

# Shokhi Isacuiha Miyorh



Shokhi Isacuiha Miyorh	
Species:	Iromakuanhe - Ivuori
Gender:	Male
Age:	16 (~19 in YE)
Height:	5'10" (177 cm)
Weight:	160 lbs (72.5 kg)
Organization:	Astral Vanguard - Graiv Haidan
Occupation:	Frame Runner
Rank:	Vayshirin
Current Placement:	<a href="#">Bahram Wing</a>

## Shokhi Isacuiha Miyorh in Roleplay

Shokhi Isacuiha Miyorh is a [player character](#) played by [Orion](#) and is currently involved in the Bahram Wing plot.

## Physical Characteristics

Height: 5'10" (177 cm) Mass: 160 lbs (72.5 kg)

**Build and Skin Color:** Shokhi is, like most Ivuori, quite slender in build, a trait somewhat dramatized by his above-average height. His complexion, however, typically catches more attention, as it is soft purple in tone - something not entirely common in his breed.

**Facial Features and Eye Color:** Shokhi has a sharply angular face, with a prominent jaw and a slightly too-long nose. His eyes are a melodic indigo blue. His face as a whole might be called hawk-like, and has some definite avian features.

**Hair Color and Style:** Shokhi's hair, like his complexion, is of a somewhat uncommon coloration, being dark violet. It is not terribly long - unceremoniously and somewhat unevenly cut to a (somewhat) uniform three inch length - and Shokhi does nothing to style it, save for occasional combing.

**Distinguishing Features:** Nothing much. Other than the pigmentations.

## Psychological Characteristics

**Personality:** Shokhi was never exactly the ideal specimen of an Ivuori - too outgoing, too emotional, too fiercely loyal. In his mother's eyes, Shokhi never realized that his natural place was *above*. Though he is quite passionately artistic and instinctively curious, he has little use for the isolationist tendencies of his peers, and believes Iromakuanhe were given vocal chords so they could mingle and converse, not lock themselves away in ivory towers. In many ways the prodigal son of his family, he did take away one positive from his upbringing. Shokhi is in most every way a perfectionist, unwilling to settle for mere adequacy in any task he takes on.

**Likes:** Talking, debating, talking, arguing, talking, food, talking, intellectual discussion, talking, singing, talking, and learning new things. **Dislikes:** Silence, isolation, religious education. **Goals:** To someday accomplish something memorable and amazing, like his ancestor Isacuiha... whatever it was that Isacuiha actually did...

## History

### Family (or Creators)

Kitacosin Izuon (Father), Shoyikili Isacuiha Miyorh (Mother), Lasif Isacuiha Izuon (Twin brother)

Isacuiha Miyorh (Maternal ancestor of little fame whom the Miyorh line honors greatly)

## **Pre-RP**

Shokhi's history is a brief and mostly uneventful one, as he only reached adulthood in AR 935.

Shokhi was born to Kitacosin Izuon and Shoyikili Isacuiha Miyorh as one of two fraternal twins, his brother being Lasif Isacuiha Izuon. Lasif and Shokhi were raised together and for the first several years of their lives did everything together, getting along very well and following very similar pursuits. This camaraderie between them really didn't last - their parents, as Ivuori sometimes do, decided their coupling was quite inconvenient and broke apart. Lasif stayed with Kitacosin, and Shokhi with Shoyikili. Though they remained in close contact, their interests and personae quickly drifted apart.

Lasif evolved and grew as an Ivuori should: he immersed himself in knowledge and became a contemplative intellectual in short order. Shokhi could never content himself to what he saw as asceticism, however, and instead wound up growing wilder and wilder, actively seeking - and frequently failing to find - thrills in the enclave. Much to his mother's chagrin, Shokhi never outgrew his adventurous spirit - and upon reaching adulthood, he defied her for a final time and joined the Astral Vanguard.

## **Skills**

### **Fighting/Physical**

Shokhi is proficient in both defensive and offensive hand-to-hand techniques as well as the use of several hand weapons, including knives, pistols, rifles and light explosives such as grenades. He is in excellent physical form, with sufficiently high endurance to survive situations such as elevated G-forces.

### **Technology Operation**

Shokhi has had extensive courses in the use of NI systems aboard the Organoid craft employed by the Astral Vanguard, and understands how to properly utilize his own entry ports to interface with compatible systems. The use of standard-issue electronic devices and conventional computers have also been a part of his education.

### **Communication**

Shokhi is capable of using all standard communications found in the Iromakuanhe Astral Commonwealth, in particular those employed by the Astral Vanguard. This includes laser, radio and MASC-enhanced variations in various formats and media. He is fluent in Saalsari and Haidasari, and can speak, read and write it correctly. He can communicate clearly even while under fire or in other unnerving situations.

## Medical

Shokhi is capable of basic medical techniques, including everything up to first aid, emergency care such as CPR or the Heimlich maneuver and the administering of preprepared medicine, such as painkillers or stimulants.

## Vehicles

Shokhi has advanced comprehension and practical ability in the piloting of a Powered Frame unit, capable of flying under most conditions and operating all of the onboard weaponry safely and efficiently in combat scenarios. He can make complex battlefield maneuvers while under high stress (combat, etc) and adjust his movements to compensate for all logical combat variables (gravity, weapons fire, atmospheric conditions, etc). He understands the basic functionality of his machine and can make basic repairs to certain subsystems.

