

# Avel Sitkeas

## Avel Sitkeas



**Aliases:**

| Avel Sitkeas              |                  |
|---------------------------|------------------|
| <b>Species:</b>           | Nepleslian Clone |
| <b>Gender:</b>            | Female           |
| <b>Age:</b>               | 5 (Looks twenty) |
| <b>Zodiac Sign:</b>       | Libra            |
| <b>Height:</b>            | 6'6"             |
| <b>Weight:</b>            | 239              |
| <b>Bra Size:</b>          | D-Cup            |
| <b>Organization:</b>      |                  |
| <b>Occupation:</b>        |                  |
| <b>Other:</b>             |                  |
| <b>Rank:</b>              |                  |
| <b>Current Placement:</b> |                  |

## Avel Sitkeas in Roleplay

Avel Sitkeas is a [player character](#) played by C-man/noob. (permabanned user) [Avel's fight theme: Dying Breed - Five Finger Death Punch](#) [Avel's theme: Destruction Derby 2 - Main Menu Theme](#)

## Physical Characteristics

**Build and Skin Color:** Avel appears as a very tall and attractive woman. She has a very athletic build with a muscular, well toned body that radiates raw physical power and her skin is a moderate tan color. **Facial Features and Eye Color:** Avel has a narrow, angular, sharp looking face with a small pointed nose and thin lips. She has small, slightly slanted eyes, the left being dark gray and the other being pearl white. **Hair Color and Style:** Avel's hair is almost pitch black except for the slight bluish shine it has. It is cut at chin length and well groomed. **Distinguishing Features:** Her large canines and piercing stone like eyes her most notable features. She is also extremely tall and physically strong for a Nepleslian woman. **Cybernetics:** Avel has had A small Micro Computer computer installed where a piece of her brain used to be. The computer can perform various functions such as process complex calculations, look up research data, link up with networks, and other features that a common portable computer is capable of. The data is uploaded to a transparent lens in her right eye.

## Psychological Characteristics

**Personality:** Avel is hard working, intellectually minded, mentally hardened, a shrewd tactician and has a cold, not to mention frightening demeanor when around others. Her original 'hotheaded but noble upstart' attitude having long been erased by her nightmarish life experiences, brutal disillusionment, personal betrayal and harsh realities. She has since then transformed herself into an emotionless killing machine, showing no quarter to her enemies and attacking with meticulously thought out attacks to do the most possible damage. In the past she was troubled by the fact that there was no real justice or

fairness in the universe but has since then begun using it to her advantage.

Despite her ruthlessness and blood lust in battle, Avel is well mannered and behaves civilly around others when not in combat. She also retains a sense of justice and often helps others in need. This is attributed to her military philosophy on the importance of maintaining the moral high ground when fighting an enemy. She has also taken to forming her own opinions and seeing things for herself, rather than listen to the often inaccurate assumptions of others.

On the battlefield Avel uses tactics similar to that of Sun Tzu. She prefers to outwit her enemies, exploit weaknesses, set ambushes, scavenge resources and avoids expending the lives of those under her command whenever possible. She never hesitates to attack someone in self defense and rarely takes prisoners in a fight unless she needs information. Though she makes an exception with civilians seeing as they pose little actual threat and killing them would be a waste of ammunition. Avel usually spends whatever free time she has running various training exercises and researching military tactics for the sake of self improvement. She is very much aware that sacrifices must be made in order to be the best and is willing to give up everything short of the basic requirements of staying alive in order to do so.

**Medical Information** Thanks to being resurrected by competent scientists, Avel no longer suffers from memory seizures. The point blank gunshot wound she sustained damaged her right eye along with her skull. Her right iris is now pearl white after being treated by doctors. Date of birth: YE: 28

**Likes:** Reading, training, public executions, upgrading equipment, small elite forces, exploitable weaknesses, decent food, dark blue lipstick and killing criminals **Dislikes:** Civilian casualties, murderers, rapists, pirates, slavers, blatant disrespect, wars of attrition, bad information **Goals:** N/A

## History

**See Links:** [The Dark Times](#)

## Skills

### Fighting and Physical

Avel received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons she is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. Avel is in excellent physical shape and has considerable endurance. She is also able to pilot land-based power armors, but must rely on the suit's A.I. to do anything advanced.

## Strategy

**Tactics** - Avel can understand and give out tactical commands and work with her troop to follow those

commands efficiently. She knows the importance of teamwork, quick thinking and resourcefulness on the battlefield. She has been intensively trained in discipline, morale and is able to recognize the command structure even while under extreme pressure. Avel is able to recognize and make effective use of ambush points along with different types of terrain. She knows basic math in order to calculate distances and can use a tactical map.

## Communication

Avel is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. Avel character is fluent in Nepleslian. She can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. Avel is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

## Survival

Avel knows how to survive in hostile environments. She can build shelters, hunt and forage for food, build a fire, etc. Avel can camouflage himself and is familiar with guerrilla warfare tactics.

## Demolitions

Avel can identify, manufacture, handle and dispose of explosives. With the proper tools, she can detect and disarm enemy explosives as well.

## Vehicles

Avel is familiar with how to effectively pilot most ground vehicles. She can make rudimentary repairs to his vehicle. In addition, Avel has one vehicle type in which he is particularly skilled at operating, the K4A2. While inside this vehicle, Avel can perform difficult maneuvers under high stress (combat, etc). Avel is also proficient in repairing this type of vehicle (if given the proper tools and time).

## Rouge

Though she has no great ability with any of these skills, the fact that much of her early years was spent as latch-key has left her with a few notable capabilities. She can pick basic locks, and is a very adept liar, able to craft outrageous stories and make them entirely believable - usually to the detriment of the one so convinced.

| Character Data |              |
|----------------|--------------|
| Character Name | Avel Sitkeas |

| Character Data      |                                  |
|---------------------|----------------------------------|
| Approval Thread URL | <a href="#">stararmy.com/...</a> |

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