

# Kuzman Nadev

Kuzman Nadav	
Species:	Iromakuanhe
Gender:	Male
Age:	26 AR
Culture:	Eyr Ranr
Height:	6'2"
Weight:	170 lb
Organization:	
Occupation:	???
Rank:	???
Current Placement:	ISC Phoenix II

Kuzman is played by [Phe0n1x](#).

## Physical Characteristics

- **Handedness:** Right
- **Build:** Slightly toned but occasionally feigns physical weakness to avoid doing jobs he does not like.
- **Skin Color:** Chalk White.
- **Facial Features:** He possesses a rather normal face, though some find it handsome.
- **Eye color:** Pitch black and hollow; his eyes make him hard to read.
- **Hair color and Style:** Medium lenght fine fire red hair. He possesses a thin goatee as well.
- **Horn color and Style:** Thin light brown horns; their texture is smooth.
- **Distinguishing Features:** He has a blue symbol of the Eyr Ranr tattooed on the back of his right hand.
- **Symbiotic Modification:**

**Neural:** Enhanced reflexes ([saturation-type](#)) for improved accuracy

**Wrists:** Blades [Flyssa](#) ([Image](#)) ([extend-type](#)) in each wrist for close quarters combat.

1. The blade on his right wrist is named Ruh after his sign and birth month; as he is right-handed, it is the larger of the two, three quarters of a meter in length. A dark royal blue blade with Ruh's symbol engraved on it.
2. The blade on his left wrist is named Galib after his ancestral name; as he is right-handed, this blade is much smaller, roughly half a meter in length. A jet black blade with a symbol chosen by his ancestors engraved on it.

## Psychological Characteristics

**Personality:** Laid-back and lost in thought; these words can best used to best describe Kuzman. When time and place permitting, Kuzman is lost in his dreamworld and typically thinking about what symbiotic to get next or what he will do once he has a high rank in the millitary. Willing to take on any job to pass the time and known to accept any bet that has even the smallest chance of winning, he is a very daring individual. He also believes that he is a ladies' man, though nearly all beg to differ. Despite these character flaws, Kuzman is undyingly loyal and proud of his ancestry.

**Likes:** Relaxation, getting the job done, advancement **Dislikes:** ignorance, over extension of one's self

**Goals:** possess the best Symbiotics for his body and obtain a high rank

## History

### Family

- **Mother:** Zahira Nadav
- **Father:** Ikram Nadav
- **Ancestral Name:** Galib

### Pre-RP

Born and raised in a typical monogamous household, Kuzman only acknowledged his mother, Ikram Nadav, and father, Ikram Nadav, as his true family. While this is not typical of [Eyr Ranr](#), he respects his people's beliefs and does not argue with them. He excelled at Sky sailing and Wyrms riding as a child and secretly still enjoys them. Kuzman feels embarrassed about liking such archaic forms of transportation especially because he wishes to become a frame runner. By the age of 12, he was uniquely interested in piloting frames; however, until he was 19 had not seen the advantage in joining a military unit because he does not enjoy authority figures. He moved quickly though basic, doing fairly well at all tests and trials dealing with weaponry; especially that of close ranged combat.

### Service Record

## **Bahram Wing**

The Bahram Wing is a very diverse collection of Iromakuanhe Frame Runners within the Graiv Haidan.

### **Missions 3&4**

Kuzman and his wing explored derelict structures and were attacked by creatures.

## **ISC Phoenix II**

### **Interlude 3**

After fighting an unknown assailant, Kuzman was knocked unconscious. According to Nuk'Dukam, they travelled through a time-space hole created by the creature and landed on an unknown planet which turns out to be the home of the Phoenix Group. He meets a small, spindly Nepleslian named Reeves who helps Kuzman get back on his feet and into the ISC Phoenix. In addition, he and Reeves work on an auto-translator so that Kuzman can better understand and learn the galactic languages.

### **Mission 5**

TBC

## **Skills**

### **Vehicles**

Kuzman Nadav has advanced comprehension and practical ability in the piloting of a Powered Frame unit, capable of flying under most conditions and operating all of the onboard weaponry safely and efficiently in combat scenarios. He can make complex battlefield maneuvers while under high stress (combat, etc) and adjust his movements to compensate for all logical combat variables (gravity, weapons fire, atmospheric conditions, etc). He understands the basic functionality of his machine and can make basic repairs to certain subsystems.

