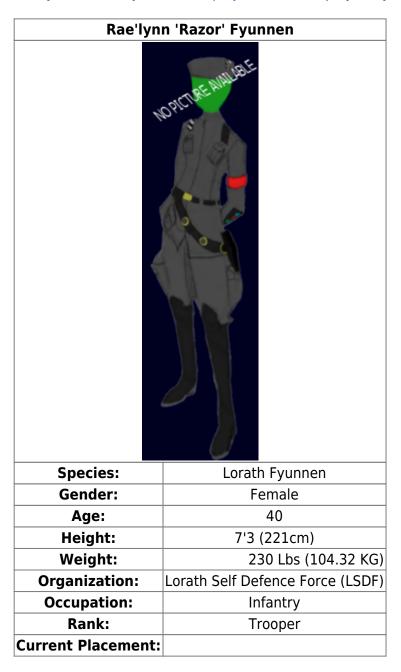
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Rae'lynn 'Razor' Fyunnen

Rae'lynn 'Razor' Fyunnen is a player character played by Deathevn.



Preferred Plots:

- 1. LSDF Akahar
- 2. Potential transfer to solo plots later

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Physical Characteristics

Height: 7'3 (221cm)Mass: 260 LbsMeasurements:

Build and Skin Color: Rae'lynn has pale skin, notably pale even amongst her Lorath brothers and sisters. She keeps a muscular build, but unlike a lot of her sisters chooses to keep a tone, sleek figure rather then build bulk and complete strength. She is extremely agile and flexible for her size, and while she does possess the Fyunnen's noteworthy strength it is by no means in line with a lot of her larger sisters.

Eyes and Facial Features: Rae'lynn's stand out against the rest of her skin coloring, deep blue she has soft facial features that cause others to often underestimate her age and attitude. If she has the time and inclination, she has been known to wear dark blue lipstick to match her eyes

Ears: Rae'lynn has a rather standard set of Fyunnen pointed ears, though not particularly sharp. The right ear shows signs that she once wore an earring of some sort and looks partially healed over.

Hair Color and Style: As with most Lorath, she has completely white hair but unlike most chooses not to dye it in any way . Her rank has her keeping it short though well kept and styled.

Distinguishing Features: Rae'lynn is perfectly ambidextrous , able to shoot, use tools , and even cook with both hands. It is a talent she has not taken for granted and tends to work out evenly with both hands .

Cybernetics: Rae'lynn has a standard set of neural interface that allows her to interact with most Lorath technologies. Her skeletal structure has been re-enforced to allow for her muscle structure to be replaced by denser, more powerful synthetic version.

Psychological Characteristics

Personality: Rae'lynn is a proud Fyunnen warrior, willing to directly meet most challenges head on. Unfortunately her pride can often lead to a streak of stubbornness. Cursed with a strong sense of independence she often finds herself chafing in her role as a rank and file soldier. Rae'lynn tends to avoid large crowds and prefers smaller groups, finding much more enjoyable conversion and company to be found in them.

- **Likes:** Being in control of most situations, exercise of many sorts including but not limited to martial arts, challenges, A good book during a peaceful moment, Fresh food especially fruit.
- Dislikes: Complacency, the current trends of the matriarchy, lazy people, overly sweet food.
- **Goals:** Her short term goals including achieving some degree of success in the LSDF, or at the very least earning enough that she can move forward on her own. Her long term goals include freeing herself from the LSDF and starting her own mercenary group, if all goes well from there becoming a full blown military contractor. Deep down she would rather it not be this way, but she

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sees no other options with the recent acts of the Matriarchy and the quick and brutal lessons the universe has taught her people in recent years.

History

Family (or Creators)

Rae'lynn 's a single living daughter of a pair of proud parents, both serving in the LSDF. Her mother holds minor rank in the way of being a unit commander, with her father happily serving the Matriarchy as a grunt within the same unit. She once had a pair of sisters , but both perished as they where stationed on Lor when the Mishhuvurthyar meteor landed. Her last remaining sibling is a brother and is stationed on the moon of Hici'emi IV . Kay'la has recently received news that her parents are considering another child at the end of their current deployment.

Pre-RP

Rae'lynn is a native of Lor, born and raised within her clan and trained under the watchful guidance of the Fyunnen. At a young age she excelled and thrived under the toughest competition. Often times trying to get herself placed in with the older children in sports and training, even if the later saw her more often then not face first in the ground.

She grew up a talented and well disciplined Fyunnen soldier . Proud of what she was doing for the matriarchy and out to grow the honor of her clan and caste. During this period she had not seen to many large combat environments but made herself a name for being welcome and most importantly diligent company in guard details.

