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Nick Cobalt



Nick In Roleplay

Nick is a Nepleslian played by Sleepy Hollow. He is newly assigned to the NSS Acadia.

Physical Characteristics

Height: 5'10" Mass: 168 lbs **Build and Skin Colour:** Lean, chiseled build. Has browned flesh. **Facial Features and Eye Color:** His face is narrow and angular. He keeps a rugged and roguish, almost pirate-

like, goatee and moustache. One of his eyes are an insignificant brown, while the right is a curious blend of brownish hazel. The brown one is cybernetic. A subtle scarified mark is near his right eye. **Hair Color and Style:** Short, black hair. Soft and kinky. **Distinguishing Features:** Carries his share of small scars-remnants of a harsh, Nepleslian upbringing. Cybernetic Eye: His cybernetic eye can calculate distance and speed. Has a patch that synchronizes with brain frequency so that the user can actually process all of this information. All four incisors have been replaced by their likeness in gold. He's made claims-in bootcamp-that they are actually bullets, though there's been no verification. His middle and ring fingers have been replaced by cybernetics, due to an incident in Nepleslia where he had his fingers surgically removed by gunfire. Thirteen small stars form a circle in his left palm.

Psychological Characteristics

Personality: Sanchez is the untamable, street-wizened, wiseguy. He's been branded reckless, unsafe, and a 'sick... sick man'. He's very playful and manages to pull of a sophisticated, suave air about himself all the while. In his corner of the Funky City he was well-known for volunteering himself the neighborhood bike, though he denies all liabilities. He's comfortable in his own skin and hopes only to leave people better than he left them. He's also ridiculously addicted to women. **Likes:** Airbikes, Warming up to his surroundings, Fast Women, Getting in trouble (it breaks the monotony), ESG's **Dislikes:** Getting shot (at), Aethsperm's Music **Goals:** To join the IPG, Officership, To Captain his own Yacht (for Smuggling purposes)

Cybernetics

Cybernetic Eye: His right eye is brown and cybernetic, able to calculate distance and speed at an alarming pace. He has a patch that fine tunes itself to relay these messages to him in realtime so that he can process and react upon this information. **Middle and Ring Fingers:** On his left hand he holds a reminder to never surrender. He held up his left hand in surrender once, during a gunfire, and paid with two fingers. They were promptly replaced by their likeness in cybernetics. They're significantly stronger than his natural fingers, so he's known to occasionally throw a shaky left hook or flip the bird with his left hand.

History

Family

• Mother: Jenna S. Hicks

• Father: Tony "Blue" Cobalt (Probably deceased)

• Brother: Danny G. "DG" Cobalt

Brother: Ricky Cobalt; Enforcer of the Eastside Rydaz
 Cousin: Ricky Suarez; Captain of the Undercity Kings

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Pre-RP

His father was a bigtime-turned-local-arms-dealer-turned-mechanic, growing up in Funky City. Nick grew to be soft-spoken and sheltered, because his father was a dominant man. His days were spent unproductively and chasing girls. One day, taking a drive through the city with one of his older brothers, Ricky, at the age of sixteen, reality hit home. Ricky was a highly recognized enforcer of the Baltic Empire.

Their car was ambushed by the 88 Reds, of the FunCk 80 Block Reds, a gang who's rivalry was bittersweet. They took the car and left Ricky for dead, shooting him in the gut. When they turned to deal with Nick it was either flight or fight. He received the odd nickname "Dirty Sanchez" as a joke for how effortlessly he handled the unwary gang members, though he swears by video games giving him the skillset to see that through.

Needless to say, he had to drag his brother and hitch (by hitch, I mean hijack) a ride back to his neighborhood. From there, it imploded.

Though his father was reluctant, he was let in amongst the gang and a vanguard against their enemies. His name was well-known and he commanded a natural respect, not the fear-instilled respect that the others had. It was a geniune respect. Afterall, he was an interesting guy and he generally was concerned with the unending warfare.

On his seventeenth birthday, while on the way to hit the downtown area of Funky City, he was approached by a group of men who swore that he'd robbed them all at one point or another. It was true, but Sanchez was convincing enough to have them shoot him and blow his middle and index fingers off. Still, he had enough spunk left in him to shoot a man down and flee from the scene. The next day he called it quits.

