

Spacecase Jack 69-4406-2207

Spacecase Jack 69-4406-2207	
Species:	Freespacer
Gender:	Female
Age:	11
Height:	5'5", 167 cm
Weight:	125 lbs, 56 kg
Organization:	Nepleslian Star Navy
Occupation:	Shuttle Pilot
Rank:	Cadet Apprentice (Old Nepleslian Rank)
Current Placement:	NSS Venus

Spacecase Jack 69-4406-2207 in Roleplay

Spacecase Jack 69-4406-2207 is a player character played by Riko. NSS Venus plot.

Voice:Deadman Wonderland - Minatsuki Takami

Physical Characteristics

- Height: 5'5", 167 cm
- Mass: 125 lbs, 56 kg
- Measurements: 38C Bust, 28" Waist, 37" Hips

Build and Skin Color: Jack's build is somewhat average though a little more-than-average in the bust department. Her skin tone is almost pure white, having spent most of her time inside of a cockpit or indoors. Jack keeps the lichen that grows on her body in spiral designs.

Eyes and Facial Features: Jack Six Nine's eyes are bright red in color and quickly dart from object to object, giving others the impression that she has a hard time concentrating even though that isn't the case. However, when accessing [Polysentience](#) data, her eyes remain focused as if she is staring. Jack also wears a lower half of a re-breather/gas mask most of the time to help support her weakened immune system. This also has a built-in speaker that gives her voice a metallic ring when she talks.

Ears: Regular human-style ears

Hair Color and Style: Jack Six Nine's hair is bubblegum pink in color with white highlights and kept in a set of pigtails, coming down to her shoulders in length.

Distinguishing Features: Jack Six Nine's arms from the elbows down are purely cybernetic as well as her legs below the thigh.

Psychological Characteristics

Personality: Jack is a heavy sarcastic individual, often making jokes at her other crewmates' expenses. Even though she enjoys toying with other people she hates being made fun of herself, often getting pouty and defensive when a joke is thrown back at her. Jack also has a weakness for sweets and similar bakery goods, and is easily bribed with them. Being a Freespacer, Jack Six Nine has an apparent streak of laziness and "alternative thinking", especially when flying: She often takes 'more fun' routes or ones that are more efficient (aka dangerous) often resulting in heavily damaged aircraft.

- **Likes:** Flying, pranks, sweets and baked goods, jokes, 'alternative activities'
- **Dislikes:** Being pranked, rules and regulations, precise plans that don't allow any freedom in how they are done, boredom
- **Goals:** Improve her flying ability and lose less than five aircraft in a year due to 'pilot mishaps'

History

Family (or Creators)

A nice, warm, cozy cloning tank.

* [Stichtech Pat 64-4406-2207](#) Sister

Pre-RP

Spacecase Jack 69-4406-2207 is a [Type Three](#) Freespacer who originally wanted to be a miner until a freak smelting accident rendered her arms and lower legs useless. After receiving replacements, she was told to rethink her career choice. After a brief session of reprogramming, Jack tried her hand at being a Pilot, which was a slightly better endeavor than mining that only resulted in several crashes and minor accidents. In order to improve herself, Jack Six Nine decided to join up with the Nepleslian Navy at age nine, in order to improve her skills, appease her lust for exploration, and to fight her growing boredom.

After her initial basic training and concurrent pilot training, which lasted a total of about two years, she was assigned to the NSS Venus for her first assignment.

Skills

Starship Operations

Being a Freespacer, along with having been a Pilot most her life, Spacecase Jack 69-4406-2207 can operate or use most starship technology in a pinch, though she is more adept to being a small craft pilot.

Mindware

As a Freespacer, Jack has all types of neuralware installed in her head (whether she knows it or not) and can easily use it to learn/download any information that she needs, stay connected to Polysentience, and to store memories in her mental databank for easy playback.

Culinary

Having a sweet spot for sweets, Jack has learned to bake, cook, and make a lot of her favorite treats as well as a handful of other goods she decided to learn on the fly.

Communication

Spacecase Jack 69-4406-2207 is familiar with basic radio operation and procedures. She can make

transmissions to and receive transmissions from others through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. Jack is fluent in Nepleslian. She can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. Though she would prefer not to bother with that boring stuff, she recognizes that it is part of what she signed up for. Jack is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Fighting

Jack 69-4406-2207 received Basic Nepleslian training and can do what is required of her (shoot/use weapons effectively, use power armor, etc.) but is not inclined to act hostile towards people unless her own or her crewmates' life or well-being is put at stake. Fighting is usually a last resort.

Survival

Jack Six Nine knows how to survive in hostile environments. She can build shelters, hunt and forage for food, build a fire, etc. She can also camouflage herself and is familiar with guerrilla warfare tactics.

Strategy (Tactics/discipline)

Jack Six Nine can understand and give out tactical commands and work with her troops to follow those commands efficiently. She knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). Jack Six Nine is able to recognize ambush points. She knows basic math in order to calculate distances, etc, and can use a tactical map.

Inventory

Spacecase Jack 69-4406-2207 has the following items:

Clothing

Uniform

- 2 button-up short-sleeved overshirt, blue, with rank patches on shoulder pads and name plate
- 4 [T-Shirts](#), white
- 4 underwear, white
- 2 blue jeans

- 1 garrison hat, blue, with flash patch
- 1 pair of finger-cut gloves, leather, brown
- 1 pair of shoes, brown
- 6 pair boot **Socks**, white
- 1 double-strap belt, brown

Bunkwear

- 2 T shirt, white, with fleet number on the right chest
- 2 pairs of ankle length pajama pants, blue
- 1 pair of slip-on flexi-shoes, brown

Workout/Swim

- 2 short-sleeved mocks with fleet number on the right chest, blue
- 2 work-out shorts, light blue
- 1 bikini, blue, fleet number on right breast.

Weapons and Weapon Accessories

- 1 revolver, **HHG 'High Hybrid Gun'**, with 2 extra HJP magazines
- 1 pistol, **Zen arms pistol**, with a brown leather holster, extra magazine and a box of 60 rounds.

Finances

Spacecase Jack 69-4406-2207 is currently a Cadet Recruit in the Nepleslian Star Navy.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds
Character Data			
Character Name	Spacecase Jack 69-4406-2207		
Character Owner	riko		
Character Status	Inactive Player Character		

From:
<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:
https://wiki.stararmy.com/doku.php?id=characters:neplesia:spacecase_jack_69-44062207

Last update: **2024/03/24 08:12**

