


Cheza Evans

Cheza Evans is a [player character](#) created by Chemical in 2007 and adopted and played by [Syaoran](#) since December 2014.

Cheza Evans	
	
Species:	Nepleslian
Gender:	Female
Born:	YE 06
Zodiac Sign:	Cancer
Organization	Intelligence and Pacification Group
Rank	Sergeant First Class
Occupation	Intellegence Operative
Current Placement	NSS Inquiry
Orders	Orders

Physical Characteristics

- **Height:** 5'7"
- **Weight:** 155 lb
- Measurements: Bust-38 Waist-29 Hips-40
- Bra Size: D
- **Build and Skin color:** Cheza has fair skin with a rather curvy figure. She avoids over exercising so her muscles do not stand out too much either.
- **Facial Features and Eye color:** Her eyes are almond, almost round, shape with soft grey irises. Her face has an oval shape to it and soft features and a gently upturned nose
- **Hair color and Style:** She has raven black hair that she keeps short, often in a pixie cut so that it

doesn't get in the way of her mask

- **Distinguishing Features:** Her neck has a port for direct linking to her mindware implant. It was designed to be flush with her neck when covered so that it could easily be hidden.

Family and Friends

- Father: Reginald Evans (Nepleslian, Dead)
- Mother: Lara Evans (Unknown)

Psychological Characteristics

Personality: Cheza has toned her behavior down over the years of maturing, but she still has a feisty attitude that sometimes shows in the personalities she chooses to hold her aliases to. She has gotten more friendly over time and is actually pleasant to be around socially, but she still keeps herself emotionally distant from others, only getting 'close' when there is an alias between her and the other person. Though she does not like emotional closeness she has no problem with physical intimacy, or rather she enjoys it and sees it as recreation and stress relief.

- **Likes:** music, people who look down on women, casual sex
- **Dislikes:** Rain, overly friendly people, relationships like 'best friends' or 'couple' where she's expected to confide in people
- **Goals:** Find out more about her father's death.

History

Pre-History

At the age of 6 Cheza's mother left her and her father for reasons unknown, leaving him to care for her alone. Reginald didn't quite cope with the loss very well and soon after, Cheza found herself with about a dozen or so bruises a day. Reginald drove himself mad, drinking and using drugs to deal with the pain ... but when sober Reggie appeared to be the same, loving, kind man he was before the drugs. None the less Cheza did love him, even through the years and years of ruthless beatings and name calling Cheza stayed by his side, determined that he was still the same man and that he loved her. Then, one night, while Cheza was outside worriedly awaiting the return of her father it had started to rain. Determined to wait for her beloved father she stood outside for hours until she saw two figures running down the road towards her. One she recognized immediately to be Reginald but the other was far away to tell in the rain. She began to run for him but the moment she went for him he yelled at her to stop ... then she heard a loud bang. Opening her eyes she was covered in her fathers' blood, he had been shot through the head, a moderate sized bag of something that looked like white rocks in his arms. She looked at her self, dark red liquid crawling down her body, being carried by the rain to every inch of her ... like a shower of blood raining down on her. She let out screams into the night of panic awakening every man, women, and child on the block. She knelt there next to her father covered in his disgusting blood.

The years to follow were rough on Cheza, whom was forced to use rogue skill to live and obtain ways of living. She was 23 and was backing into a corner ... she could either sell the house and find a little one room apartment and settle down, OR she could get a job in the military that was being offered to her by a "friend." There was no question, she wasn't going to be held in a little run down apartment ... six months later, and she is now a member of the Star Army of Nepleslia, General Infantry.

NSS Alliance

Post NSS Alliance

After a short stint on the NSS Alliance, Cheza was transferred to a few different ships, mainly ones concerned with dealing with pirate activity. While she was a bit abrasiveness she performed when it was important and while she didn't make a name for herself, she was doing good enough to raise through the ranks and hit Corporal.

The [Intelligence and Pacification Group](#) took notice of Cheza's disposition and some skills that they could work with, so before her service was up she was asked to join the IPG and at first she didn't want to , but they said that if she joined she could get closer to the truth behind her father's death. This was the push she needed and transferred into the IPG.

IPG

The first thing Cheza did after agreeing to join the IPG was train, lots and lots of training and reeducation were needed, not just to learn the skill she needed but they were also whittling down her volatile personality. At first there was some discussion about whether she should be sent to Military Police or to Intelligence, but her Drill Sergeants noticed her avoidance of forming any lasting bonds and decided her disposition was best suited for Intelligence Operatives and made a strong 'suggestion' that she take such a route.

