



# Zyv Rakowski

Zyv Rakowski is a [player character](#) played by [LitD](#).

Zyv Rakowski	
	
Species:	Neplesian
Gender:	Male
Age:	25
Height:	1.83 m/6'0"
Weight:	69 kg/152 lbs
Organization:	<div><div>Star Military of the Democratic Imperium of Neplesia</div></div>
Occupation:	Space Marine
Rank:	P1C
Current Placement:	4th Fleet

[Voice Theme](#)

## Physical Characteristics

- Height: 1.83 m/6'0"
- Mass: 69 kg/152 lbs

**Build and Skin Color:** Originally balancing on the border of healthy/underweight his years of service in the marines has seen him improve his mass, slightly. Basic appearance is that of a set of limbs attached to a short torso. Muscles pronounced but not impressive in size. Somewhat paler in appearance than many.

**Eyes and Facial Features:** Long, thin skull, thin mouth, large hooked nose, pronounced jaw and cheek bones. Eyes sunken, permanent shadows underneath. Eye color: Grey.

**Ears:** Smaller than most, no other abnormalities noted.

**Hair Color and Style:** His preferred hairstyle is simple; bald. A choice caused as much by aesthetics as practicality, you have to worry less about someone grabbing hold of your hair in a fistfight if you have none. It is, however, usually in the state of several days worth of growth as he shaves once a week, or before action. When the hair grows enough to be seen it appears to be a sandy color.

**Distinguishing Features:** Despite being borderline underweight and rather sickly looking this is the mans normal appearance and not to be taken as a sign of him being ill. An oddity among Nepleslians the man has no artificial body parts, yet. He has an annoying habit of sighing, frequently, but seems unaware of the fact.

## Psychological Characteristics

**Personality:** The most prominent feature of Zyv's personality would be his introversion. More of an observer than a doer he will gladly take the back seat and be directed and be hesitant to instruct others how to act. Add to that his silence and he may come across as calm and collected, cold and aloof or lazy and unmotivated, depends who you ask. Despite not being the most social of men he will willingly interact with others, sometimes even initiating it. One of the first changes on his life's outlook after basic training. When dealing with others he is usually uncomfortable, especially if he finds himself to be the center of attention. In combat situations this trait seems to vanish as the man simply does what he is meant to do.

A bit on the cynical side the man expects people to act for their own benefit and is not inclined to believe that somebody acts selflessly. Not a cruel man by nature he does not, however, have a problem with cruelty, he will merely need a reason to be cruel himself. Though a bit hesitant to commit himself he will do his utmost to fulfill any obligations he has.

- **Likes:** Good music, good literature, good food and booze. Peace and quiet.
- **Dislikes:** Unnecessary noise, vulgarity, overly friendly individuals, spending too much time in the company of others.
- **Goals:** Apart doing his job and collecting his paychecks the man does not seem to have any goals.

# History

## Family

Most of the family resides on Delsauria.

- Paternal Grandfather: Damian Rakowski (97) Engineer/retired.
- Father: Mathew Rakowski (59) Manager.
- Mother: Monika Rakowska (48) Administrator.
- Elder Brother: Hugo Rakowski (27) Marine.
- Younger Brothers:
  - Stanbor (21) Student.
  - Bogdan (17) Student.

Also possesses a long list of extended family both on Delsauria and elsewhere.

## Pre-RP

Born as the second son of four to Mathew Rakowski and Monika Rakowska (maiden name Miller). With a number of his family occupying mid and high level posts in the planetary dockyards and port administration his financial status as a child could be classified as “well off”. Not to say he was wealthy, there were plenty of people better off than him and even if there weren't his father was a man who did not believe in easily acquired wealth and as a youth Zyv spent a lot of time earning most of the money heading his way installing a strong work ethic. His academic history is unremarkable averaging in just about everything except the humanities in which he achieved marks slightly above average.

Having finished his mandatory education but failing to further it he opted to enlist aged 20.

