

Samantha Pine

Samantha Pine is a [player character](#) played by [Whisper](#).

Samantha Pine



Species & Gender:	Human Female, Modified
Date of Birth:	35日 9月 YE 24
Organization:	Nexus Private Security
Occupation:	Assassin, Spy, Soldier
Rank:	
Current Placement:	
Preferred Plot	NPS Blues

Physical Description

- **Eyes:** Reddish pink
- **Hair:** Gunmetal gray, with violet undertones when the light catches her hair just right
- **Skin Color:** Pale
- **Height:** 6'2"
- **Build:** Toned
- **Bust:** DD

Samantha is tall and, like most of the 'other' female Pine clones, very curvy. Her lithe build hides her

enhanced strength and mobility, despite not appearing overtly muscular. Her movements have a dangerous, sultry edge to them reminiscent of a big cat on the prowl.

Sam is an [Eitr](#) clone, a sort of poisonous octopus/human hybrid shapeshifter, giving her a wide range of unusual physical abilities common to other clones of her type.

Samantha's original appearance is unknown, even to herself.

An imgur gallery of Samantha-like images is [here](#).

Personality

General Personality

- Out of combat, Samantha is mischievous, domineering, and likes to find ways to get into or cause trouble. She prefers to stay active and will seek or cause situations that allow her to continue moving. Although she seems gregarious, she rarely forms any sort of deep relation with others.
- While Samantha is able to change her appearance, she rarely does so, preferring to maintain her current identity. Only if she believes she will not be discovered by anyone who knows her will she use her shape-shifting abilities.
- Samantha seems to have trouble grasping complicated concepts, especially in the sciences and mathematics. Abstract thought in general, when it doesn't relate to tracking or combat, is not one of her strong suits. It is likely that her mental capacity for such activities has been reduced to make room for the other things she was made to do.

Motivations/Goals

- Samantha wants to be needed and appreciated, but she would never tell anyone this.
- Failing the above, she seeks to control others in such a way that she fulfills her emotional needs without having to actually form connections.

Work Ethic

- Samantha can come across as disinterested or easily distracted when not working on a mission, but is highly dedicated while on the job.

Habits

- Has challenges with remaining still while not on a job.
- Enjoys speed and thrilling experiences.
- Overly touchy and/or affectionate. It seems to have little concept of personal space.

Demeanor

- Mischievous, playful, and teasing - but not always in a kind way
- Crueler than she lets on. Enjoys violence as an outlet for her difficult history and inner demons
- Domineering - Samantha is not afraid to use her looks, charm, or general appeal to get others to do

as she wants and then *keep* them doing it. Has no qualms about crushing others underfoot if she thinks she can get away with it

Relationships/Social

- Comes across as generally friendly and easy to get along with
 - Depending on the person and their connections, she may be genuinely friendly or actively manipulative - she's talented enough that it's hard to tell which
- Doesn't form deep connections
- Tends to drag 'friends' into any number of difficult situations to keep from being bored

History

Originally just 'Eitr-3', 'Samantha' spent the first of her years under the watchful eyes of her presumptive 'father', [Waylan Vulca](#), who was practically a child at the time. He and the others like him had created her from nothing at the behest of the [Altera Corporation](#) as part of the [EITR Initiative](#), instilled in her all the appropriate psychological needs to be effective, and then turned her over to combat instructors to make her an efficient killing machine.

For years, starting when she looked only eight or nine, she operated as an assassin for hire. She would befriend a target's child, take their place, and then kill the target when the time was right. When the job was done, she would disappear as just another child on the street. This continued into her 'teenage' years before Altera collapsed.

Suddenly cast adrift, the young clone found herself taking odd jobs and moving from one terrible situation to the next. Whatever parts of her were still normal did poorly in these transitory years and she found herself becoming increasingly detached from those around her.

Things changed for her when she came across a silver-haired woman of about her age. She could tell right away that the woman was a clone like herself. What was different was the way others treated this clone. As Eitr-3 continued her research, carefully stalking the woman and using public terminals to find more information, she discovered that the woman was a [Fenrir](#) clone. More importantly, she discovered the role that clones like her held within the newly formed [New Dusk Conclave](#).

She set her mind, then, that she would *become* this Fenrir clone. Copying her appearance was easy. Killing the woman, who was surprised to find herself standing in an alley, was nonetheless challenging. Getting the surgery to give herself the woman's Geist and learning to use it was even more challenging. And yet, to have a place like that woman seemed to have a place, any obstacle felt manageable.

Eitr-3, now 'Samantha', soon found that not everything was as rosy as it had seemed. Her life was better, certainly, but she was not immediately elevated into royalty as she had hoped. Disillusioned, she eventually found herself in the employ of [Nexus Private Security](#) where she works to this day.

Skills Learned

Samantha Pine has the following notable skills:

- Entertainment (Acting, impersonation, performing, sexual techniques, etc.)
 - Samantha is an extremely skilled impersonator, able to copy the mannerisms, speech patterns, and general behaviors of any given individual she has had time to study
 - Her time spent copying others has given her the ability to *appear* like she knows what she's doing in a wide variety of situations ... even if she doesn't. *"I'm not a real doctor, but I did play one on TV!"*
- Fighting (Martial arts, power armor, hand-to-hand combat, weapons)
 - Samantha is an expert at close quarters combat, able to use a variety of weapons and her own body with deadly skill
 - Samantha is a talented marksman with pistols and other close-range weaponry. She is proficient with rifles but suffers from the Eitr's lack of long-range accuracy
- Physical (Acrobatics, gymnastics, contortion, running, etc.)
- Rogue (Pick-pocketing, pick locks, sleight of hand, "streetwise," seduction)
- Survival and Military (Camouflage, hunting, signaling, tracking)
- Technology Operation (Geist operation)

Social Connections

SAMANTHA is connected to:

- [Waylan Vulca](#) ('Father')
- [Altera Corporation](#) (Creator)

Inventory & Finance

- TBD

OOO Information

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- Can this character be [adopted](#) after I've been gone for a year? YES

Character Data	
Character Name	Samantha Pine
Character Owner	Whisper
Character Status	Active Player Character

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