

# "Stripe" Doane

Stripe Doane is a [player character](#) played by [Talonis Wolf](#).

Stripe Doane	
	
Species:	Human
Gender:	Male

Stripe Doane	
Age:	~20, exact age is not known.
Height:	182.88cm (6'10)
Weight:	168 lbs
Organization:	<a href="#">Nepleslian Space Marine Corps</a>
Occupation:	Mechanic/Technician, Soldier
Rank:	Private
Current Placement:	

Preferred Plots:

1. Free State <sup>1)</sup>
2. Aquila Flight

## Physical Characteristics

- Height: 182.88cm (6'10)
- Mass: 168 lbs
- Measurements:

**Build and Skin Color:** Brown Skin, Lean and somewhat muscular. Occasionally described as “weedy-looking”.

**Eyes and Facial Features:** Green Eyes, 'Heart Shaped Head' <sup>2)</sup>

**Ears:** Rounded, Human

**Hair Color and Style:** Messy Red Hair, Red Eyebrows

**Distinguishing Features:** Various faint scars from the various Turf Wars and Riots.

## Psychological Characteristics

**Personality:** He is a bit of a loner, but his bargaining skills show that he isn't entirely unsociable. Some have described him as 'an entirely different person' while in the process of bargaining. He is wary of men in general, particularly those in positions of authority, but will follow orders. Gets along with the opposite gender fine, and has a healthy dose of respect for what he terms 'the better gender'. <sup>3)</sup> When he's nervous or worried he has a habit of playing with quote “sharp pointy objects”, a habit acquired during his time on the streets. He prefers, however, to not have to use such objects in violent ways, as it “could scare potential clients'. He views life's journey as “Hope for the Best, Prepare for the Worst, and still get F\*ked over.”, a maxim which may or may not be a front for a sense of paranoia. Further data is required.

- **Likes:** Doodling various parts and machinery, Reading, 'Sharp Pointy Objects', Walking, Cooking.
- **Dislikes:** Child Abuse, Naive Attitudes

- **Goals:** Make the messed up world a little less messed up.

## History

### Family (or Creators)

Father (Name Unknown) Mother(Name Unknown, Subject claims is 'Deceased')

### Pre-RP

Stripe ran away at what he believes to be the age of 4 or 5, after his father used a soldering iron on him, running it from right collar bone to the right navel area.

In the years between when he ran away and enlistment, he got involved with some of the gang wars on a predominantly support capacity, fixing and repairing the gear of whatever gang he was part of at that time.

He avoided being branded or tattooed with a gang insignia by the sole virtue of never getting the required amount of combat or kills, which saved him from execution. This does not mean he has no combat experience by any means, however- like most Neplesians, he has extensive combat experience but little formal training.

Along the way, he bumped into a female Cook who won his eternal respect by not judging him and helping him when he was in need.

## Skills

### Communication

Living on Neplesia has given him a rather knowledgeable grasp of Neplesian, especially in terms of gang slang and criminal euphemisms. This knowledge was improved upon in training in the military, giving him knowledge on the use of various communications technology and a first-hand encounter with the horrors of paperwork.

### Fighting

Stripe has fought in various gangs and *survived*, although admittedly this is largely due to his support role in such gangs. This first-hand experience is enriched through combat techniques learned in basic training, but Stripe knows that he's still a small fry in terms of combat ability.

## Survival

The training in the military has given him knowledge of the essentials, but his ability really shines in urban environments, slums, and in the midst of chaos.

## Strategy (Tactics/discipline)

He knows the theory, but has very little first-hand experience. He really, *really* hopes this doesn't get him killed, knowing that training can be little match against true veterans.

## Maintenance and Repair

Stripe learned how to maintain and fix various things so as to gain some semblance of protection on the streets- you don't put the guying keeping your stuff going on the front lines, after all.

## Engineering

After working for one or two particularly well-equipped gangs, he dabbled in using spare parts from unrepairable things which were brought back from time to time.

His lack of know-how on Technology Operation is limiting him on the software side, but otherwise he can build things to a certain extent.

## Inventory

Stripe has the following items:

### Clothing

#### Uniform

- 2 Pullover shirt, green, with rank patches on shoulder pads and name plate
- 4 [T-Shirts](#), white
- 4 underwear, white
- 2 Khaki cargo pants
- 1 [Beret, green, with flash patch](#)
- 1 [NSMC Field Cap, Type 33](#)
- 1 pair gloves, leather, brown
- 1 pair boots, brown

- 6 pair boot [Socks](#), white
- 1 Belt, dark brown
- 1 [Nepleslian Dress Uniform \(YE 33\)](#) (full outfit with white pistol belt, gloves, pants, and boots)

## Bunkwear

- 2 sleeveless shirts, green, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, khaki
- 1 Pair of slip-on flexi-shoes, black

## Workout/Swim

- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, black
- 4 pairs green ankle [Socks](#)
- 1 pair green low-top sneaker shoes
- Depends on gender and preference:
  - 1 Pair of Swimming Trunks, Green, Fleet Number on Right Leg

## Weapons and Weapon Accessories

- A choice of one assault rifle
  - 1 [M3 Assault Weapon System](#)
  - 1 [M3 Assault Rifle](#) (Recommended)
- 1 [Utility Combat Knife M01A](#)
- 1 [Marine Combat Axe Model 01c](#)
- A choice of one of the following sidearms (comes with brown pistol belt):
  - 1 Pistol, [Styrting Silver Special .45 Caliber](#), with 2 extra magazines
  - 1 Automatic Pistol, [Nk-lr "Knuckler"](#), with 2 extra HJP double magazines
  - 1 Automatic Pistol, [ESG "Easy Sub-Machine Gun"](#), ceramic, with 2 extra JHP magazines
  - 1 Automatic Pistol, [Na-W/P-08 Heavy Automatic Sidearm](#), with 2 extra regular ammo magazines.
  - 1 Revolver, [HHG 'High Hybrid Gun'](#), with 2 extra HJP magazines

## Accessories

- 1 pair identification tags, metal, with name and hometown
- 1 [Canteen](#), 1 quart
- 1 [AwesomeCorp DataJockey](#)
- 1 Wallet with the Marine Corps Insignia plated on it.
- Starting pay of: 6000 DA

# Finances

Stripe is currently a Private in the [Nepleslian Space Marine Corps](#).

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds

# OOC Discussion

Character Data	
Character Name	"Stripe" Doane
Character Owner	<a href="#">Talonis Wolf</a>
Character Status	Adoptable Player Character
Approval Thread URL	<a href="#">stararmy.com/...</a>
Nepleslian Personnel Database System	
Career Status	Active Duty
Branch	NSMC
Rank	<a href="#">Private</a>

1)

"Joining Requirements: Murder or have murdered one of the existing players"

2)

I used the following article to choose facial shape, scroll down to see pics of the different types:

<http://www.wikihow.com/Determine-Your-Face-Shape>

3)

I may be male, but I'm not stupid. Make a list of Historical Figure, separate by gender, then separate each into those with a bad rep and good rep. The ratios speak for themselves.

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<https://wiki.stararmy.com/doku.php?id=characters:nepleslia:stripe>

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