


Kajiim Ashad

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Species:	Nepeslian
Gender:	Male
Age:	20
Zodiac Sign:	Virgo
Height:	6'1"
Weight:	175lbs
Voice:	Vash
Theme:	Spokey Dokey
Organization:	SMDION Marine Corps
Occupation:	G.I.
Rank:	Pvt. 3rd Class
Current Placement:	NSS Acadia

Kajiim Ashad in Roleplay

Kajiim Ashad is a [player character](#) played by [Kaijim](#) and is currently involved in the NSS Acadia plot.

Physical Characteristics

Height: 6'1" Mass: 175lbs **Build and Skin Color:** Tanned from life on a desert world, a lean and muscular build from farm work and boot camp.

Eyes and Facial Features: Piercing green eyes that don't match the rest of his appearance.

Hair Color and Style: Dark brown medium length hair, think of the prince of persia.

Distinguishing Features: Aside from the brilliant green eyes Kajiim has a trimmed goatee from the corners of his lips all the way round his chin.

Psychological Characteristics

Personality: Kajiim is bored with the "wasteland farmer" lifestyle, he figures that the quickest and easiest way to get off-world and see the stars is to join the Imperial Navy. So he does just that.. Kajiim finds his drink tantalizing and the women even more so. All in all he's an easygoing good humored opportunist.

Likes: Sharp swords, harmonica, blues, easy money, good humor, airbike races, fast ships, fine ladies and drink.

Dislikes: party poopers, loud arrogant officers, assholes, hard space jumps, heights.

Goals: Explore the stars, Adventure, make lots of money

History

Family (or Creators)

Mother(Zayle) killed during a pirate raid of their colony on a wasteland outpost at age 15. Father(Oujin) retired from service to raise young Kajiim and tend to a farm.

Pre-RP

Born on a remote desert wasteland colony, the son of a local and a former Imperial Officer turned dirt farmer. He lived a content and pleasant life til at the age 15 his colony was struck by a pirate raid taking his mother from him. Raised by a father constantly in grief, Kajiim longed to leave his memories behind and headed off to the Naval Academy to join the Imperial Navy.

NSS Acadia

R&R

Introduced to the NSS Acadia by the well spoken and polite [Chief Rui](#) who calmly instructed Kajiim to grab an armor and begin training. The Chief decided to sic [The Wolf](#) on Kajiim, after brief introductions Kajiim proved his capabilities in a knife fight and then defeated Phaedra in hand to hand.

Mission 4: Heads of the Beast

Medical Status

Right hand shot off by gauss round

Disemboweled by vibroblade

Lower jaw cut off by vibroblade

Unconscious from blood loss

Skills

Communications

Kajiim is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. Kajiim is fluent in Nepleslian. He can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. The character is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Fighting

Kajiim has received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons he is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. Kajiim can repair weaponry with adequate tools and time.

Physical

Kajiim is in excellent physical shape and has considerable endurance. Kajiim is also able to pilot land-based power armors, but must rely on the suit's A.I. to do anything advanced

Survival

Kajiim knows how to survive in hostile environments. He can build shelters, hunt and forage for food, build a fire, etc. Kajiim can camouflage himself and is familiar with guerrilla warfare tactics.

Strategy (Tactics/discipline)

Kajiim can understand and give out tactical commands and work with his troop to follow those commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). Kajiim is able to recognize ambush points. He knows basic math in order to calculate distances, etc, and can use a tactical map.

Vehicles (land vehicles)

Kajiim is familiar with how to effectively pilot most ground vehicles. He can make rudimentary repairs to his vehicle. In addition, Kajiim is an excellent airbike pilot from racing with his friends across the desert and through canyons. While on the airbike, Kajiim can perform difficult maneuvers under high stress (combat, etc). Kajiim is also proficient in repairing airbikes (if given the proper tools and time).

Entertainment

Kajiim is very good at and knows many parlor tricks, namely card tricks involving sleight of hand, amazing what you can learn when you're incredibly bored. He is also very skilled with the harmonica, he spent most of his childhood learning and listening to his father play.

Inventory

Clothing

Uniforms

- 2 Pullover shirt, green, with rank patches on shoulder pads and name plate
- 4 [T-Shirts](#), white

- 4 underwear, white
- 2 Khaki cargo pants
- 1 Beret, green, with flash patch
- 1 pair gloves, leather, black
- 1 pair boots, khaki
- 6 pair boot [Socks](#), white
- 1 Belt, dark brown

Bunkwear

- 2 Tank tops, green, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, khaki
- 1 Pair of slip-on flexi-shoes, black

Workout Clothing and Swimwear

- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, khaki
- 1 Pair of trunks, green, fleet number on right leg

Weapons and Accessories

- Weapons
 - Military Issue
 - 1 Pistol belt, black, with HHG holster
 - 1 Revolver, HHG 'High Hybrid Gun', with 2 extra HJP magazines
 - Personal
 - 1 Elaborately decorated durandium dagger
- Accessories
 - Military Issue
 - 1 pair identification tags, metal, with name and hometown
 - 1 [Canteen](#), 1 quart
 - 1 AwesomeCorp DataJockey
 - 1 Wallet with the Marine Corps Insignia plated on it.

Electronics

- Electronic Money Card (2900KS)

Miscellaneous

- 1 small blues harmonica

Finances

Kajiim Ashad is currently a P3C in the Star Military of Nepleslia. He receives a weekly salary of -50DA- per week.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds

OOC Discussion

Kajiim is a rein-vised version of a Half-Elf Ranger I played in DnD 3.5. His appearance closely resembles the Prince from Prince of Persia Sands of Time Trilogy.

Character Data	
Character Name	Kajiim Ashad
Character Owner	Kaijim
Character Status	Adoptable Player Character
Approval Thread URL	stararmy.com/...
Nepleslian Personnel Database System	
Career Status	Active Duty
Branch	NSMC
Orders Thread URL	stararmy.com/...

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