


Matthew Blake

Matthew Blake is a [player character](#) played by [Voren50](#).

Matthew Blake



Species:	pure ID-SOL
Gender:	Male
Age:	3 (Looks 24)
Height:	7' 3"/2m 20cm
Weight:	325lbs/147kg
Organization:	NSMC
Occupation:	Marine General Infantry
Rank:	P3C
Current Placement:	

- Preferred Plots:
- 1. 4th AASP Fleet
 - 2. NSS Altomir

Physical Characteristics

- Height: 7' 3"/2m 20cm

- Mass: 325lbs/147kg
- Measurements:

Build and Skin Color: Matthew has very large muscles, but they are more bulky than defined. His chest is burly and his shoulders are broad. He has a light tan, but is still fairly white.

Eyes and Facial Features: He has two dark blue eyes spaced evenly apart. He has a strong jaw and heavy set brow. He has a small cleft in his chin.

Ears: Matthew has two rounded ears. He also has a hearing aid in his right ear because of an accident during basic training.

Hair Color and Style: Matthew has his deep black hair cut very short. He is clean shaven.

Distinguishing Features: Matthew has a large NSMC tattoo on his left shoulder, and a flaming skull on his right.

Psychological Characteristics

Personality: Matthew is a very loyal person. It takes a little while to gain his trust, but once someone has it, he will have their back to the end, though he does not feel the need for friends most of the time. This leads him to be solitary most of the time. He believes unwaveringly in the ideals of the NSMC. He has a sense of morality that sometimes causes him to commit rash actions. He dreams of one day leaving the NSMC and becoming a police officer or boot camp instructor. He feels that the greatest citizens of Nepleslia are those who serve in her armed forces.

- **Likes:** Matthew enjoys lifting weights, gambling, adrenaline rushes, customizing weapons, and practicing both armed and hand-to-hand combat. He likes reading comics and anime, especially those dealing with the occult.
- **Dislikes:** He dislikes rap music, math, long breaks between action, and traitors.
- **Goals:** His goals are to serve his term of duty in the NSMC and then return to Nepleslia and become a police officer or boot camp instructor.

History

Family (or Creators)

Matthew was created in one of the factories that breed ID-SOLs on Nepleslia Prime.

Pre-RP

Matthew was created in one of the factories that breed ID-SOLs on Nepleslia Prime. He was employed by a small mining company as a demolitions technician. He stayed in that job for two and a half years before

leaving to join the NSMC. During training, he formed his love of weightlifting, and almost doubled the muscle on his body. One day during advanced hand-to-hand combat training, Matthew's sparring partner accidentally broke Matthew's ear drum, leading to him getting a cybernetic hearing aid. His massive strength allowed him to excel in the hand-to-hand aspect of training, and he also recieved extremely high marks in firearms training. He formed a close bond with a fellow trainee named James DeLaroux during this time, and to show thier bond of brotherhood, they both got a large NSMC tattoo on their left shoulders, and a flaming skull on their right. It was from James that Matthew gained the beliref that the greatest citizens of Nepleslia are those who serve in her armed forces. Matthew has not seen James since basic training ended, and he strongly desires to get in touch with James again. He often dreams of life after active duty in the Corp, where he strives to become either a police officer or boot camp instructor, so that he may continue to serve the DION.

Matthew has repeatedly ben turned down for promotion because of his record. He has been arrested by MP four times for extreme insubordination. this is usually caused by Matthew's officers ordering him to do something that goes against his beliefs and morals. He does not care, for he feels that a man who does not stick to his guns is worth nothing.

Skills

Fighting and Physical

Matthew was trained to stay fit, to shoot weapons, and to punch someone's lights out if need be. This includes how to set up a workout regimen by devoting at least an hour a day to physical fitness, how to set up and clean workout equipment, and how to properly cycle through workout types to get a full body workout. Marines who only ever work out their arms are punished! Matthew was trained to fire accurately, and in the same direction as other marines, on the HHG 'High Hybrid Gun', the Styrling Silver Special .45 Caliber, and the IAW rifle. Also, he was taught how to strip down, clean, and put these weapons back together. Finally, he learned the basics of hand to hand combat in the form of Nepleslian Marine Self Defense Training.

This is then followed by a course in Power Armor operation and handling. Matthew was taught how to use the basic trio of Nepleslian power armor, the Hostile, Aggressor and Raider.