He grew depressed and frequented hookers and had his far share of drug-induced* journeys for a period of time afterwards, unable to cope with living in Funky City. Between doing jobs in his fathers garage and, still, sidejobs wherever he could find them sanchez saved up enough money to replace his two missing fingers. He enlisted in the SMoDIoN, looking to rid himself of his lingering, ominous shadow.

*Used to do Long Night and multiple dosages of Bliss. Snorted Happy Dust at one point in time.

Service Record	
-Assignment name-	
-Description about assignment-	
Mission name-	
-Description about mission-	

Skills

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Rogue

Lock-picking? Check. Pick Pocket? Check. Methods of Infiltration? Got it. A supernatural charisma? Yes sir. Nepleslia had gifted Sanchez with its trades and he took them and turned them into something far greater. He was a child of the night, doing whatever it took to keep his pockets from starving. He'd pilfered many neighboring homes, vehicles parked in the wrong neighborhoods, and cargo trucks so this is nothing new to him. Sanchez uses this more for its practicality than its nature now, though.

Fighting

Years of civilian warfare in Nepleslia taught Sanchez that the best way to survive was to be dirty, uncompromising, swift and effortless. He'll opt to use a sidearm to shoot someone in the stomach, rather than waste time. His style is unorthodox and unsually involves hasty positioning and someone swallowing a bullet. This, paired with intensive training received from Nepleslian Military makes Sanchez fluent in violence. "If it worked in Nepleslia-trust me, it'll work anywhere."

Communication

Sanchez is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. Sanchez is fluent in Nepleslian and can call upon his accent on a whim. He can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. Sanchez is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc)

Survival

Sanchez knows how to survive in hostile environments. He can build shelters, hunt and forage for food, build a fire, etc. Sanchez can camouflage himself and is familiar with guerrilla warfare tactics.

Strategy (Tactics/Discipline)

Sanchez can understand and give out tactical commands and work with his troops to follow those commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). Sanchez is able to recognize ambush points. He knows basic math in order to calculate distances, etc, and can use a tactical map.

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Engineering

Sanchez fell back on designing and building when the gang warfare got too out of hand for him to want to continue. He built engines for his mechanic father, powering his first owned (and wrecked sometime later that week) Lo-Car.

Physical (Acrobatic)

Fueled by martial arts movies and imagination in his youth, lead him to teach himself what he watched on television. It was when he was being chased by rival gangs through the backstreets of Funky City, that he figured out all that flipping over things, jumping to fire escapes and leaping from roof-to-roof was practical. He keeps this around for whenever things start to look ugly and an unorthodox method could throw people off long enough for him to escape.

Inventory

Standard Issue

- 1 Pistol belt, black, with ESG holster
- 1 Automatic Pistol, ESG "Easy Sub-Machine Gun", ceramic, with 2 extra JHP magazines
- 1 Utility Combat Knife M01A
- 2 Pullover shirt, green, with rank patches on shoulder pads and name plate
- 4 T-Shirts, white
- 4 underwear, white
- 2 Khaki cargo pants
- 1 Beret, green, with flash patch
- 1 pair gloves, leather, black
- 1 pair boots, black
- 6 pair boot Socks, white
- 1 Belt, dark brown
- 2 Tank tops, green, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, khaki
- 1 Pair of slip-on flexi-shoes, black
- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, khaki
- 1 Pair of trunks, green, fleet number on right leg
- 1 pair identification tags, metal: Nick Cobalt, Los Apagos. Nick Sanchez, Los Apagos.
- 1 Canteen, 1 quart
- 1 AwesomeCorp DataJockey
- 1 Wallet with the Marine Corps Insignia plated on it.

Personal

• Electronic Money Card

Awards, Medals & Such

Finances

Sanchez is currently a 3rd Class Private in the SMODIoN. He receives a weekly salary of 50 DA per week.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds

OOC Discussion

Character Data Character Name Nick Cobalt Character Owner Character Hollow			
Character Occurs on Character Helland			
Character Owner Sleepy Hollow			
Character Status Adoptable Player Charac	Adoptable Player Character		
Approval Thread URL stararmy.com/			
Nepleslian Personnel Database System			
Career Status Active Duty			
Branch NSMC			
Orders Thread URL stararmy.com/			

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