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# Mitchell Flins 0001643

Species:	Nepleslian/ ID-SOL hybrid	
Gender:	Male	
Age:	47	
Zodiac Sign:	Capricorn	
Height:	7'8"	
Weight:	400 lbs.	
Organization	SMNIPG	
Rank	Captain	
Occupation	Operator Instructor	
<b>Current Placement</b>	IPG HQ	

Mitchell Flins is the titanic instructor for the newest batch of raw IPG Operator recruits. He is played by SUBLIMEinal.

His theme song is Watch it Crash by Streetlight Manifesto.

### **General Information**

Species: ID-SOL/ Nepleslian Hybrid Gender: Male Age: 47

## Family / Creators

Father: John Litz 000087, Deceased Mother: Nicole Flins, Alive, living on Nepleslia

Employer: SMNIPG Occupation: Operator Training Instructor Rank: Captain Current Assignment: IPG

Headquarters on Rok'Veru

# **Physical Characteristics**

Height	7'8"
Weight	400 Pounds

#### **Build and Skin Colour**

Decades of fighting, training, and exercise have left Flins with an incredibly powerful frame. He's just as muscular as any ID-SOL, and could probably out-wrestle one, too. His skin is nicely tanned, if rather rough, thanks to his frequent exposure to the elements over the years.

### **Facial Features and Eye Colour**

Flins has had the upper portion his face (above the cheekbones, ending at his hairline.) replaced with a large, black LCD screen. It covers two cameras, both of which are loaded with nifty little gadgets such as rangefinders and LLV Enhancements. Since his induction into the IPG, Flins has upgraded his screen to display a rather large gray eye, much like the one pictured in various IPG logos. The image is quite bright, and usually follows around the cameras underneath it. Of course, this function can be deactivated should the situation require it. The rest of his face is quite square and rough, although he always has a clean shave.

### Hair Colour and Style

Flins' hair is always kept carefully combed back. Very dark in color and straight in body, his hair has begun, however, to gray due to his years.

### **Distinguishing Features**

Large LCD screen covering half his face, powerful build.

# **Psychological Characteristics**

# **Personality**

After decades of nigh-constant fighting, Mitchell Flins would probably not function in life outside a combat unit. He's a very hard man, and fits the IPG standard attitude by being almost universally stoic in the presence of outsiders. Like many others sharing his profession, he's fanatically devoted to Ryan Veles and the IPG. However, unlike many other IPG personnel, he does attempt to develop at least some type of bond with his men, believing it helps their morale. This isn't to say, however, that he's soft on them.

#### Likes

His job, fighting, Nepleslia, Ryan Veles

#### **Dislikes**

Cowardice, insults to the IPG or it's leadership, ignorance, arrogance.

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#### Goals

To serve Nepleslia

# **History**

Mitchell Flins was an experiment. Although common today, at the time of his birth, ID-SOL/Nepleslian hybrids were extremely rare, primarily due to the youth of the Ideal Soldier program and just how many of these soldiers were dying in the fighting they were made to do. A number of scientists, wishing to more precisely measure how ID-SOL DNA reacted with standard Nepleslian stock, found two excellent physical specimens. The woman, however, did not wish to play into this bit of genetic experimentation, and resisted the men of science. The struggle did not work out in her favor. Eleven months after the project had been started, and nine after John Litz and several corporate scientists were jailed for rape and various conspiracy charges, Nicole Flins gave birth to her first and only child at the age of seventeen.

After about five years of peaceful living, the Nepleslian government discovered through Mitchell's public school the ID-SOL DNA floating around his body. After a rather drawn-out legal proceeding, Nicole was forced to hand over her child to the the military, who claimed ownership of the ID-SOL program, with the understanding that he would be allowed to see her at least once every year. And thus, with a teary goodbye to his beloved mother, young Mitchell was pulled away from his Funky City domicile to the nearest training base.

After thirteen years on the base, Flins had watched five batches of new soldiers pass through, and had been dumped into the training for the last two. When the fifth began marching out, he was with them. While it was quite obvious he was not as strong or fast as the other men he had trained with, he did outlive them all.

In YE 28, when the Mishhuvurthyar launched their massive assault on Nepleslia, Flins was on leave in Funky City, but was quick to join in with the fighting. Unfortunately, it didn't go too well for him. Despite getting a substantial amount of kills, Mitchell was critically wounded in the battle, losing the top half of his face and receiving quite a few burns to his body.

Following the battle, Nepleslia's split from Yamatai, and a lengthy hospital stay, Mitchell joined the fledgling Star Army of Nepleslia. Given his lengthy veteran status, he was granted a commission to the rank of Lieutenant Captain. About a year later, with the creation of the IPG, which was in need of experienced soldiers, Flins saw a chance to further his career, and applied for a position there. He entered the Operator program soon after.

## **Skills**

## **Fighting**

Mitchell is proficient with just about any gun you could give him, or at least has used something like it.

He is excellent with knives and Close Quarters Combat, and able to engage multiple opponents successfully. While he is not as skilled in Power Armor use as he would like to be, he is still fairly proficient in their operation, but still needs the assistance of an Al to do anything too advanced.

#### **Communications**

Mitchell is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. He is fluent in English. He can speak and write both correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. He is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

#### **Tactical**

Flins can understand and give out tactical commands and work with his troop to follow those commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). The character is able to recognize ambush points. He knows basic math in order to calculate distances, etc, and can use a tactical map.

#### Survival

Standard SAoN marines receive training in this field by default, and Mitchell was no exception. However, he has gotten quite good at it over the years. He's able to create his own shelter and use the environment to hide it, as well. He is quite knowledgeable about what types of things one should and should not eat or touch on a planet. Flins is also extremely well-versed in Guerrilla warfare tactics.

#### Medical

Mitchell is skilled in first aid, very basic surgery, and providing emergency care. He has never received formal training, most of this knowledge simply picked up in the field, and can lead to some "educated guesses" that don't always work out correctly. While there are some who point out that losing your leg due to a bad surgical cut from a man who has never been properly indoctrinated in the medical profession is a tragic thing, Flins would be the first to reply that at least they're still alive, and that his idea to end the stop the bleeding by attempting to stuff an unfired bullet into the ruptured artery was a perfectly valid one.

# Chemistry

If there is anything Mitchell prides himself on at the end of the day, it would be his ability to take a couple

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household chemicals and mix them into a bomb powerful enough to level a small building or gas lethal enough to kill everyone in it. He is extremely knowledgeable in the improvisation of any number

#### **Entertainment**

Sometimes, it's nice to just kick back around the fire and hear a good war story. Mitchell has hundreds of them, and he's been telling stories for almost as long as he's been fighting.

Character Data		
<b>Character Name</b>	Mitchell Flins	
<b>Character Owner</b>	SUBLIMEinal	

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