The battle of Lor changed things forever. One could say Rae'lynn may account for the lucky or the cursed ones that fateful day. She was assigned to a shuttle , one of a small group guarding some scientists on a research mission. Commotion had brought her in full armor to a view port on the side of the ship where she witnessed the whole scene play out. She watched the meteor crash into Lor every breath of that moment was burned into her memory. It broke her to a degree , not driven to the edge of madness but like many Lorath that day, to question everything about her people and while not destroying her faith, shaking it to the very core .

The following years found her remaining a soldier, but she grew cynical, dark. In private conversion she has even go so far to question the Lorath Matriarchy and its leadership, that the moon dropping on Lor was just the end result of those unfit to lead. On rare occasion this has been reported to superiors but she has been so far smart enough to put herself in positions that her comments go without proof, and has go so far to even to threaten to duel over the matter to prove herself innocent, to date she has burned many bridges with potential friends. She has not let this change in mentality harm herself in all ways, though, in someways it has improved her. She now exercises more independent thought in combat situations rather then relying on orders, and tends to fight like a demon, not counting all but the most trusted people as respectable allies on the battlefield. She has kept well in contact with her parents. Onlookers sometimes may assume with the way she speaks to them its more she puts up with them

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rather then cares, but deep down she is part of a group of people she still honestly, and deeply cares for.

Her new attitude finally caught up with her recently. A small ship she was serving as guard on came under attack by pirates. They decided to fight, despite being heavily out classed. Concerned about boarding parties, Rae'lynn and her commanders unit made their way as guickly as they could to the armory, starting to suit up. The pirates at that point had decided the ship was more trouble then was worth, unloading a volley that ripped the ship in two, separating the armory and back of the ship from the forward part of the ship. The explosion was not enough to destroy the armory in full, but it killed all but her and the commander Ta'shal, who had donned their WIND suits and helm fast enough, that the sudden depressurization and lack of oxygen did not kill them outright. After a heated discussion it became obvious that the two had very different ideas how to handle the situation. . Rae'lynn wanted to remain in the armory, they had no way of knowing if their enemy was watching for signs of life, and they could count on the materials there to keep them for long enough that a search and rescue vessel would likely arrive before they starved. The commander on the other hand, wished to expose themselves and attempt to connect with the removed half of the ship to search for survivors. The pair argued between the more noble concept of potentially saving others, and the concept of survival to fight another day and take revenge for their people. It did not take long for the two to come to blows in regards to it, both not backing down. During the struggle Rae'lynn went down, knocked into the far corner of the armory, and Ta'shal confidently strode to leave the armory, not bothering to attempt to reason with the now downed Fyunnen. Thoughts of being atomized by being exposed to enemy ship fire drove Kayla's hands to her side, quickly drawing one of her 'Arbitrator' Pistol's faster then even she thought possible and before logic could take its full toll her finger pulled the trigger, and was left with the very vivid memory of the shell punching through the back of Ta'shal's helm, killing her instantly.

Her ship was rescued shortly after. Ta'shal had been right, there where survivors, and though they may not have needed the two Fyunnen's help it did not change the fact she made the wrong choice. It had not taken long to find herself in court over the matter. The psychic probes of the court reading her side of the story out for the people who would judge her fate clearly and without edit. It was made quite clear that the act was deplorable, but she was within her rights of a soldier protecting herself from what could have been a fatal mistake of her commanding officer, to spare the woman the pain of potential public backlash the details of the event where sealed within the court system. She found herself re-assigned to keep her well away from everyone involved in the incident. She couldn't believe where she found herself, The Akahar, the end of the line...

Skills

Fighting

Rae'lynn has gone through rigorous military and casual training in the arts of combat. Her fighting style tends be fast and brutal, preferring fast vicious fights to protracted brawls. She is practiced with a suite of ranged weapons, but by far prefers a pair of pistols and is rarely seen without them. She draws extremely fast and tends to land rounds very accurately at pistol optimal ranges. The accuracy tends to drop off with other, longer range weaponry unless she has decent time to draw a bead on her target. A note is that she currently is not fully satisfied with her set of Arbiter pistols but it is as close to her ideal weapon as she has come across thus far. She has power armor training but currently prefers armor such

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as the WIND suit, enjoying being a nimble target, and has often grumbled that there is not a full suit of powered armor that gives her the same feeling.

Domestics

Rae'lynn has technically been trained in the domestic arts, she can cook, she can clean or take care of others if they need to. Odds are they would rather not want her help though. Her food tends to be bland and uninspired, and her bedside manner lacking. No one seems to have to much of an issue with her cleaning though.

Leadership

Rae'lynn has a strong sense of command , she almost hungers for the opportunity at it. She has undergone all standard Fyunnen training in the field and has gone out of her way to seek other sources of tactical knowledge. She is suited to be a more practical small unit commander as she lacks the charisma and comfort to pull larger groups together.