After finishing her training her first assignment was a simple one, done at the request of the [National Police Force of Nepleslia](#). Cheza was to disguise herself as a merchant and intercept a black market weapons deal. Everything went off without a hitch, but along with the job Cheza found some information that might have been related to her father's death. When she asked the IPG for permission to follow up on it they told her to wait they will get more information and a better chance.

So Cheza waited, and continued her work without complaint for some time, but it eventually became more than she could stand and she took action herself, nothing too rash she couldn't just go shooting up places, so instead she made her own fake identity to try to get closer to the truth. This identity was not supported by the IPG and she keeps secret from them as best she can. However even with all the work she's put in, she hasn't gotten much closer, she has yet to put the pieces together.

Despite her 'hobby' on the side she continues to work with the IPG and do her job properly. Which has brought her to her current assignment to investigate the Freespacers that are learning from the Nepleslian military how to police their own territory. There are rumors that they might use this knowledge to go to war later.

NSS Inquiry

Under her alias Linda Nelson, Cheza participated in [two operations](#) on the [NSS Inquiry](#). She was posted to monitor the marine's activity while dealing with a new hostile [species](#).

Cheza's Skills

This page list the skills of [Cheza Evans](#)

Communications

Cheza is fluent in [Trade \(language\)](#) and [Yamataigo \(邪馬台語\)](#). Her [Ly'thir](#) and [Seraphim](#) are not perfect but she knows enough not offend, and get information when she needs it.

She has a working knowledge of military and civilian communication and documentation procedure and has no problem with either while in even stressful situations. Her field communication is a little out of practice from working covertly, but she still can use it just fine.

Fighting and Physical

Cheza received intensive hand-to-hand combat training both as a marine and an IPG Operator and is capable of fighting both with the intent to harm or with the intent to apprehend someone. She has also trained with numerous conventional weapons and while she has a preference for pistol caliber firearms can still use larger firearms if needed. As a Soldier she has been trained in use of all main use Nepleslian power armor, but only has had live practice in Hostiles and Stealth Raider armors. She keeps herself in top physical condition so that she can respond to any situation.

Survival and Military

She knows how to survive in hostile environments, can build shelters, hunt and forage for food, build a fire, ect. She is also familiar with guerrilla warfare tactics and combat camouflage. Along with surviving in hostile areas she has been trained to survive in unfamiliar cities and towns, if left without a means to get back and can not speak the local language.

Rogue

Due to her lifestyle and IPG training Cheza is well versed in some more frowned upon skills. She can pick mechanical locks and hotwire digital ones as long as they're not too high end. She also is rather deft with her fingers and can easily pick pocket unsuspecting individuals, or even place trackers on them without issue. Use of disguise and creations of aliases and fake IDs comes up often in her work and has in fact

become her specialty.

Technology Operation

Cheza is capable of using Yamatain Nepleslian and Lorath mainstream OS systems with no trouble. She is well versed in programming and hacking such OS as well should the situation arise. Though she was taught how to fumble her way around through unfamiliar OS her effectiveness is much lower in such cases and she could easily be caught. She also has basic knowledge of Starship operations so that she can fill in in needed.

Recently she has had a Mindware device installed and has gotten familiar with its operation. It's still a work in progress in terms of using some of its more advanced functions but the basics she is proficient with. She still prefers using more standard interface systems as well.

Strategy

Cheza has extensive tactical knowledge and is capable of analyzing maps to determine likely ambush points and strategies. While not very good at actual commanding, she can draw up tactics and operation plans for small and large groups.

Humanities

As an IPG officer it became important for Cheza to understand how the mind works and being able to get inside someone's head. Through experience and not education, Cheza has gotten practical knowledge on how known species behave and how to break them down with interrogations to get needed information.

Cheza's Inventory and Finances

This page list the inventory and Finances of [Cheza Evans](#)

Inventory

Clothing

- [IPG Standard Issue](#)

Weapons

- [CQBS-A2^{1\)}](#)

- Shotgun Shells
 - 50 slugs
 - 50 buckshot
 - 25 squash
- [Snapshot PDW](#) ²⁾
 - 200 [10 x 25 mm Ketsurui Zaibatsu](#)
 - 2 25rd magazines
 - 2 32rd magazines
- [Zen Armaments .357 Submachine Gun](#)
 - 120x .357 Zen FMJ
 - * 3 15rd magazines
- [Zen Arms .45 compact](#)
 - 50rd .45Zen FMJ| 50rd .45Zen JHP
 - 3 10rd magazines
- [HHG 'High Hybrid Gun'](#)
 - S-NAM: 50JHP 50FMJ
- 1 [M3 Assault Rifle\(carbine\)](#)
 - 300 rounds [11.5x43mm "Slugger"](#)
 - 5 30-round M3 Magazines
- Funky City Slugger
- 2 [Utility Combat Knife M01A](#)

