


Will Cason

Will Cason is an Active Player Character played by [Damaske](#).

Will Cason



Species & Gender:	Male Human/ ID-SOL Hybrid
Organization:	Nepleslian Star Navy
Occupation:	Pilot, NSMC Demolitionist and Marine Sniper
Current Placement:	Cracked Skulls

Physical Description

Before you stands a gold-skinned giant of a man standing just a little over 7 feet tall, his form is that of a well-kept muscular build with square shoulders, pale purple cybernetic eyes¹, square chin with a recently shaved face, framed with shoulder-length dark purple hair.

Personality

Will likes to joke around when he can, but once the shit hits the fan he'll get with the show. Will does like to often drink but does not like to get hammered but just enough till he can feel it.

History

Born back in [YE:0](#) in Los Apagos, on the planet [Nepleslia](#), to Phillip and Monica Cason. Will was well cared for and taken care of growing up as his father was hired in the air bike industry. Learning to ride an air bike almost before fully learning how to walk Will was hooked to vehicle and driving as with being a daredevil on an air bike. That skill gave way to flying shuttles and other small craft. During this time Will was in a normal bar fight just having some fun when some glass shards entered his eyes and tore them up blinding him over a matter of days. Thanks to his father's line of work he was able to get cybernetic eyes, they were enhanced a little with 20/20 vision, low-light, and infrared enhancements. After some time Will became a taxi driver once he was old enough to pass the test. The times were rough and many times people attempted to rob Will, But little did they know he had a stun weapon that would knock them out, He would then handcuff them and drop them off at the local police station with the video of their attempted theft. Each time he would tell them to punish them for their actions, but he is not pressing charges on them.

Over time Will got more restless and after the [Democratic Imperium of Nepleslia](#) was formed he started to have the drive to join the Navy and use the skills he had to become a fighter pilot. After joining [DIO N Navy](#), Will soon noticed that he has a lot of downtimes, and they didn't always have the need for a pilot So he decided to go into sniper school and take on demolitions. Will quickly fell in love with the 12.7 mm High-Power Infantry Rifle and with his cybernetic eyes he turned out to be quite a great shot. In this time Will enhanced his vision to 20/5, and added in telescopic and ranging, so he can zoom in on targets and get how far they are, before picking up his rifle.

Most recently due to his love of making things go boom, Will has finished demolitions courses that lasted over two years (He took them all some twice.) And is now seeking to add "flash compensation" to his cybernetic eyes, so he does not have to look away from his booms. Hearing about two other cybernetic implants he now seeks out to get Advancer's Iron bone enhancement and Telepathy, Interface, & Neural Lace devices installed. One for strength and the other, so he can communicate without radio, or verbally to his team when deployed.

Skills Learned

Communication

Will are familiar with basic operation and procedures of radio and communications equipment and can both make and receive transmissions from other [DIO N](#) military personnel through headsets, ship communications systems, ground vehicles, power armor, and shuttles both in combat and out of combat with the proper discipline and procedures necessary to make their transmission and intentions known by the receiver. Will are fluent in Trade. They are able to speak and write both correctly and efficiently to a degree and can write reports, fill forms, issue orders under fire, etc. If a marine is illiterate or incapable of doing such he/she/they are entitled to a personal AI assistant such as a [Savtech JANE](#) or similar market option companion who can do so for them digitally or tutor them in such. The marine is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Combat

Will trained to stay fit, to shoot weapons, and to be able to at a moment's notice commit extreme and even lethal physical violence without a moment's hesitation. To achieve this, Will trained to devote at least an hour daily to physical fitness and mental combat training such as drilling or combat exercise

- Was trained to fire accurately, and in the same direction as other marines. Will be trained in all available weapons platforms large and small in the operation, maintenance, repair, and function of all DloN issued weapons in and out of their profession from the smallest handgun to the largest of powered armor-based weaponry. Last but most important of all Will was taught the basics of hand-to-hand combat in the form of self-defense training and each can memorize from muscle and memory alike the information pertained on the [P7 Pamphlet](#).
- Was trained in the use of the basic trio of Nepleslia power armor, the [Hostile](#), [Aggressor](#), and [M10 Raider Light Armor](#). With being a half SOL he was given additional training in the [cyclops](#).

Strategy

The basic understanding of following orders, Will learn about combat tactics and the differences between power armor and light infantry operations. They are also taught about combined arms operations, utilizing [Navy](#) and Marine airborne assets to support their own operations. They also learn how to plan and execute various non-standard operations such as commando raids, reconnaissance, urban, jungle, desert & arctic warfare as well as starship boarding operations.

In basic training a Marine is taught how to wear [their uniform](#), How to sleep in and maintain a hammock bed, to not speak unless spoken to when dealing with a superior officer such as saluting and not saluting in combat conditions and to follow orders without hesitation or speaking back.

Survival

Nepleslian Marines are trained not only to be able to survive in hostile conditions but to thrive if given the opportunity. Will trained to live off the land without resupply through training spent teaching them the skills to recognize edible plants and animals throughout the Kikyo sector, to catch and prepare said animals, and how to navigate without electronics or a map. Will was also taught how to make a fire without any of the usual means as well as to survive in cold weather without a fire.

