

Samantha "Sam" Oliver

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Species:	Nepleslian
Gender:	Female
Age:	22
Zodiac Sign:	Sagittarius
Height:	6'0"
Weight:	200 lbs.
Cup Size:	B
Organization:	Star Military of the Democratic Imperium of Nepleslia
Occupation:	Space Marine
Rank:	Private 2nd Class
Current Placement:	NSS Acadia

Samantha "Sam" Oliver in Roleplay

Samantha "Sam" Oliver is a [player character](#) played by [PlaidMage](#) and is currently involved in the [NSS Acadia](#) plot.

Physical Characteristics

Height: 6'0" Mass: 175 lbs. Measurements: Bra Size: B

Build and Skin Color: Sam's body is muscular from long training and growing up with her male-dominated family - wrestling with six brothers isn't an easy task. Her breasts are small enough to be bound without too much agony, but her hips and rear are more feminine than she would like. Her skin is quite tanned, with a few sun freckles splattered here and there.

Facial Features and Eye Color: Sam doesn't exactly have the most feminine face, though neither is it masculine. Her nose is somewhat oversized, completely eschewing any kind of prissy up-turnedness. Her eyes are the only really eye-catching part of her face, as they're fairly large compared with the rest of her features and a dark blue.

Hair Color and Style: Sam keeps her black hair shaved down to her scalp.

Distinguishing Features: Sam does all she can to make herself look male - she ignores makeup, keeps her hair to stubble, and binds her breasts in addition to preferring male clothing - usually with an extra pair of [Socks](#) bundled down her underwear. She doesn't yet have any cybernetic enhancements.

Psychological Characteristics

Personality: Sam, in her private life, is shy and unassuming. She works out frequently, reads now and then for entertainment, and enjoys many television shows, especially ones with involved plots she can follow. She would rather spend an evening tending to herself than go out drinking. In her male persona, though, she is (or at least pretends to be) boisterous, loud, and cocksure, like most Nepleslian men. After a long bout of her charade, she often seems to shrink even further into herself next time she's given a chance to be on her own - which comes very infrequently, given that she's usually deployed on board a ship with only other soldiers for company. The bellicose male personality isn't entirely fabricated, though - Sam does enjoy military service, and fighting for her Imperium fills her with joy.

Likes: being alone, television, music of most genres, defending the DIoN, a good beer **Dislikes:** having to pretend to be a man to earn respect, large crowds **Goals:** to become a respected member of the SMOIoN in high standing and make her family proud

History

Family (or Creators)

Mr. & Mrs. Samuel Oliver, Richard Oliver, Daniel Oliver, Jacob Oliver, Malcolm Oliver, Hoban Oliver, William Oliver

Pre-RP

Sam grew up in a too-small house with six older brothers. Though her family wasn't poor - her father, Samuel, a doctor, making enough to support them with her mother, Jacqueline, working odd jobs - it seemed as though no matter where on Planet Nepleslia they moved there wasn't ever a house that could withstand the hurricane force of Rick, Dan, Jacob, Malcolm, Hoban, and Will. Sam and her mother were always swept up in whatever madness they happened to be enacting; the older woman was much more used to life surrounded by Nepleslian men than her daughter. None of them ever exactly bullied their baby sister, but nonetheless the arm-punches, play-wrestling, skydiving, orbital bungee-jumping, and catch with head-sized stones prepared her for life later on. From her vantage point at the bottom of the constantly-shifting totem pole of brotherly politics, Sam realized for the first time just how many men there *were* on Nepleslia - it seemed like there were seven men for every three girls! She slowly came to see that even if the males of her society didn't discriminate openly towards her, the subtle sexism inbuilt by their very biology would put her at a constant disadvantage.

