

Szemis Storhan

Szemis Storhan			
General Information		Physical Characteristics	
Species:	Iromakuanhe	Height:	5'9"
Gender:	Male	Weight:	80kg (176 lbs)
Age:	19 (25 in YE)	Measurements:	32-29-30
Employer:	Astral Vanguard	Bra Size:	N/A
Occupation:	Frame Runner	Eyes:	Blue
Rank:	Vayshirin	Hair:	Blonde
Current Assignment:	VSV Astarte		

Szemis Storhan in Roleplay

Szemis Storhan is a [Characters](#) played by [Kai](#) and is currently involved in the Bahram Wing plot.

Physical Characteristics

Height: 5'9" Mass: 176 lbs Measurements: 32-29-30 Bra Size: N/A

Build and Skin Color: Szemis is somewhat shortish for an Eyr Ranr, and considerably stockier than his sister. While still very thin, he has definite muscle tone, and looks very atheletic. His skin sports a moderate amount of tan, showing he is often outdoors

Facial Features and Eye Color: Szemis has an oval face, with blue almond shaped eyes. His mouth is a little on the small side, but can be 'big' in other ways.

Hair Color and Style: Szemis has mid-length blonde hair, not short, but nowhere near long. It has enough curl that it causes the sides to poof out, making his head seam bigger than it is.

Distinguishing Features: Szemis is all around rather average in appearance.

Psychological Characteristics

Personality: Szemis is a bit hard-headed, and can get annoying at times. He often speaks out of turn, and has an ego larger than a VANDR. He wants to be as important as he thinks he is, and generally tries way too hard to be useful, usually ending up as a nuisance. Despite this, he was able to make his way through VANDR training through sheer will, determination, and just enough talent to survive.

Likes: His older sister, respectable people, getting his way **Dislikes:** Not getting his way, people who try to pry in on his family, Runyans. **Goals:** Gain the favor of his sister Zus, make a name for himself.

History

Family (or Creators)

Father: Farouk Storhan Mother: Elara Storhan Sister(Older): [Zus Storhan](#)

Pre-RP

Szemis has lived his life in the shadow of his older sister. Not that he much minded, looking up to her as he does, but it also made him feel somewhat less important than he could have been. As long as Szemis can remember he has tried to live up to his sister's standards but come up just short. He spent a lot of his free time, however, fixing her Grav electric gear, and became quite proficient in its repair.

Szemis spent the latter half of his life wandering from Airship to Airship, acting as a sort of traveling repairman, making his way through doing odd little jobs, learning things on the way and making enough money to put himself through school of his own accord.

When Szemis heard that his sister had joined the Vanguard, Szemis decided that he would too, so that he could become important like his sister.

Military

VSV Astarte

Skills

Fighting & Physical

Szemis is proficient in both defensive and offensive hand-to-hand techniques as well as the use of several hand weapons, including knives, pistols, rifles and light explosives such as grenades. He is in excellent physical form, with sufficiently high endurance to survive situations such as elevated G-forces.

Technology Operation

Szemis has had extensive courses in the use of NI systems aboard the [Organoid](#) craft employed by the [Astral Vanguard](#), and understands how to properly utilize his own [entry ports](#) to interface with compatible systems. The use of standard-issue electronic devices and conventional computers have also been a part of his education.

Communications

Szemis is capable of using all standard communications found in the [Iromakuanhe Astral Commonwealth](#), in particular those employed by the [Astral Vanguard](#). This includes laser, radio and MASC-enhanced variations in various formats and media. He is fluent in Saalsari and Haidasari, and can speak, read and write it correctly. He can communicate clearly even while under fire or in other unnerving situations.

Medical

Szemis is capable of basic medical techniques, including everything up to first aid, emergency care such as CPR or the Heimlich maneuver and the administering of pre-prepared medicine, such as painkillers or stimulants.

Vehicles

Szemis has medium comprehension and practical ability in the piloting of a Powered Frame unit, capable of flying under most conditions and operating all of the onboard weaponry safely and efficiently in combat scenarios. He can make complex battlefield maneuvers with the help of his NI. and adjust her movements to compensate for certain combat variables (gravity, weapons fire, atmospheric conditions, etc). He understands the basic functionality of his machine and can make basic repairs to certain subsystems. Szemis is also proficient at controlling many Grav Electric vehicles, such as Windsurfing boards, but he is not as skilled as his sister.

Leadership

Szemis has taken and passed courses on the essentials of tactics and command, but has not achieved the required level of mastery to put himself in a command position. However, he is capable of giving and following tactical orders quickly in combat scenarios and can follow the command structure of his unit or wing while under highly stressful conditions (combat, etc). He is capable of making use of the information given to him (tactical maps, target statistics, marked targets, etc).

Maintenance and Repair

Szemis is quite proficient in repairing smaller items such as household appliances, handheld weapons, and personal vehicles. Szemis has a high amount of skill in repairing Grav Electric vehicles; His dream was to work at a repair shop until his sister joined the Astral vanguard, and he decided to follow her.

Inventory

Clothing

Standard Uniform

- 2 Starship Duty Uniforms
 - Duty Jacket, Light Blue and Dark Blue w/ Gold Trim
 - Short Sleeved Mesh Turtleneck, Dark Blue
 - Uniform Slacks, Light Blue w/ Dark Blue Trim (Male or Female)
 - Uniform Belt, Brown
 - Reinforced Shoe/Boots, Black w/ Gold Trim
 - White Gloves w/ Gold Trim

Optional Uniforms

- 1 Cold Weather Jacket, Arctic Blue Pattern
 - Heavy Mesh Turtleneck, Dark Blue
 - Cold Weather Pants, Dark Blue
 - Cold Weather Rebreather
 - Reinforced Cold Weather Boots, Black w/ Gold Trim
- 1 Weather Jacket, Dark Blue /w Gold Trim
- 1 Desert Uniform
 - Short Sleeved Shirt, Light Gold
 - Sleeveless Mesh [T-Shirt](#), Dark Blue
 - Uniform Slacks, Light Blue /w Dark Blue Trim (Male or Female)
 - Uniform Belt, Brown
 - Reinforced Shoe/Boots, Black w/ Gold Trim

Patches for Uniforms

- 1 Division Patch, "Erla Miraiv"
- 1 Ship Patch
- 1 Unit or Wing Patch (Infantry or Runner Only)

Workout Clothes

- 1 Standard Workout Outfit
 - Sleeveless Mesh [T-Shirt](#), Dark Blue
 - Padded Slipper-[Socks](#)
 - Exercise Shorts, White w/ Dark Blue Trim (Short for Female, Long for Male)
- 1 Standard Swimsuit

Undergarments

- 4 Sets Undergarments

Firearms and Combat Gear

Standard Gear

- 1 [Solanii Laiz Pistol](#)
 - 3 [Leyflar Supercapacitor](#)
 - 1 Holster, Brown
- 1 [Solanii Laiz Faelraig](#)
 - 1 Spec2 [Leyflar Supercapacitor](#)

Other/Various

Misc

- Wallet, Dark Blue or Dark Gold
 - Identification Card, with Name, Corps and Home District
 - Homing Beacon Tab
 - Starting Funds
- [Canteen](#) (.6 litres), Brown

Personal Hygiene

Finances

Szemis Storhan is currently a Vayshirin in the Astral Vanguard. He receives a weekly salary of -salary- per week.

Total Savings	Addition	Subtraction	Reason
* 12000 KD			Starting Funds
Character Data			
Character Name	Szemis Storhan		
Character Owner	Kai		
Character Status	Inactive Player Character		

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