Service to date: Despite concerns about his poor weight to height ratio he was found altogether to be sound in body and mind and sent to training. Completing basic and advanced training as a “good enough” his military service since then has passed going from minor post to minor post primarily performing garrison duty until casualties in the war make command scrape the barrel for marines to fill the gaps. Receiving his orders Rakowski reports to 4th fleet command.

## RP

### “Back To Boot Camp”

As soon as the marine walked into the 4th Fleet's HQ he found himself in a training simulation confirming the rumors Zyv had heard regarding the fleets recent performance. Completing the training without incident he barely got time to get used to his new surroundings before heading for action.

### “Admiral in Distress”

Rakowski still does not understand how the terrorists expected to get away with taking an Admiral hostage but that is exactly what they expected to happen, of course Nepleslia does not take kindly to terrorists taking an admiral hostage and the marine found himself part of the task force sent in to resolve the situation. Zyv scored his first kill as a member of the 4th.

### “Operation Roundhouse”

As part of the combined fleets hitting system SC-4 the Cavaliers boarded the XSS Momoranth. What followed was a messy operation seeing Corporal Rui KIA, several others WIA as well as the entire ship painted in Neko and Squid guts with no high value prisoners to show for the marines efforts. On a more positive note Zyv captured an NMX sailor hat and added it to his collection of oddities and was promoted to Private Second Class to boot!

### “Training Brilliance”

Due to a shortage of Medics Zyv, being the most competent (in medical skill at least) of the available marines, was assigned to the Minutemen as a medic after a crash course courtesy of the self declared “galaxies most brilliant medic” (that is, Laura Romero) with the understanding that he would have to undergo a more thorough training course when possible.

### “Rok'Veru”

After a few hours rest the 4th fleet marines are dropped in an attempt to overwhelm the NMX forces stationed on a small piece of rock called Rok'Veru. Following a vicious battle that at times was fought at knife point the marines break the spine of the NMX defense prompting a surrender with Zyv having to return a heavily battered Hostile to the techies before shuffling off to get his shattered ribs looked at. Unfortunately Rakowski did not find any oddities to add to his collection but he was promoted to P1C, got a few medals and a pay bonus so not all is bad after is first deployment as a Minuteman.

### “Lead Chorus”

Following the completion of the Rok'Veru campaign and the 4th fleets forced stay in their HQ Rakowski has ample free time. Some of it is dedicated to a Gun Party organized by the newly promoted Corporal Simmons. Unlike the other marines the remainder of this time is not spent being bored but rather taking part in the promised medical training alongside other “temporary” specialists. This brought his medical skills to a level expected of a Nepleslian Marine Combat Medic, or at least an acceptable excuse for such.

## Skill Areas

### Communication:

Fluent in Nepleslian though speaks with a Delsaurian accent. Possessing a wide vocabulary he can speak and write correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. Skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

The man is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. Skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

## **Fighting:**

Zyv has received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons he is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. The man is in excellent physical shape and has considerable endurance and is also able to pilot land-based power armors, but must rely on the suit's A.I. to do anything advanced.

## **Survival:**

Rakowski knows how to survive in hostile environments. He can build shelters, hunt and forage for food, build a fire, etc. Is capable of camouflaging himself and is familiar with guerrilla warfare tactics. Due to place of birth he is more knowledgeable about arid environments than many after training having had practical experience.

## **Strategy (Tactics/discipline):**

The man can understand and give out tactical commands and work with his troop to follow those commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). Zyv is able to recognize ambush points. He knows basic math in order to calculate distances, etc, and can use a tactical map.

## **Medical:**

Zyv knows how to diagnose and treat conditions, apply first aid and emergency care (CPR, etc), as well as perform field surgery/general surgery if given the proper tools/facilities and he also knows how to work in and use hospital equipment. Rakowski has also been taught about the various physiology of the races within the SMDIoN, such as Nepleslians, ID-SOLs and Jiyuuians. However because the training is taking place in wartime it is somewhat rushed meaning his level of competence may not be fully up to the standards normally associated with a Marine Medic.

