

# Victoria Vimschev

Victoria Vimschev is a [player character](#) played by [Arbitrated](#).

| Victoria Vimschev  |  |
|--|--|
|  |  |
| Species & Gender:  | <a href="#">Shukaren Daur (Sub-Species)</a> Female |
| Date of Birth:   | <a href="#">Era of Restart 741-v</a>               |
| Organization:  | Vault of Arms                                      |
| Occupation:  | Heir to the company                                |
| Rank:  | N/A  |
| Current Placement:   | <a href="#">Shades of Green</a>                    |

## Physical Description

Victoria is a well-carried woman, tall for a Daur by a notably significant margin at an impressive five feet and zero inches. This with her curvy, stacked body shape has been known to turn heads simply by entering a room, other Neshaten being keen to listen to her when she speaks. To combine with the allure of her body, Victoria has deep blue eyes and golden-blond hair, typically worn loose and to about her bust in length.

As if to balance out her incredibly large chest, Victoria sports a tail of a similar color to her hair, which she spends much of her free time grooming; the tail and its fur takes up nearly as much space as her entire torso does, and she has excellent control of it despite the bulk associated with such volume.

As she was raised on a business mindset, Victoria prefers to wear formal clothing with particular bias towards short dresses and full suits, rarely wearing “street clothes” or “comfy clothes”. Despite knowing multiple languages in order to facilitate partnerships with non-native companies, Victoria's surprising youth can cause her to accidentally slip back into her original tongue mid-sentence.

## Personality

Victoria is forward-minded, focused on her goals, and prone to making things direct when in normal conversations. She dislikes wasting time and can be rather curt when she needs to be, though this often gets muddled when talking with aliens due to her tendency to slip into [Tinacen](#) unexpectedly. Despite this directness, Victoria has the tact to not sour a deal in progress, nor spoil things that she wants until the time is right. Even though she was born of a well-established family, Victoria was also taught how to handle herself in situations aside from pure business, which has helped prevent her from turning into a spoiled brat.

Away from the economic battlefield, Victoria's demeanor changes - much more caring, much "softer" some may describe her. She wants to ensure people are safe and happy, but also knows that sometimes the best way to get a friend to listen is to give them a slap right on the face when they're acting irrationally. At her homeworld, Victoria is used to weaponizing her size advantage over other Neshaten to "encourage" them into settling down, though is learning that this tactic is less effective on aliens.

## History

### Skills Learned

Optional section. Victoria Vimschev has the following notable skills:

- **Communication:** Victoria excels in communicating, especially in her native language. She can intimidate, persuade and even deceive somebody whenever she pleases, provided she has information to exploit. These skills are weakened when talking in other languages such as Trade, but this can be linked to a lack of experience and unfamiliarity with the language.
- **Entertainment:** Once she was old enough to learn more advanced social skills, Victoria was taught how to host and entertain guests. From drink mixing and planning, to even a bit of singing on the side, Victoria knows how to keep guests happy and relaxed - a skill that she's weaponized on more than one occasion to get an advantage in the future. No matter the form, entertainment can be an excellent distraction.
- **Fighting:** As the heir to a weapons development company, Victoria has often been involved in the handling and usage of experimental weapons deemed safe for live fire testing. As such she is much more reliably able to understand unknown, unfamiliar, or "exotic" weapon designs of handheld nature. Combining this with the surprising strength that Neshaten of all subspecies have, and she can operate heavier weaponry than people would expect, including small powered weapons such as miniguns.
- **Weapon Maintenance:** As expected with handling experimental weapons, Victoria Vimschev is not unfamiliar with errors - from jams, to accidental discharges, to a weapon simply starting to fall apart due to the stress of firing combined with improper, or rushed, assembly. Given a few minutes and the right tools, she can repair an issue if she can identify it.
- **Leadership:** While not capable of properly commanding a squad, and lacking the tactical experience of a veteran, Victoria is known to care a lot for people she can influence. She will think out loud, especially if something is being planned in her vicinity, and will often try to test an idea

by bringing a counter-idea to the discussion. More publicly, Victoria has experience giving speeches and statements to public gatherings, though this typically falters if she's not speaking in Tinacen.

## Social Connections

Victoria Vimschev is connected to:

- (Father)
- (Mother)
- (Brother)

## Inventory & Finance

## OOO Information

This article was created on 2022/10/22 07:06 using the namespace template.

In the case arbitrated becomes inactive:

- Can this character be used as an NPC by a GM or FM? NO
- Can this character be [adopted](#) after I've been gone for a year? NO

| Character Data   |                               |
|------------------|-------------------------------|
| Character Name   | Victoria Vimschev             |
| Character Owner  | <a href="#">Arbitrated</a>    |
| Character Status | Active Player Character       |
| Current Location | <a href="#">Funky City</a>    |
| Plots            | <a href="#">HAS Reva Maya</a> |

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

[https://wiki.stararmy.com/doku.php?id=characters:nepleslia:victoria\\_vimschev](https://wiki.stararmy.com/doku.php?id=characters:nepleslia:victoria_vimschev)

Last update: **2024/02/23 13:00**

