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Nashin



The following article is currently NOT APPROVED for in-character usage.

Nashin	
Species:	Neo Mishhuvurthyar
Gender:	Asexual; Feminine
Age:	2
Zodiac Sign:	Cancer
Height:	5'1"
Weight:	120lbs.
Bra Size:	B-Cup
Organization:	NMX
Occupation:	Xenologist
Rank:	Infvrlrxurth "Lesser Observer"
Current Placement:	<no listed="" selected="" vessel=""></no>

Nashin in Roleplay

Nashin is a player character played by Cy83r K0rp53 and is currently not involved in any plots.

Physical Characteristics

Height: 5'1" Mass: 120lbs. Measurements: 28-21-25 Bra Size: B-Cup

Build and Skin Color: Elfishly thin, Nashin is very graceful in her humanoid body with pale white skin almost like porcelain and bright ruby lips that give others the impression of a statue trying to fit in as a human.

Facial Features and Eye Color: Nashin has a youthful, almost sprightly, appearance. The Mishuvurthyar's pale features lit up by the her goldenrod eyes and ruby lips.

Hair Color and Style: Nashin's hair is a deep jet black at the roots, fading quickly to bone white as it grows further from her scalp and is rakishly cut.

Distinguishing Features: Nashin almost always sports twelve pale white tentacles, sprouting from either side of her spine in two rows of six. The tentacles can be absorbed into her body for short periods of time, roughly half an hour to forty-five minutes.

Nashin is denser than a normal Nekovalkyrja because of her modified body, making her surprisingly heavy for her height and build.

Psychological Characteristics

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Personality: Nashin is enthusiastic about anything relating to humans, lifestyles, relationships, clothing fashions, military equipment; the entire culture, or cultures, rather, fascinate her to no end.

Nashin is, to put it lightly, animated about her work. She enjoys being around humans, working with them... or on them... or in them (sometimes involving fluffy white beds).

While she is a Mishhuvurthyar and does experiment on humans, Nashin holds herself to a code of ethics similar to that of most human organizations that use other living beings for research and testing.

The young Mishhu frequently wears, or at least attempts to wear, human clothing; she is currently learning to sew with nanomachines by trial and error and often goes without clothes until she feels an outfit is perfect.

Nashin grows several strains of modified fruits and berries in a small, portable hydroponic plot, though it is still very large, requiring being taken apart and reconstructed every time Nashin transfers to a new ship; the plants have a range of flavors and textures, but are generally overly sweet and juicy with astounding longevity.

Likes: Examining humans and their habits, experimenting on and/or modifying humans. Has a sweet-tooth for candies, berries, and fruits. Prefers the color white, all her clothes are white and most things she makes are white. **Dislikes:** Being interupted or denied from her work, eating meat. **Goals:** Nashin is happy were she is now and doesn't have any prevalent goals aside from experiencing humans and their cultures.

History

Progenitors

Mother: Mishhu/Yamataian Hybrid 'Father': supposedly an Advanced-Type Mishhuvurthyar

Pre-RP

Nashin is a second generation Mishhuvurthyar Hybrid and holds a great deal of authority on her ship because of her mother's support. Given free reign to research and experiment provided she delivers usable results and provides spawn for the ship's war efforts, Nashin is a very unique Mishhu with very strange personality quirks. The Warrior Agralmnon, a brutal and sadistic Crab-Type Mishhu, was assigned as a permanent bodyguard to Nashin and frequently performs menial tasks for his charge, much to his constant displeasure.

Nashin's work has helped improve the quality of several Mishhuvurthyar technologies in the medical and biological warfare fields. She is currently working on nano-grafted cybernetics, gestation boosters, and

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general Mishhuvurthyar Tentacles chemical improvements.

Skills

Nanoscale Engineering

(Construction/Chemistry/Engineering)

Nashin examines and designs items on the molecular scale and is proficient in operating the technology used to manipulate atoms and molecules. She is capable of designing and constructing nanoscale devices of considerable complexity and she understands how a nanomachine should work by analyzing its structure and materials.

Genetic Manipulation

(Biology/Chemistry)

Nashin is familiar with the complex chemical code of biological organisms and can roughly interpret some of the effects a gene will have on the host organism. She is familiar with laboratory equipment used for genetic analysis and implantation and knows how to splice and combine DNA and RNA strands to make a more complex molecule.

Xenobiology

(Biology)

Nashin is educated in the anatomy and biological processes of Humans, Nekovalkyrja, and Mishhuvurthyar. She can easily disect a corpse and understands, more or less, what functions each organ in the body performs. While unskilled in surgery, Nashin can maniuplate the genetics or molecular structure of a subject to achieve most effects (and more) achievable by surgical means.

Neural Programming

(Medical/Technology)

Nashin is familiar with the structure and operation of neural nets and computers built to run like them. She understands how a body, and more importantly nerve tissue, reacts to certain chemicals and can manipulate the body and mind of a subject by administering chemical or nanomachine doses.

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Chemistry

Nashin understands how elements combine and interact and uses this knowledge to construct better, stronger materials and more effective chemicals for Mishhuvurthyar bio-technology and nanomachines.

Biological Engineering

(Engineering)

Nashin works with biological materials and is familiar with the tolerances and operational limits of most organic tissues as a design material.

Mathematics

Nashin is educated in advanced mathematics and is proficient in the basics as well. Her studies focus primarily on mathematical chemistry and atomic physics.

Possessions

Nekovalkyrja Service Pistol, Type 27 Mobile Hydroponics Plot (the size of a small greenhouse) Nanowoven White Sundress w/White Wide-Brimmed Straw Hat Skin-Tight White Smart-Material Lab-Suit All other possessions are built out of nanetic smart-material that comprises Nashin's personnal quarters and all the furnishings in it, but only in the color white.

Character Data	
Character Name	Nashin
Character Owner	Cy83r K0rp53
Character Status	Inactive Player Character

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