2024/05/20 05:01 1/3 Milorad Gespar

# Milorad Gespar

Milorad Gespar is a player character played by Arbitrated.



# **Physical Description**

Milorad is a sufficiently average-sized Daur with a stocky and tough build. His tendency to maintain strength while eating not-always-healthy food has combined to make the look of a seedy club's bouncer. His build combined with his darkened skin and hair, not to mention the ember-like orange eyes and highlights, often draws the attention of other people - mostly curious onlookers. He tends to speak softly when he thinks it's necessary, but his body language betrays how easily excited he can become.

## **Personality**

Milorad Gespar, despite his somewhat formidable and exotic appearance, loves to chat up strangers and is incredibly friendly. His excitable nature and adoration of learning just about anything makes it seem like there's an almost boundless amount of energy in his small Daur body. Milorad never keeps his hands idle, either - from checking on his hair and tail, to tinkering with random bits, tossing a rock from one hand to the other or doing anything else "fiddly". As would be expected of a security person, of course, he often does keep his head on a swivel - making sure he knows what's going on around him, mentally always noting movements of people and equipment as he sees.

Milorad does his best to get chummy with people he sees regularly, even if only for work or in passing. This got him plenty of connections in coffeeshops, at work, on the bus, and just about anywhere else he frequents. Most people who know Milorad also knows that he loves looking up to his older sister, Reznikova.

# **History**

We'll do this when we're ready.

#### **Skills Learned**

Oh yeah this too.

### **Social Connections**

Milorad Gespar is connected to:

- Vul'nirn Gespar (Father)
- Arietta Gespar (Mother)
- Reznikova Gespar (Older Sister)

# **Inventory & Finance**

A good one, this.

### **OOC Information**

This article was created on 2024/03/12 17:17 using the namespace template.

https://wiki.stararmy.com/ Printed on 2024/05/20 05:01

In the case arbitrated becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be adopted after I've been gone for a year? YES

Character Data	
<b>Character Name</b>	Milorad Gespar
<b>Character Owner</b>	Arbitrated
<b>Character Status</b>	Active Player Character
<b>Character's Home</b>	Nesha Prime (Planet)
Harm Limit	injury or death

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Last update: 2024/03/12 18:22