### **Leadership**

Kuzman Nadav has learned the essentials of tactics and command, but has not achieved the required level of mastery to put himself in a command position. However, he is capable of giving and following tactical orders quickly and efficiently in combat scenarios and can follow the command structure of his

unit or wing while under highly stressful conditions (combat, etc). He is capable of making use of the information given to him (tactical maps, target statistics, marked targets, etc) and finding relevant information to send to the rest of his unit. While Kuzman has learned many skills, he prefers to be a follower rather than a leader.

## Fighting/Physical

Kuzman is proficient in both defensive and offensive hand-to-hand techniques as well as the use of several hand weapons, including knives, pistols, rifles and light explosives such as grenades. He is in excellent physical form, with sufficiently high endurance to survive situations such as elevated G-forces. He prefers the use of his personal blades over that of the standard issue; however, he likes to keep his opponents on their toes so he only uses them as a last resort.

## Technology Operation

Kuzman has had extensive courses in the use of NI systems aboard the [Organoid](#) craft employed by the [Astral Vanguard](#), and understands how to properly utilize his own [entry ports](#) to interface with compatible systems. The use of standard-issue electronic devices and conventional computers have also been a part of his education.

## Communications

Kuzman is capable of using all standard communications found in the [Iromakuanhe Astral Commonwealth](#), in particular those employed by the [Astral Vanguard](#). This includes laser, radio and MASC-enhanced variations in various formats and media. He is fluent in Saalsari and Haidasari, and can speak, read and write it correctly. He can communicate clearly even while under fire or in other unnerving situations.

## Medical

Kuzman is capable of basic medical techniques, including everything up to first aid, emergency care such as CPR or the Heimlich maneuver and the administering of preprepared medicine, such as painkillers or stimulants.

## Maintenance and Repair

Kuzman Nadav has an understanding of the technologies employed by the Astral Vanguard, and is well versed in the techniques behind their repairs. He understands the separate methods behind doing those repairs on both organoid and conventional technologies. He can spot certain obvious weaknesses on most craft, and find some others with a proper blueprint and time to study it. he spent his teenage years

mulling over the specs of the frames and knows their inner workings quite well.

## Inventory

### Clothing & Electronics

- Frame Flight Suit (partially dismantled or destroyed)
- Brown cloak with hood
- Face mask with HUD (parts scavenged from Frame Flight Suit)
- Wrist computer and translation unit

### Firearms and Combat Gear

- 1 [Solanii Laiz Pistol](#)
    - 3 [Leyflar Supercapacitor](#)
    - 1 Holster, Brown
  - 1 [Solanii Laiz Carbine](#)
    - 3 [Leyflar Supercapacitor](#)
  - 1 [Solanii Laiz Rifle](#)
    - 3 [Leyflar Supercapacitor](#)
  - 1 [Solanii Laiz Faelraig](#)
    - 1 Spec2 [Leyflar Supercapacitor](#)
  - 1 [Solanii Datarod](#)
- \* 3 [Solanii Polymorphic Situation Grenades](#), 1 charged particle, 1 flashbang, 1 HE

### Other/Various

#### Misc

- Wallet, Dark Blue or Dark Gold
  - Identification Card, with Name, Corps and Home District
  - Homing Beacon Tab
  - Starting Funds
- [Canteen](#) (.6 litres), Brown

### Personal Hygiene

## Finances

Total Savings	Addition	Subtraction	Reason
13000 KD			Starting Funds

## OOC/Extras

### Stats

Kuzman Nadav		
Stats	Description	totals
LV	Level	1
HP	Health	X/X
ATK	Strength using regular attacks	x
DEF	Defense against Regular attacks	x
SP ATK	Strength using special attacks	x
SP Def	Defense against special attacks	X
RAGE	Points used to preform Specials	X/X
EXP	Experience gained	X

Note: Gains Ten points to be spent on stats per level

Raevr VANDR "Nuk'Dukam"		
Stats	Description	totals
LV	Level	1
HP	Health	X/X
ATK	Strength using regular attacks	X
DEF	Defense against Regular attacks	X
SP ATK	Strength using special attacks	X
SP Def	Defense against special attacks	X
RAGE	Points used to preform Specials	X/X
EXP	Experience gained	X

Note: Gains Twenty points to be spent on stats per level

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

[https://wiki.stararmy.com/doku.php?id=characters:iromakuanhe:kuzman\\_nadav](https://wiki.stararmy.com/doku.php?id=characters:iromakuanhe:kuzman_nadav)

Last update: **2023/12/21 00:53**

