

Rayne Hollister

Rayne Hollister is a [player character](#) played by [Jason](#).

Rayne Hollister	
	
Species:	Nepleslian
Gender:	Male
Age:	19
Height:	182
Weight:	81.647
Organization:	Star Military of the Democratic Imperium of Nepleslia
Occupation:	Marine Cook
Rank:	P3C
Current Placement:	NSS Altomir

Preferred Plots:

- 1. NSS Altomir
- 2. 4th Fleet

Physical Characteristics

- Height: 182 Centimeters

- Mass: 81.647 Kilograms
- Measurements:

Build and Skin Color: Rayne is a thin, wiry man, with a swimmers body, not overly muscular but fit and agile, with a pale complexion, due to his home world being overcast most of its solar year.

Eyes and Facial Features: He possesses well rounded eyes, which are a bright blue in color and always searching.

Ears: He has standard human ears.

Hair Color and Style: Rayne keeps his auburn hair close cropped and spiked in accordance to current fashion trends.

Distinguishing Features: wears old style eyeglasses off duty, despite not having any recognized vision problems.

Psychological Characteristics

Personality: Rayne Hollister is a somewhat shy young man, whose quiet demeanor hides a gifted mind. Weather behind a rifle or a stove, Rayne is detailed oriented and result focused. A childhood in a small fishing town has strengthened inborn tendencies toward introversion, which have only recently been challenged by the extreme pressure to socialize and acclimate with neplelsian society that Marine boot camp encourages. Displays Mild pyromaniacal tendencies

- **Likes:** Cheese fondue, shotguns, kittens, brandy, fire
- **Dislikes:** processed food, seafood and small dogs
- **Goals:** to open and own his own restaurant in the upper levels of Funky City

History

Family (or Creators)

Ethan Hollister (Father), Dea Futaka (Mother)

Pre-RP

Rayne Hollister is a recent immigrant from Avante III, having moved there from one of the core worlds during the first colonial push as his father tried to get his family far from the front lines. Rayne spent most of his childhood at his mother's restaurant, getting to know the town's natives and his fathers crew. At his mother's side Rayne learned how to cook and manage a restaurant. After finishing secondary school, Rayne was faced with the limited options for employment, either return to his mothers restaurant or head to the city and join one of the world's fishing concerns. A Marine Recruiter however, pointed out

the fact that a man with his skills could make a career for himself in the Corps, as a cook.

Boot Camp

Arriving in Funky City was an experience in Culture shock. Surrounded by strangers, Rayne withdrew inward, developing the thick social shell he maintains to this day. Singled out by the DIs for his shyness, Rayne quickly acclimated to his training squad, forming some of the first solid friendships he's had in years.

Skills

Communication : Your character is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. Your character is fluent in Nepleslian. He can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. The character is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Fighting : Your character received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons he is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. The character is in excellent physical shape and has considerable endurance. The character is also able to pilot land-based power armors, but must rely on the suit's A.I. to do anything advanced.

Survival: The character knows how to survive in hostile environments. He can build shelters, hunt and forage for food, build a fire, etc. The character can camouflage himself and is familiar with guerrilla warfare tactics.

Strategy (Tactics/discipline): The character can understand and give out tactical commands and work with his troop to follow those commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). The character is able to recognize ambush points. He knows basic math in order to calculate distances, etc, and can use a tactical map.

Culinary (Trained by a professional resteraunter as well as the Marine Corps Culinary School)

Entertainment (Skilled storyteller and expert bartender, as well as experience in catering midsized functions)

Inventory

Rayne Hollister has the following items:

Clothing

Uniform

- 2 Pullover shirt, green, with rank patches on shoulder pads and name plate
- 4 [T-Shirts](#), white
- 4 underwear, white
- 2 Khaki cargo pants
- 1 [Beret, green, with flash patch](#)
- 1 [NSMC Field Cap, Type 33](#)
- 1 pair gloves, leather, black
- 1 pair boots, black (or khaki)
- 6 pair boot [Socks](#), white
- 1 Belt, dark brown
- 1 [Nepleslian Dress Uniform \(YE 33\)](#) (full outfit with white pistol belt, gloves, pants, and boots)

Bunkwear

- 2 Tank tops, green, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, khaki
- 1 Pair of slip-on flexi-shoes, black

Workout/Swim

- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, khaki
- 4 pairs green ankle [Socks](#)
- 1 pair green low-top sneaker shoes
- Depends on gender and preference:
 - 1 Pair of trunks, green, fleet number on right leg
 - 1 Speedo, green, fleet number on right cheek

Weapons and Weapon Accessories

- 1 Rifle Kit
- 1 [Utility Combat Knife M01A](#)
- 1 [Marine Combat Axe Model 01c](#)
- 1 Rocket Pistol, [NAM 12mm RPB Pistol](#), with 2 extra regular round magazines

Accessories

- 1 pair identification tags, metal, with name and hometown
- 1 [Canteen](#), 1 quart

- 1 [AwesomeCorp DataJockey](#)
- 1 Wallet with the Marine Corps Insignia plated on it.

Finances

Rayne Hollister is currently a P3C in the [Star Military of the Democratic Imperium of Nepleslia](#).

Total Savings	Addition	Subtraction	Reason
6000 DA			Starting Funds
Character Data			
Character Name	Rayne Hollister		
Character Owner	Jason		
Character Status	Inactive Player Character		
Plots	NSS Altomir		
Nepleslian Personnel Database System			
Career Status	Active Duty		
Branch	NSMC		
Orders Thread URL	starmy.com/...		

From:
<https://wiki.starmy.com/> - **STAR ARMY**

Permanent link:
https://wiki.starmy.com/doku.php?id=characters:nepleslia:rayne_hollister

Last update: **2024/03/24 08:22**

