


Edward

Edward



Species:	ID-SOL
Gender:	Male
Age:	18
Zodiac Sign:	Cockerel
Height:	7" 6'
Weight:	290lbs
Bra Size:	-
Organization:	Star Military of Nepleslia
Occupation:	Space Marine
Rank:	Private 3rd Class
Current Placement:	Unknown

Edward in Roleplay

Edward is a [player character](#) played by [edvard346](#) and is currently involved in the NSS Melissa Kenni plot.

Physical Characteristics

Height: 7' 6" Mass: 290lbs

Build and Skin Color: Fairly muscular but limber. Light Tanned Skin

Facial Features and Eye Color: Thick Jawed and Roman Nosed Dark Brown eyes

Hair Color and Style: Black Hair cropped short, about 2 Inches

Distinguishing Features: Nose slightly crooked from accident in training, small jagged scar under right eye. Both eyes replaced with cybernetic replacements, can be spotted by their shine in the dark similar to a cats.

Psychological Characteristics

Personality: Edward does not enjoy thinking, he has grown up in the military and taking orders is all he knows. his standard dress is his uniform and on those rare occasions where he goes casual the only change is usually a pair of sunglasses, removing his combat jacket and wearing normal shoes. He has a hobby, in his spare time (of which he has little) Edward enjoys sketching pictures of anything interesting that catches his eye, in his collection of paper pictures he has sketches of all his instructors at the training camp he grew up in, several pictures of ships and a thick sheaf of random drawings. Edward is on the whole quiet and polite since during training an instructor told him to be so. Edward is motivated by the warm satisfaction he feels for s job done well.

Likes: Everything in its place working cleanly and precisely, the shine of metal when light catches it just right and his favorite food: Beef & Potato Stew and Rice Pudding **Dislikes:** Disorder and chaos, people disobeying or ignoring the order of a superior officer and people in unnecessary distress. **Goals:** To feel the respect and approval of his superiors

History

Family (or Creators)

Nepleslian Arms and Munitions

Pre-RP

Born from a cloning vat and shipped straight to a training facility, Edward is a fresh marine awaiting assignment To a ship. Edward's training was relatively uneventful aside from a few events, during his combat training against another recruit his nose was broken and never set properly, giving it a permanent crook, during the last years of his training both of his eyes were damaged in a live-fire exercise, the cybernetic replacements he was given inspired some of his fondest drawings alongside giving him normal sight capabilities, with an added IR feature that can be toggled on and off via a small sub-dermal button by his right eye..

Skills

Communication

Edward is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. Edward is fluent in Nepleslian. He can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. Edward is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Fighting

Edward received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons he is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. The character is in excellent physical shape and has considerable endurance. The character is also able to pilot land-based power armors, but must rely on the suit's A.I. to do anything advanced.

Survival

Edward knows how to survive in hostile environments. He can build shelters, hunt and forage for food, build a fire, etc. Edward can camouflage himself and is familiar with guerrilla warfare tactics.

Strategy (Tactics/Discipline)

Edward can understand and give out tactical commands and work with his troop to follow those commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). Edward is able to recognize ambush points. He knows basic math in order to calculate distances, etc, and can use a tactical map.

Art and Vocations (drawing/sketching)

In any spare time he has Edward sketches whatever happens to catch his attention, he is largely self taught and is competent enough to draw quite simple things (faces, people, small objects) and he understands depth, shadowing and shading.

Domestic

A a side project, Edward was taught by one of the only female instructors at the training centre the rudiments of cooking and cleaning. Among the skills he was taught were how to Wash, dry and iron a uniform to a standard suitable for parade. Preparation and production of 20 different meals including a beef and potato stew and rice pudding.

Maintenance and Repair

Edward is familiar with and able to fix most problems with vehicle components and to an extent, systems. While not necessarily well-versed on how a part functions and the theory behind each, he will be able to keep things operating within normal parameters.

Finances

Edward is currently a Private 3rd Class in the Star Military of Nepleslia. He receives a weekly salary of 50 DA per week.

Total Savings	Addition	Subtraction	Reason
6000 DA			Starting Funds

Inventory

Clothing

- 2 Tank tops, green, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, khaki
- 1 Pair of slip-on flexi-shoes, black

Uniforms

- 2 Pullover shirt, green, with rank patches on shoulder pads and name plate
- 4 [T-Shirts](#), white
- 4 underwear, white
- 2 Khaki cargo pants
- 1 Beret, green, with flash patch
- 1 pair gloves, leather, black
- 1 pair boots, black
- 6 pair boot [Socks](#), white
- 1 Belt, dark brown

Workout Clothing and Undergarments

- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, khaki
- 1 Pair of trunks, green, fleet number on right leg

Accessories

- 1 Pair of sunglasses
- 1 pair of identification tags, metal, with name and hometown
- 1 [Canteen](#), 1 quart
- 1 AwesomeCorp DataJockey
- 1 Wallet with the Naval Corps Insignia plated on it.

Personal Hygiene

- 1 Toothbrush
- 1 Toothpaste
- 1 Washcloth

Electronics

- Electronic Money Card

Weapons & Weapon accessories

- 1 Pistol belt, black, with .45 holster
- 1 Pistol, Styrling Silver Special .45 Caliber, with 2 extra magazines

Miscellaneous

- 1 set of artist's drawing pencils, sharpeners and erasers
- 1 Drawing paper pad + sheaf of etchings

Character Data	
Character Name	Edward
Character Owner	edvard346
Character Status	Inactive Player Character
Nepleslian Personnel Database System	
Branch	NSMC
Rank	Private

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