- Anna Ee'ith (Sister)
- Hundreds of Siblings/Mother

## Inventory & Finance

Anne Ee'ith has....

\*Translator Implant: A brass-colored socket implanted in the back of the skull. When connected to an appropriate speaker system, it can translate thought into speech in any language the user knows.

\*Emotional Display Mask: A small LED display, roughly the size of a mouse-pad, worn upon the face and held in place with several straps. The mask possesses an array of simple, stylized facial expressions that can be displayed to convey emotion, controlled by the translator implant. She rarely wears it though, only on formal occasions.

\*Combat Grafts: Similar to medical prosthesis, I'ee warriors utilise metal grafts to augment their existing, natural weaponry. Razor-sharp mandible attachments and sharp, saw-shaped stinger augmentations are possessed by her.

\*I'ee 'Brawler' Combat Armour: The protective gear of a close-combat specialist, consisting of a spined helmet, thorax and abdomen armour, as well as greaves for each individual leg.

## OOO Information

In the case zekec becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I've been gone for a year? YES

Character Data	
Character Name	Anne Ee'ith
Character Owner	<a href="#">Zekec</a>
Character Status	Inactive Player Character

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

[https://wiki.stararmy.com/doku.php?id=characters:yamatai:anne\\_eeith](https://wiki.stararmy.com/doku.php?id=characters:yamatai:anne_eeith)

Last update: **2024/03/24 08:21**