## Leadership

Shokhi has learned the essentials of tactics and command, but has not achieved the required level of mastery to put himself in a command position. However, he is capable of giving and following tactical orders quickly and efficiently in combat scenarios and can follow the command structure of his unit or wing while under highly stressful conditions (combat, etc). He is capable of making use of the information given to him (tactical maps, target statistics, marked targets, etc) and finding relevant information to send to the rest of his unit.

## Entertainment

Shokhi has a fine singing voice, one which he is always seeking opportunities to show off. He also has a knack for telling an engaging - and usually wildly embellished - tale of his past. His storytelling is punctuated aggressively with sound effects, song, and often awkward and clumsy dancing.

It isn't that he doesn't want to be a good dancer, he just hasn't quite figured out the finer points yet...

## Inventory

## Items and Accessories

### Clothing

## Standard Uniform

- 2 Starship Duty Uniforms
- Duty Jacket, Light Blue and Dark Blue w/ Gold Trim
- Short Sleeved Mesh Turtleneck, Dark Blue
- Uniform Slacks, Light Blue w/ Dark Blue Trim
- Uniform Belt, Brown
- Reinforced Shoe/Boots, Black w/ Gold Trim
- White Gloves w/ Gold Trim

## Optional Uniforms

- 1 Cold Weather Jacket, Arctic Blue Pattern
- Heavy Mesh Turtleneck, Dark Blue
- Cold Weather Pants, Dark Blue
- Cold Weather Rebreather
- Reinforced Cold Weather Boots, Black w/ Gold Trim
- 1 Weather Jacket, Dark Blue /w Gold Trim
- 1 Desert Uniform
- Short Sleeved Shirt, Light Gold
- Sleeveless Mesh [T-Shirt](#), Dark Blue
- Uniform Slacks, Light Blue /w Dark Blue Trim
- Uniform Belt, Brown
- Reinforced Shoe/Boots, Black w/ Gold Trim

## Patches for Uniforms

- 1 Division Patch "Graiv Haidan"
- 1 Ship Patch
- 1 Unit or Wing Patch (Bahram Wing)

## Workout Clothes

- 1 Standard Workout Outfit
- Sleeveless Mesh [T-Shirt](#), Dark Blue
- Padded Slipper-[Socks](#)
- Exercise Shorts, White w/ Dark Blue Trim
- Swimming Trunks, Dark Blue

## Undergarments

- 4 Pairs Smart Woven Boxer Briefs, Black

## Firearms and Combat Gear

### Standard Gear

- 1 [Solanii Laiz Pistol](#)
- 3 [Leyflar Supercapacitor](#)
- 1 Holster, Brown
- 1 [Solanii Laiz Faelraig](#)
- 1 Spec2 [Leyflar Supercapacitor](#)

### Other/Various

#### Misc

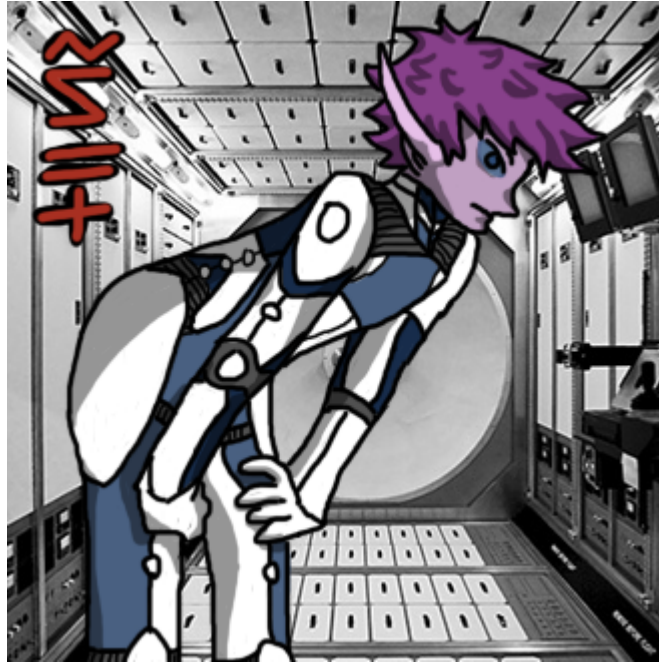
- Wallet, Dark Blue
- Identification Card, with Name, Corps and Home District
- Homing Beacon Tab
  - [Canteen](#) (.6 litres), Brown

## Finances

Shokhi Isacuiha Miyorh is currently a Vayshirin in the Astral Vanguard - Graiv Haidan (Bahram Wing). He receives a weekly salary of 200 KD per week.

Total Savings	Addition	Subtraction	Reason
12,000 KD			Starting Funds

## Other Art



Shokhi in a linksuit, by [Revolver](#)

Shokhi looking sexy in just his undershirt.



Character Data	
----------------	--

Character Name	Shokhi Isacuiha Miyorh
----------------	------------------------

Character Data	
Character Owner	<a href="#">Orion</a>
Character Status	Inactive Player Character

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

[https://wiki.stararmy.com/doku.php?id=characters:iromakuanhe:shokhi\\_miyorh](https://wiki.stararmy.com/doku.php?id=characters:iromakuanhe:shokhi_miyorh)

Last update: **2024/03/24 07:54**

