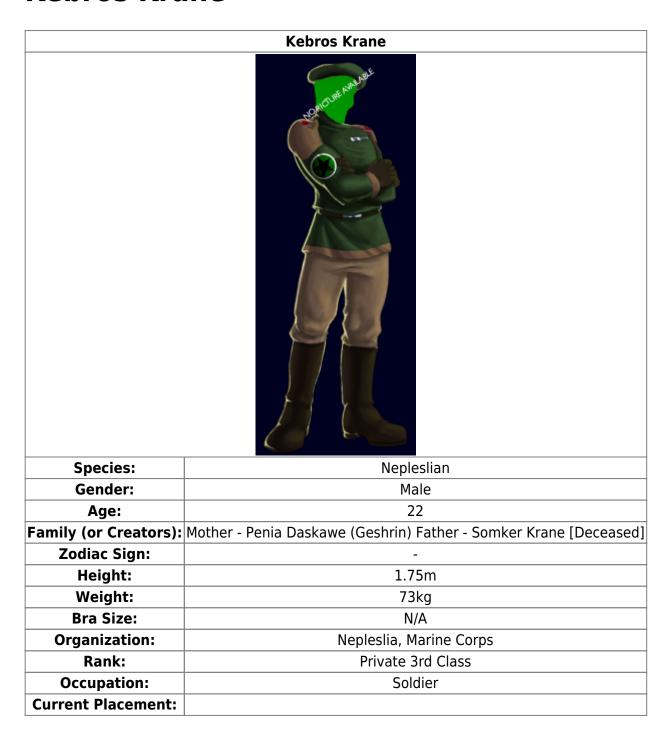
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Kebros Krane



Kebros Krane in Roleplay

Kebros Krane is a Player Character played by Karrie and is currently involved in the plot.

Physical Characteristics

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Height: 1.75m Mass: 73kg Measurements: 91 cm Bra Size: N/A

Build and Skin Colour: Broad shouldered & thick-jawed. If judged by looks alone, he's the epitome of the stereotypical bodybuilder muscleman, even if his personality is quite the opposite.

Facial Features and Eye Colour: He's cultivating a short stubble on his face & has green eyes.

Hair Colour and Style: Auburn. He wears it in a millitary cut.

Distinguishing Features: Part of his right arm & hand is cybertronic, along with a portion of his jaw, due to an unfortunate accident involving a certain ship's cooling device.

Psychological Characteristics

Personality: Kebros is a bit of a joker, trickster, and a layabout, all of which has not helped in the least bit to promote him, not that he cares about those sort of things much. He finds explosions fun & exiting, gunfights a good thing to bring popcorn to, and lingering on spacecraft a bore without some companionship. Kebros finds politics out of his league, and soldiering his cup of tea. In short, he's a man of action & a hopeless gambler. If given the opportunity, however, he can prove to be a very reliable person, save for the fact that he's hopeless with secrets. He prefers to get all things done as soon as is humanly possible, and then lay about some more. Despite his easy-going nature, he doesn't procrastinate, and believes that the quicker you get things done, the easier life would be in the future. Sometimes, however, he tends to rush jobs. So far, nobody has been killed yet, but there had been several injuries regarding him & his shoddy workmanship. It's thankful that Kebros is only a soldier, otherwise half the bridge crew would be dead by the time the ship got halfway to their destination. However, with the things he enjoys spending time on, he rarely makes a mistake, leading to his direct superiors docking his pay on more than a few occassions due to mistakes that could otherwise have been avoided.

Likes: Activity, Flashy things, Companionship, Guns, Tanks, Mechas, Money **Dislikes:** Boredem, The enemy, Deadlines, Strictness, Taxes **Goals:** None in particular. Maybe get a better position & better pay.

History

Pre-RP

Kebros was one of the few children born via. biological means, not that it changed anything about his childhood or his life. It's just something he falls back to when he feel belittled. His father was a naval officer of commander rank, so he also recieved some sort of protection offered by important people, and he was given essentially free-reign over what he wished to do & how he wished to do it. When he was 17, he had finished education and enlisted in the millitary. The Military Corps of the Star Military of the

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Democratic Imperium of Nepleslia, to be precise. He completed the boot camp & basic training regimes with relative ease, save for the occasional backtalk to the officers, and was otherwise considered a good pupil. It was during this time at the academies that his father died in a ship-to-ship battle. The news was took with more or less indifference, since his father was a very small part of his life.

Service Record

-assignment description-

-mission name-

-mission description-

Skills

Communication

Kebros is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. Kebros is fluent in Nepleslian. He can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. Kebros is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Fighting and Physical

Kebros received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons he is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. Kebros can repair weaponry with adequate tools and time. Kebros is in excellent physical shape and has considerable endurance. Kebros is also able to pilot land-based power armors, but must rely on the suit's A.I. to do anything advanced. However, he has a considerable repertoire of knowledge to draw from concerning weaponry & powersuits, reading up on them being a hobby of his.

Survival

Kebros knows how to survive in hostile environments. He can build shelters, hunt and forage for food, build a fire, etc. Kebros can camouflage himself and is familiar with guerrilla warfare tactics.

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Strategy (Tactics/discipline)

Kebros can understand and give out tactical commands and work with his troop to follow those commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). Kebros is able to recognize ambush points. He knows basic math in order to calculate distances, etc, and can use a tactical map.

Vehicles

Kebros is familiar with how to effectively pilot most ground vehicles. He can make rudimentary repairs to his vehicle. In addition, the character has one vehicle type in which he is particularly skilled at operating. While inside this vehicle, Kebros can perform difficult maneuvers under high stress (combat, etc). The character is also proficient in repairing this type of vehicle (if given the proper tools and time). His area of specialization is a tank.

Engineering

Kebros enjoys building things & knocking them down. He knows what kind of structures can stand, and what can't, along with most of the vital points of a ship, and various lesser defended areas of the hull. Part of that knowledge is due to the the influence of his father, and the other part his love of all things explosive, destructive, or able to be knocked down.

Demolitions:

Kebros can identify, manufacture, handle and dispose of explosives. With the proper tools, he can detect and disarm enemy explosives as well. However, he doesn't particularly enjoy handling enemy explosives, and is uncharacteristically careful when handling those.

Inventory

Not including standard issue items.

Clothing

Accessories

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Personal Hygiene

Electronics

• Electronic Money Card [3000 KS]

Miscellaneous

Finances

Kebros Krane is currently a Private 3rd Class in the Nepleslia, Marine Corps. He receives a weekly salary of 50 DA per week.

Total Savings	Addition	Subtraction	Reas	son
3000 KS			Starting Fund:	
Character Data				
Character Name		Kebros Krane		
Character Owner		Karrie		
Character Status		Adoptable Player Character		
Approval Thread URL stararmy.com/				
Nepleslian Personnel Database System				
Career Status		Active Duty		
Branch		NSMC		
Orders Thread	URL	stararmy.com/		

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