Specialty: Demolitions

Marine demolitionists are trained in the use of all common and even uncommon used types of explosives found within the DloN military as well as those found in other parts of the sector. A marine demolitionist knows how to clear or destroy obstacles and how much explosive material it would take down to the gram. demolitionists are also trained in the setting and clearing of minefields and other hazardous obstacles. Each demolitionist marine is trained in the art of EOD; Explosive ordinance disposal.

Specialty: Sniper training

- **Fighting:** Each individual bearing the coveted title is an exceptionally skilled marksman and more often than not a more lethal individual when it comes to hand-to-hand combat thanks to their above-average hand-eye coordination and spatial awareness.
- **Physical:** Breathing and stamina management are at the core of the NSMC Sniper training regiment, which focuses more heavily on cardio. They are capable of running or even swimming for miles in full gear and managing to still place an accurate shot immediately afterward thanks to their breath-control techniques. Additionally, NSMC Snipers are trained to stay awake as long as is possible if their situation demands it, capable of ignoring the detrimental effects of fatigue and eye strain for days at a time.
- **Survival:** as such their ability to both track through and remain concealed in their environments no matter the circumstances is usually high-mythical. This can include constructing hidden positions to fire from, covering up their tracks and generally making themselves as difficult to find as possible to the point of making an animal they hunted for food look like it was ravaged by local carnivores.
- **Repair and Maintenance:** NSMC Snipers have an understandably more intimate relationship with their service weapons than most Marines. NSMC Snipers spend a lot of time fine-tuning their rifles and often hand-load ammunition to fulfill specific grain and velocity requirements when they know the exact conditions of their shot prior.
- **Knowledge:** NSMC Snipers are trained to know exactly how any given bullet will perform based on a wide variety of factors including but not limited to caliber, velocity, grain, twist rate, barrel length, material, design, atmospheric conditions, and so forth. The calculations they make to ensure a round hits its intended target are an almost sub-conscious process most Marine Snipers sometimes catch themselves conducting unintentionally in their downtime. Psychology also plays a key role in the art of Sniping, with the individual behind the scope needing to make decisions about the ramifications of what happens when they pull the trigger and what targets to engage first, even where the enemies might first start looking for the shooter's position.

Social Connections

Will Cason is connected to:

- Monica Cason (Mother)
- Phillip Cason (Father)

Inventory & Finance

Will Cason has the following:

Clothing

Uniform

- 1 [CSS Suit](#)
- 2 Button-up short-sleeved over shirt, blue, with rank patches on shoulder pads and name plate
- 4 [T-Shirts](#), white
- 4 underwear, white
- 2 Blue jeans
- 1 Garrison hat, blue, with flash patch
- 1 pair of finger-cut gloves, leather, brown
- 1 pair of shoes, brown
- 6 pair boot [Socks](#), white
- 1 double-strap belt, brown

Bunk wear

- 2 T-shirt, white, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, blue
- 1 Pair of slip-on flexi-shoes, brown

Workout/Swim

- 2 Short-sleeved mocks with fleet number on the right chest, blue
- 2 Work-out shorts, light blue
- 1 Pair of trunks, blue, fleet number on right leg

Weapons and Weapon Accessories

- 1 [Gjallarhorn 20mm Grenade Launcher](#)
 - with 2 extended drum mags, 3, 7 round mags with the following ammo, flare, smoke, 20mm HE, Flechette darts, Rocket shell and plasma shell
- 1 [Galactic Horizon 11.5x43mm Integrally Suppressed Automatic Carbine](#)
 - with Multispectral Marksman 1-50x, thermal, low-light scope, Folding vertical foregrip, Single-point Stone Thread sling, 3 50rnd mags, with 11.5x43mm "Slugger" and 11.5x43mm Quake ammo 5 boxes each
- 1 [12.7mm High-Power Infantry Rifle](#)
 - with Multispectral Marksman 1-100x, thermal, low-light scope, Telescoping bipod, and 10 double-stack magazines, with 1000 rounds each of the following in ammo boxes, SLAP round, Hi-Explosive, and Incendiary Rounds.
- 1 [Na-W/P-08 Heavy Automatic Sidearm V3 \(08c\)](#),
 - with 2 extra regular ammo magazines, and comes with brown pistol belt.

Accessories

- 1 pair of identification tags, metal, with name and hometown
- 1 [Canteen](#), 1 quart
- 1 [AwesomeCorp DataJockey](#)
- 1 Wallet with the Naval Corps Insignia plated on it.
- Starting pay of: 6000 [DA](#)

Will Cason currently has 3000 KS.

OOC Information

This article was created on 2021/11/30 10:15 using the namespace template.

In the case damaske becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I've been gone for a year? YES

Character Data	
Character Name	Will Carson
Character Owner	Damaske
Character Status	Active Player Character
Plots	Cracked Skulls
Nepleslian Personnel Database System	
Career Status	Active Duty
Branch	NSN
Rank	Crewman

1)

20/5 sight with infrared, low-light, telescopic, and ranging enhancements

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