One use

- 10 [fragmentation_grenades](#), from black market
- 10 [stun_grenades](#)
- 10 [movement_restrict_grenades](#)

Armor

- 1 Tactical SynAraS ballistics vest with Durandium trauma plates
- [Golem Assault Armor](#)
- [Styrling Everyday Armor Set](#) (Vest only)

Gear

- Disguise kit: Includes wigs contacts, make up and a pico jelly face mask with voice changer
- [Nepleslian Mindware](#)

Accessories

- 2 [AwesomeCorp DataJockey](#)
 - Military Edition
 - Dizzy Dinkaid Edition

- Black leather wallet, gold plated IPG badge and ID card

Finances

Cheza Evans is currently a [Sergeant First Class](#) in the [Intelligence and Pacification Group](#). She gets 1800 DA a month.

Total Savings	Addition	Subtraction	Reason
6000 DA			Starting Funds
21600 DA	+15600 DA		YE37 pay
18540 DA		-3060DA	equipment purchase for "Nicole Patterson"
34140 DA	+15600DA		YE38 Pay]

IPG Aliases

This is where Aliases that the IPG supports are held. These aliases are known to the IPG and can receive IPG support in order to protect their mission.

Linda Nelson



- **Born:** YE13
- **Sex:** Female
- **Rank:** [Sergeant](#)

Appearance

- **Face:** She has a soft round face with freckles going across her nose and cheeks.
- **Eyes:** round with jade green orbs
- **Hair:** She has chestnut brown hair that reaches just a little past her shoulders and down in two braids
- **Distinguishing Features:** she wears black half-rim glasses

Psychological Characteristics

Personality: Linda is in a word bookish. She was always more of the secretary or librarian type of person, even after the IPG training. Though she is quiet and more suited for desk work, that doesn't mean she is meek, in fact she is rather bold and somewhat stubborn.

- **Likes:** Well organized reports, reading,
- **Dislikes:** when paperwork and reports aren't taken seriously.

History

Linda served in the [Nepleslian Space Marine Corps](#) since she was 18, coming from a typical family. Though as a soldier she did not distinguish herself much with her combat and only performed averagely. What was of note however were her incredibly detailed reports and ability to even while deployed gather accurate data on the situation at hand. The IPG soon came to pick her up believing that she would be of use.

As her first actual field assignment after joining the IPG she was assigned to aid in the Freespace training program to collect information on any threats encountered during the training in case they leave the Free State and head into Nepeslian territory.

Non-IPG Aliases

These are Aliases that Cheza Evans has created herself and do not involve the IPG

Nicole Patterson - 'Nicky Hate'



- **Born:** YE9
- **Sex:** Female

Appearance

Nicole stands just over five and a half feet with a rather curvy figure and somewhat pale skin. However her girlish silhouette and fair skin distract from her boxer like physique. Her curly chin length hair is two

tone with the left being cardinal red, and the right being a baby pink, the strong colors matching well with her blue eyes and all coming together with her heart shaped face, with soft features and high cheek bones. Looking a few years less than her age, it would be easy to mistake this femme fatale for an innocent college girl if it wasn't for the number of piercings she has on her ears

- **Distinguishing Features:** Her distinct hair, and the fact that she often has many piercings in her ear as well as red eye shadow make her easy to spot.

Personality

In a word, Nicole is 'enthusiastic', her past traumas have put her over the edge years ago. She comes off as bubbly and jovial at first, but this demeanor does not yield even when she is in the middle of her 'work'. She is rather quick to turn to violence as a solution and if she doesn't think she can win she is quick to try and turn on the charm and weasel her way out of things. Rare is a time when she will put herself on the line to save someone else as well.

History

Nicole was an orphan who grew up on the streets until she was five. It took everything she had just to survive and like most living off the street, she ended up getting sucked into gang activity so that she would have protection and a place to stay. Despite being rough around the edges she couldn't bring herself to really be a fighter so she made due using her body bait to sucker guys into traps by the gang. However one day she was betrayed by her own gang and they used her body to pay off a debt. After the event she snapped and went on a murdering spree, killing her own gang and the ones who violated her. Since then she's worked as a force for hire individual, doing just about anything if the price is right.

OOC Notes

[Syaoran](#) created this article on 2016/05/13 05:50.

Character Data	
Character Name	Cheza Evans
Character Owner	Syaoran
Character Status	Inactive Player Character

1) 2)

Owned by [Nicole Patterson](#)

From:
<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:
https://wiki.stararmy.com/doku.php?id=characters:nepleslia:cheza_evans

Last update: **2024/03/24 08:18**