Survival and Military Skills

Rae'lynn has been trained by LDSF in all standard forms of survival, but is more comfortable in city, ship, and 0 G environments rather then more wild settings.

Entertainment

Rae'lynn has a talent very few people are aware of, she has an excellent voice for singing and can hit a large verity of ranges. She has even more potential, but it has never been looked into as she has never has been formally trained. Her parents are well aware of her talent and celebrate it when given the chance. In her life with the military she has been caught in rare occasion singing in the shower, much to her embarrassment and has been known to respond harshly to people talking about it

Explosives

Rae'lynn has learned through military training to have a basic understanding of how to build, and disarm basic bombs and traps . She does well with most military and civilian grade hardware in this regard, but lacks the training at this point to properly deal with larger, more complex explosives.

Physical

Years of training and competition has left Rae'lynn with a a strong understanding of body building, how to build up different sets of muscles and a general understanding of taking proper care of herself. Most of

her knowledge is gained through personal experience, though she does have some formal training in the matter as well.

Inventory

Lorath Self Defense Force Uniform Components

- 1 Rank Pin Set
- 1 M37/38 Environmental Battledress Uniform with collapsible helmet, minus armor plate.
- 2 Uniform blouse, gray, with appropriate caste and assignment markings
- 2 Uniform shirts, gray, with appropriate caste and assignment markings
 - Rank and assignment information patch for right shoulder
 - Award Attachment Patch on left shoulder
 - Name Patch
- 2 pair of pants, gray
- 2 pair of kilt/skirts, gray
- · 2 stonethread undershirts, caste color
 - Individual name printed on back and left breast of chest.
- 2 cotton undershirts, gray
- 2 pair synthetic fiber stockings, black
- 1 pair synthetic leather gloves, black
- 1 pair leather boots, black
- 1 pair short boots or athletic sneakers, black
- 2 belts, black, brass buckled, sword and pistol usage.
- 1 Glengarry hat (Fyunnen Caste Only)
 - Rank patch on front left
- 1 Field Cap (Non-Fyunnen Only)
 - Rank pin on front center
- 1 Peaked Cap (Officer)
 - Rank pin front center

Weather Gear

- 1 black balaclava
 - Rank patch on left forehead
- 1 black stonethread poncho (quarter inch thick), weather resistant inlay, caste colored stripe

Workout Clothing and Undergarments

- 2 custom print boxer trunks
- 2 black T-Shirts with chest pocket
- 1 pair black loafers
- 1 pair black wrestling shoes

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- 4 black boyshort cut panties
- 6 black sport bras
- 3 black chest wraps
- 3 white chest wraps
- 4 pair of black boot Socks

Accessory Items

- 1 'Searing Blade' Traditional Melee Weapon System shaped to be a proper European styled longsword
- LSDF "Hik'id" Plasma Assault Rifle
 - plasma/energy pack
- 1 "M'Cel" 40/30mm Grenade Launcher with pistol grip.
 - 2 Rounds of 40mm conventional explosive ammunition
 - ∘ 2 Rounds of 40mm shot
 - 1 40mm signaling flare
- 2 'Arbitrator' Pistol
 - 200 Rounds of ammunition
 - She has a small realistic supply of specialty rounds , including OLED paint marker, chemical and explosive rounds
- Survival knife, carbon composite
 - Black sheath with loop and clips for belt or leg attachment (for the knife)
- Standard issue hygiene and grooming package
 - 1 bottle of shampoo
 - 1 bottle liquid body soap
 - 1 stick of deodorant
 - ∘ 1 toothbrush
 - 1 tube of toothpaste
 - 2 washcloths, white
 - 2 towels, white
 - 1 4oz Container of moisture absorbing powder
 - ∘ 1 Make-up kit
 - 1 Manicure kit
 - 1 Hair brush
 - 1 Hair dye kit
 - 1 Set of hair ornaments and ties
 - 1 Tooth repair and alteration kit
- Electronic Money Card (New characters start with 3000 HS)
- Coin Purse, raw gems and metals amounting to 3000 HS in value, utilized by the Lorath Matriarchy.

Finances

Rae'lynn 'Razor' Fyunnen is currently a Trooper in the Lorath Self Defence Force (LSDF).

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Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds

OOC Discussion

References: Body size: http://thechive.files.wordpress.com/2013/01/abs-extra-15.jpg Skin tone: http://farm4.static.flickr.com/3596/3373620888_d7dfb7458e.jpg Hair style: http://1.bp.blogspot.com/-WvMiHPhVrsU/TznleUSbStl/AAAAAAAAAAACB/6uVJheiOLtw/s1600/2012%2BShort% 2BHairstyles%2BFor%2BWomen%2B9.jpg

Character Data		
Character Name	Rae'lynn 'Razor' Fyunnen	
Character Owner	Deathevn	
Character Status	Inactive Player Character	

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