


Rennik Cage

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Species:	Nepleslian (human)
Gender:	Male
Age:	26
Height:	5'11"
Weight:	193
Organization:	Nepleslian Citizenry
Occupation:	Freedom Fighter
Rank:	FRREEEEEEEEEEEEEDOM
Current Placement:	

Rennik Cage in Roleplay

Rennik Cage is a [Player Character](#) played by [Frost](#).

Physical Characteristics

Height: 5'11" Mass: 193 Measurements: manly **Build and Skin Color:** Rennik is a white human, with the

lightest touch of sun to the skin. He is of a wiry build

Eyes and Facial Features: Sharpness comes to mind when describing Rennik's face, with Ice-Blue eyes and a pointed nose.

Ears: Round ears that don't stick out much

Hair Color and Style: Rennik has strawberry blond hair that he keeps short. He lets his bangs grow only a little longer, keeping it spiked up

Distinguishing Features: Rennik is a charmer, with a smile that can get anyone's attention

Psychological Characteristics

Personality: Rennik is found to be easy to talk to, once he trusts you. He can be understanding, agreeable, and just pleasant until, next thing you know, you've agreed to help him steal the neighbor's car

Likes: Women, Cooking, Shooting, Money, football(soccer), stuff and things **Dislikes:** Death, dead children, anti-stuff and things **Goals:** live, man

History

Family (or Creators)

- David Cage - Father; Funky City Police
- Celene Cage - Mother; Deceased

Pre-RP

Before the War, before the invasion, the Cage's were just a typical Nepleslian family. David, the father, was a cop loved by the populace as being a leader in the war on Arms Prevention. Rennik was just an average young Nepleslian man; shootouts, car chases, explosions, Martial Arts fights, and speeches about brotherhood/Love/Friendship in certain-death situations. He also worked a shift at a NAM factory in the afternoon and getting into over-the-top fights at night. If someone was on his bad side, he would be either shooting him from at least 800 meters away, or punching him in the face.

He also played football every Tuesday and Thursdays.

He knew all sorts of people across the city, and usually could find a place to eat and sleep should he ever have needed it. He's also done a couple jobs for the gangster communities, earning him some on the side cash (and putting him in aforementioned predicaments (see: first paragraph)).

Despite all this, Rennik and his Father are close, and have even worked together on occasion.

Skill Areas

Fighting (marksman)

Rennik is a born marksman, with a penchant for rifles and/or long range weaponry. He is also a pretty good shot with pistols, though he doesn't prefer to be in situations to use them. Growing up in Nepleslia can be rough, and his skills were honed when the NMX invaded.

Fighting (martial arts)

Sometimes, even on Nepleslia, a gun just won't do. Rennik learned early on that every now and then, knowing how to throw a punch and land a kick is a really helpful skill. Rennik spent a couple days during the week practicing, so that he was always ready to live the Nepleslian Dream. Now, he practices on the NMX.

Physical

Combined with his love of football and martial skills, Rennik is a very fluid person. While certainly not the most meat-headed man around, he is a very agile man, something he had to learn quickly when he began shooting for the resistance.

Survival

While he certainly is no Marine, Rennik did grow up in the streets of Funky City. He is capable of locating vantage points and moving quickly, if not quietly. If the material is available, he is even good enough at making rudimentary forms of camouflage.

Communications

Rennik has never had any trouble talking to or amongst people. He can read and he can write.

Finances & Inventory

Rennik Cage is currently a Nepleslian Citizen.

Total Savings	Addition	Subtraction	Reason
500 KS			Starting Funds

Clothing Black [T-Shirt](#) Gray long-sleeved shirt Very faded Jeans Tan belt Tan boots

Weaponry [ODM 10mm pistol](#) +2 magazine

Extra A Personal bag containing; Spare clothing, money, Hygiene kit, Extra Ammunition

Character Data	
Character Name	Rennik Cage
Character Owner	Frost
Character Status	Adoptable Player Character
Approval Thread URL	stararmy.com/...

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Last update: **2024/03/24 08:11**

