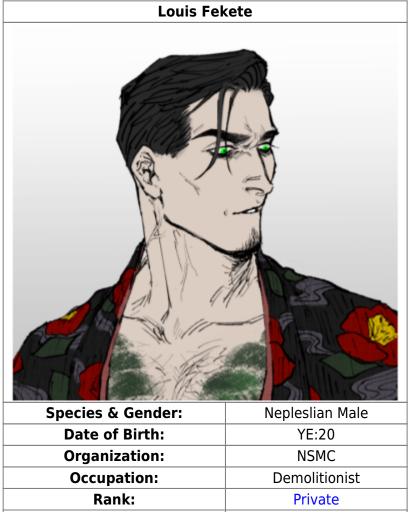
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# **Louis Fekete**

Louis Fekete is a player character played by Thekrimsonwulf.



# **Current Placement:**

Preferred Plots:

1. Die Screaming

# **Physical Description**

• Height:5'10

• Weight:165lbs

• Skin color: olive

• Eye color: green

• Hair color: black

• Ear type: Average, human

• Hairstyle: tight fade with a regulation cut on top.

Body type: athletic.



Louis has a chiseled jaw, high cheekbones with light scarring across his lip and face. His right arm at the shoulder, as well as his left leg at the hip are both cybernetics. Due to a failed disposal of ordinance, he lost his arm and most of his shoulder. His leg was severed in a gang fight in his hometown of Roger Wilco as an attempt to interrogate him for information.

## **Personality**

Louis is and has always been a natural-born fighter. Easy-going and adaptable, he will find a way to get the job done even if it means taking a building down or possibly a whole city block. He loves nothing more than listen to music, have a smoke and tinker with household items to make explosives. Fairly quiet, he will keep to himself, though his team or fellow soldiers tend to tell him he is overly meticulous. Almost obsessively checking his items, and inventory. A trait from being a former Ganger and experiencing a lot of theft. Usually positive, he tries to have a good outlook on life, simply because of how short it can be. Taking time to enjoy little things, like a song, or making someone smile. Contrary to Nepleslian stereotypes. He has not really used many stimulants(despite what can be found in Neppys burgers.)

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## History

Louis Fekete was born in YE:20.

Coming from a family of soldiers and sailors Louis' father was an ID-SOL and his mother of Yamataian decent. Growing up in Roger Wilco City there was always trouble to get into.

Deciding the gang life wasn't for him he enlisted in the Marines and quickly took a liking to explosive ordinance and anti-vehicle warfare, Earning him a spot in the NMSC Demolitions school.

## **Social Connections**

I	Louis	Fe	kete	is	connected	to:

- \* Leventé Barná (friend)
- \* Irene Barná (former girlfriend)

## **Skills Learned**

Communications((Trade))

**Fighting** 

**Stratedgy** 

Survival

**Physical** 

**Explosives** 

**Humanities** 

# **Inventory & Finance**

Louis Fekete has the following items:

# Clothing

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#### **Uniform**

- 2 Pullover shirt, green, with rank patches on shoulder pads and name plate
- 4 T-Shirts, white
- 4 underwear, white
- 2 Khaki cargo pants
- 1 Beret, green, with flash patch
- 1 NSMC Field Cap, Type 33
- 1 pair gloves, leather, brown
- 1 pair boots, brown
- 6 pair boot Socks, white
- 1 Belt, dark brown
- 1 Nepleslian Dress Uniform (YE 33) (full outfit with white pistol belt, gloves, pants, and boots)

#### **Bunkwear**

- 2 Tank tops, green, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, khaki
- 1 Pair of slip-on flexi-shoes, black

#### Workout/Swim

- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, black
- 4 pairs green ankle Socks
- 1 pair green low-top sneaker shoes
- 1 Speedo, green, fleet number on right cheek

## **Weapons and Weapon Accessories**

- 1 M3 Assault Rifle
- 1 Utility Combat Knife M01A
- 1 Marine Combat Axe Model 01c
- A choice of one of the following sidearms (comes with brown pistol belt):
  - 1 Pistol, Styrling Silver Special .45 Caliber, with 2 extra magazines
  - 1 Automatic Pistol, ESG "Easy Sub-Machine Gun", steel, with 2 extra JHP magazines
  - 1 Automatic Pistol, Na-W/P-08 Heavy Automatic Sidearm, with 2 extra regular ammo magazines.
  - 1 Revolver, HHG 'High Hybrid Gun', with 2 extra FMJ magazines

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### Accessories

- 1 pair identification tags, metal, with name and hometown
- 1 Canteen, 1 quart
- 1 AwesomeCorp DataJockey
- P7 Pamphlet
- 1 Wallet with the Marine Corps Insignia plated on it.
- Starting pay of: 6000 DA

## **OOC Notes**

This character article was generated using the PHP template form.

In the case Thekrimsonwulf becomes inactive:

- Can this character be used as an NPC by a GM or FM? Yes
- Can this character be adopted after I am gone for a year? Yes

Character Data		
<b>Character Name</b>	Louis Fekete	
<b>Character Owner</b>	Thekrimsonwulf	
<b>Character Status</b>	Active Player Character	

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