Strategy(Tactics & Discipline)

Also known as how to understand and follow orders. During the second and third months of training, Matthew learned about combat tactics and the differences between power armor and light infantry operations. He was also taught about combined arms operations, utilizing Navy and Marine airborne assets to support their own operations. Also, he learned how to plan and execute various non-standard operations such as commando raids, reconnaissance, urban, jungle, desert & artic warfare as well as starship boarding operations.

In basic training Matthew was taught how to wear their uniform, How to sleep in and maintain a hammock bed, to not speak unless spoken to when dealing with a superior officer, and to follow orders

with a snappy “Yes Sir!” Despite the Marines trying to produce more professional soldiers, the end product tends to be a little rough around the edges.

Survival

Nepleslian Marines are expected to know how to survive and live off the land without resupply. Matthew's fourth month of training was spent teaching them the skills to recognize edible plants and animals, to catch and prepare said animals, and how to navigate without electronics or a map. He was also taught how to make a fire without any of the usual means as well as to survive in cold weather without a fire.

Communication

Matthew is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. He is fluent in Nepleslian. He is also able to speak and write both correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. Matthew is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Demolitions

After being released from the cloning facility, he worked for a mining company on Neplislia Prime as a demolitions technician in a strip mine. He learned to use basic explosives, as well as how to classify and safely dispose of them. He liked the aspect of blowing things up, but he found the job tedious and left, but he kept the skills he learned and applied them in the NSMC.

Vehicles

(land vehicles): Matthew is familiar with how to effectively pilot most ground vehicles. He can make rudimentary repairs to his vehicle. In addition, he has one vehicle type in which he is particularly skilled at operating. While inside this vehicle, the K1b Light Personnel Vehicle, Matthew can perform difficult maneuvers under high stress (combat, etc). Matthew is also proficient in repairing this type of vehicle (if given the proper tools and time).

Maintenance and Repair

Matthew is familiar with and able to fix most problems with vehicle components and to an extent, systems. While not necessarily well-versed on how a part functions and the theory behind each, he will be able to keep things operating within normal parameters.

Inventory

Matthew Blake has the following items:

Clothing

Uniform

- 2 Pullover shirt, green, with rank patches on shoulder pads and name plate
- 4 [T-Shirts](#), white
- 4 underwear, white
- 2 Khaki cargo pants
- 1 [Beret, green, with flash patch](#)
- 1 [NSMC Field Cap, Type 33](#)
- 1 pair gloves, leather, black
- 1 pair boots, black (or khaki)
- 6 pair boot [Socks](#), white
- 1 Belt, dark brown
- 1 [Nepleslian Dress Uniform \(YE 33\)](#) (full outfit with white pistol belt, gloves, pants, and boots)

Bunkwear

- 2 Tank tops, green, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, khaki
- 1 Pair of slip-on flexi-shoes, black

Workout/Swim

- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, khaki
- 4 pairs green ankle [Socks](#)
- 1 pair green low-top sneaker shoes
- Depends on gender and preference:
 - 1 Pair of trunks, green, fleet number on right leg
 - 1 Speedo, green, fleet number on right cheek
 - 1 One-piece bathing suit, green, fleet number on right breast
 - 1 Bikini, green, fleet number on right breast.

Weapons and Weapon Accessories

- 1 Heavy Assault Rifle (4th AASP Fleet Marines only!)
- 1 [Utility Combat Knife M01A](#)

- 1 Marine Combat Axe Model 01c
- 1 Revolver, HHG ‘High Hybrid Gun’, with 2 extra HJP magazines

Accessories

- 1 pair identification tags, metal, with name and hometown
- 1 Canteen, 1 quart
- 1 AwesomeCorp DataJockey
- 1 Wallet with the Marine Corps Insignia plated on it.
- Starting pay of: 6000 DA

Finances

Matthew Blake is currently a P3C in the NSMC.

Total Savings	Addition	Subtraction	Reason
6000 DA			Starting Funds
Character Data			
Character Name	Matthew Blake		
Character Owner	Voren50		
Character Status	Adoptable Player Character		
Approval Thread URL	stararmy.com/...		
Nepleslian Personnel Database System			
Career Status	Active Duty		
Branch	NSMC		

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