

Sebastian Armstrong

Sebastian Armstrong is a [player character](#) played by [Gunhand4171](#).

Sebastian Armstrong	
Species & Gender:	ID-SOL Male
Date of Birth:	YE 41
Organization:	NSMC
Occupation:	Heavy Weaponer
Rank:	Private
Plot:	Die Screaming or Die Trying!

Physical Description

Being a pure ID-SOL, Sebastian is very large and muscular. Standing a 7'10" tall and weighing in a 480 lbs, the man is built like a brick. His features much the same; having a square face, chiseled jawline, and piercing red eyes. His blonde hair is usually kept in within NSMC regulation.

Personality

Like most ID-SOLs, Sebastian can appear to be boisterous, brash, and compulsive. His temper can be easily be set off someone is intent on poking the wrong buttons. However, Sebastian is very charismatic and likes to crack jokes even at the most inopportune times.

Yet, there is a side to the giant that few ever see and fewer still will ever fully understand. At times he can be caring and compassionate around those he considers close friends.

History

Sebastian Armstrong was born in [YE 41](#) on [New Bernese](#)

Skills Learned

Sebastian Armstrong has the following notable skills:

Skills

Communication

Sebastian became familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. He is fluent in Nepleslian. He learned to speak and write both correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. The character is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Fighting

Sebastian trained very hard to become the best fighter he could. He trained to stay fit, to shoot weapons, and to punch someone's lights out if need be. This includes how to set up a workout regimen by devoting at least an hour a day to physical fitness, how to set up and clean workout equipment, and how to properly cycle through workout types to get a full body workout. Marines who only ever work out their arms are punished! Sebastian trained to fire accurately, and in the same direction as other marines, on the HHG 'High Hybrid Gun', the Styrling Silver Special .45 Caliber, and the M2 Rifle. He was taught how to strip down, clean, and put these weapons back together. Finally, Sebastian was taught the basics of hand to hand combat in the form of Nepleslian Marine Self Defense Training.

This is then followed by a course in Power Armor operation and handling. Sebastian then was taught how to use the basic trio of Nepleslian power armor, the Hostile, Aggressor and Raider.

Survival

Nepleslian Marines are expected to know how to survive and live off the land without resupply. Their fourth month of training is spent teaching them the skills to recognize edible plants and animals, to catch and prepare said animals, and how to navigate without electronics or a map. Marines are also taught how to make a fire without any of the usual means as well as to survive in cold weather without a fire.

Strategy

Sebastian, during the second and third months of training, learned about combat tactics and the differences between power armor and light infantry operations. He was also taught about combined arms operations, utilizing Navy and Marine airborne assets to support marine operations. They also learn how to plan and execute various non-standard operations such as commando raids, reconnaissance, urban, jungle, desert & arctic warfare as well as starship boarding operations.

Inventory & Finance

Sebastian Armstrong has

Clothing

Uniform

- 2 Pullover shirt, green, with rank patches on shoulder pads and name plate
- 4 [T-Shirts](#), white
- 4 underwear, white
- 2 Khaki cargo pants
- 1 [Beret, green, with flash patch](#)
- 1 [NSMC Field Cap, Type 33](#)
- 1 pair gloves, leather, brown
- 1 pair boots, brown
- 6 pair boot [Socks](#), white
- 1 Belt, dark brown
- 1 [Nepleslian Dress Uniform \(YE 33\)](#) (full outfit with white pistol belt, gloves, pants, and boots)

Bunkwear

- 2 Tank tops, green, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, khaki
- 1 Pair of slip-on flexi-shoes, black

Workout/Swim

- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, black
- 4 pairs green ankle [Socks](#)
- 1 pair green low-top sneaker shoes
- 1 Pair of trunks, green, fleet number on right leg

Weapons and Weapon Accessories

- 1 [M3 Assault Rifle](#)
- 1 [Utility Combat Knife M01A](#)
- 1 [Marine Combat Axe Model 01c](#)
- 1 Revolver, [HHG 'High Hybrid Gun'](#), with 2 extra FMJ magazines

Accessories

- 1 pair identification tags, metal, with name and hometown
- 1 [Canteen](#), 1 quart
- 1 [AwesomeCorp DataJockey](#)
- [P7 Pamphlet](#)
- 1 Wallet with the Marine Corps Insignia plated on it.
- Starting pay of: 6000 [DA](#)

OOC Information

This article was created on 2019/12/09 19:37 using the namespace template.

In the case gunhand4171 becomes inactive:

- Can this character be used as an NPC by a GM or FM? Must ask
- Can this character be [adopted](#) after I've been gone for a year? NO

Character Data	
Character Name	Sebastian Armstrong
Character Owner	Gunhand4171
Character Status	Inactive Player Character
Plots	Die Screaming or Die Trying
Approval Thread URL	stararmy.com/...
Nepleslian Personnel Database System	
Career Status	Active Duty
Branch	NSMC
Rank	Private

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