## **Maintenance and Repair:**

Though nowhere near mechanic proficiency the man is able to keep his gear in working order in field conditions and, providing some sort of knowledge of similar objects, he may be able to perform

maintenance on other vehicles and objects.

## Humanities:

Reading appears to be the mans only passion and is frequently seen with book in hand. There seems to be no specific specialty as the topics range from light reading to serious works on philosophy. Judging from conversations held with the soldier a fair share of that information stays in his head and he can pull out seemingly random snippets at various moments.

## Inventory

Zyv Rakowski has the following items:

### Clothing

#### Uniform

- 2 Pullover shirt, green, with rank patches on shoulder pads and name plate
- 4 [T-Shirts](#), white
- 4 underwear, white
- 2 Khaki cargo pants
- 1 [Beret, green, with flash patch](#)
- 1 [NSMC Field Cap, Type 33](#)
- 1 pair gloves, leather, black
- 1 pair boots, khaki.
- 6 pair boot [Socks](#), white
- 1 Belt, dark brown
- 1 [Nepleslian Dress Uniform \(YE 33\)](#) (full outfit with white pistol belt, gloves, pants, and boots)

#### Bunkwear

- 2 Tank tops, green, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, khaki
- 1 Pair of slip-on flexi-shoes, black

#### Workout/Swim

- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, khaki
- 1 Pair of trunks, green, fleet number on right leg

## Miscellaneous

- Dark green greatcoat with Fleet logo
- Civilian formal (shirt, tie, jacket, trousers)
- Civilian informal (jeans, [T-Shirt](#), sweater)
- Sun Glasses.
- Net [scarf](#).

## Armor

[Styrling Muur Personal Body Armor](#), helmet and torso plates only. Paints the armor in colors best suited for the environment he's in.

## Weapons and Weapon Accessories

- 1 Heavy Assault Rifle
- 1 [Utility Combat Knife M01A](#)
- 1 [Marine Combat Axe Model 01c](#)
- 1 [Styrling Silver Special .45 Caliber](#), with 2 extra magazines
- 1 [Zen Armaments .45 Caliber Pistol](#) "compact", with cross draw holster and extra magazine.
- 1 [Zen Armaments .357 Pistol](#) with leather holster, extra magazine and 60 rounds of ammunition.

## Medals and Decorations

- Orbital Assault Badge
- Rok'Veru Campaign Medal

## Accessories

- 1 pair identification tags, metal, with name and hometown
- 1 [Canteen](#), 1 quart
- 1 [AwesomeCorp DataJockey](#)
- 1 Wallet with the Marine Corps Insignia plated on it.
- [Ulti-Tool Multiple Purpose Tool](#)
- Books, Magazines, Comics, Periodicals (various)
- [Simmon "Sani-wipes"](#)
- [Simmon Odor Munchers](#): Bourbon
- Set of various music.
- Small weight set.
- Mobile communicator/camera.
- mini fridge.
- Rolling Chair.

Oddities

- [Yamatai Enlisted rank pin](#)
- [NMX sailor cap captured aboard the XSS Momoranth.](#)

Finances

Zyv Rakowski is currently a P1C in the [Star Military of the Democratic Imperium of Nepleslia](#) earning 150DA a week.

Total Savings	Addition	Subtraction	Reason
6000DA			Starting Funds
		50DA	Ulti-Tool Multiple Purpose Tool
		1300DA	Styrling Muur Armor, helmet+torso.
		800	Clothes
		560	Zen.45 Compact+holster
		1280	Miscellaneous
	1870		Total(?) P3C Pay (13.03.12-30.11.12)
	30		Bet Winnings
	2000		Combat Bonus
	3571		Total(?) P2C Pay (30.11.12-7.08.13)
9481DA			Current Funds

Character Data	
Character Name	Zyv Rakowski
Character Owner	<a href="#">LitD</a>
Character Status	Inactive Player Character

From:  
<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:  
[https://wiki.stararmy.com/doku.php?id=characters:nepleslia:zyv\\_rakowski](https://wiki.stararmy.com/doku.php?id=characters:nepleslia:zyv_rakowski)

Last update: **2024/03/24 07:45**