One by one, each brother went on to live his own life. Jacob, Dan, and Will all struck out to make their fortunes as mercenaries; Will never came back. Malcolm followed in his father's footsteps to become a doctor with a successful practice. Hoban went into arms manufacturing, with Rick developing the weapons his assembly line built. As the baby, Sam watched each of her brothers grow up, and decided that none of these paths were for her. She had watched the news and seen the reports of Mishhuvurthyar

attacks, of the political conflicts with the Reds. She knew that there must be other struggling families that worried like hers did. There was one thing standing in her way, though. Neplesian females *were* allowed into the military, but the sexism she had seen filled her with dread, and no matter what the recruitment vids said she didn't think that she would make it very far as a woman. Her parents would never approve of their only daughter joining the military, either - so one night, when they'd gone to sleep, she cropped her hair, bound her breasts, stole one of her father's suits and slipped off to join the Star Military of the Democratic Imperium of Neplesia.

Skills

Communications

Sam is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. She is fluent in Neplesian. She can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. She is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Fighting & Physical

Sam received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons she is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. She can repair weaponry with adequate tools and time. She is in excellent physical shape and has considerable endurance. She is also able to pilot land-based power armors, but must rely on the suit's A.I. to do anything advanced.

Sam has special training with sniper rifles. She has a steady aim and is capable of taking shots in between breaths, though she is by no means a crack shot - yet, at least.

Survival

Sam knows how to survive in hostile environments. She can build shelters, hunt and forage for food, build a fire, etc. She can camouflage herself and is familiar with guerrilla warfare tactics.

Strategy (Tactics/Discipline)

Sam can understand and give out tactical commands and work with her troop to follow those commands efficiently. She knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme

pressure (combat, etc). She is able to recognize ambush points. She knows basic math in order to calculate distances, etc, and can use a tactical map.

Vehicles (Land Vehicles)

Sam is familiar with how to effectively pilot most ground vehicles. She can make rudimentary repairs to his vehicle. In addition, she has one vehicle type in which he is particularly skilled at operating - in Sam's case, APCs. While inside this vehicle, she can perform difficult maneuvers under high stress (combat, etc). She is also proficient in repairing this type of vehicle (if given the proper tools and time).

Leadership

Sam was always the voice of reason among her brothers, and her voice can still quiet a rowdy room. Her superiors in basic training recognized this and gave her basic leadership training in preparation for a possible command track. She can give tactical orders in situations of both calm and combat, and organize troop movements with some proficiency.

Medical

Sam paid attention when her father would go on about his day job around the dinner table. He would often teach her how to bind wounds and splint broken bones to prepare her for life in the gritty Imperium, though he hoped she would never have to use her skills. She's kept herself sharp on these basic first-aid treatments since she learned them, and occasionally finds them useful, even if she isn't able to perform anything more advanced than basic triage.

Inventory

Clothing

Uniform

2 Pullover shirt, green, with rank patches on shoulder pads and name plate

4 [T-Shirts](#), white 4 underwear, white 2 Khaki cargo pants 1 Beret, green, with flash patch 1 pair gloves, leather, black 1 pair boots, black (or khaki) 6 pair boot [Socks](#), white 1 Belt, dark brown

Bunkwear

2 Tank tops, green, with fleet number on the right chest 2 Pairs of ankle length pajama pants, khaki 1

Pair of slip-on flexi-shoes, black

Workout/Swim

2 Short-sleeved mocks with fleet number on the right chest, Green 2 Work-out shorts, khaki 1 One-piece bathing suit, green, fleet number on right breast

Weapons, Weapon Accessories

1 Pistol belt, black, with HHG holster 1 Revolver, [HHG 'High Hybrid Gun'](#), with 2 extra HJP magazines

Accessories

1 pair identification tags, metal, with name and hometown 1 [Canteen](#), 1 quart 1 [AwesomeCorp DataJockey](#) 1 Wallet with the Marine Corps Insignia plated on it. 1 Season 1 vid set of *Military Minds* 1 Season 1 vid set of *Lasers and Losers: Life in Funky City* Several framed pictures of her family

Finances

Samantha “Sam” Oliver is currently a Private 3rd Class in the Star Military of the Democratic Imperium of Nepleslia. She receives a weekly salary of 50 DA.

Total Savings	Addition	Subtraction	Reason
6000 DA			Starting Funds
Character Data			
Character Name		Samantha "Sam" Oliver	
Character Owner		PlaidMage	
Character Status		Adoptable Player Character	
Approval Thread URL		starmy.com/...	
Nepleslian Personnel Database System			
Career Status		Active Duty	
Branch		NSMC	

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