

Bithut Palmatar Tam

Bithut Palmatar Tam is a [player character](#) played by [Centurion](#).

Bithut Palmatar Tam	
Species:	Random Alien
Gender:	Male
Age:	25
Height:	5'2"
Weight:	140
Organization:	Formerly Rapid Reaction Force
Occupation:	Combat Engineer/Sniper
Rank:	Formerly Sub-Commander 1st Class
Current Placement:	The Black Vipers

Physical Characteristics

- Height: 5'2"
- Mass: 120
- Measurements:

Build and Skin Color: Whipcord thin, but well muscled more wiry than most. Pygithmiin skin tone, green with blue swirls scattered about. His build has thickened with more wiry musculature after multiple genetic modifications.

Eyes and Facial Features: Catlike emerald green eyes. Fairly round face nothing particularly extraordinary.

Ears: None, holes in side of head.

Hair Color and Style: Normal alien hair, green with blue ringlets scattered throughout.

Distinguishing Features: Scar on side from ritual combat with an ink outline to accentuate it. Always wears black gloves regardless of time or temperature unless engaged in active combat so as not to harm those he interacts with due to his claws being extremely toxic as befits one who follows the art of murder.

Psychological Characteristics

Personality: Kind and gentlemanly on a regular basis, however if his ire is kindled then he becomes a rampaging torrent of destructive rage. Has a thing about not harming females unless they attempt to harm him first regardless of species. He is what is known as a "clever" alien so he is not nearly as obsessive as other aliens are but he has his own hobby of making improvised explosive weapons to use

in combat. Tends to build small explosive charges into the frame of his armor so that when things attempt to grab onto him he can detonate it and flay them with tungsten carbide ball bearings.

- **Likes:** Weapons, explosives, females of any species (he's not very picky), computers, hacking, anything he can use to inflict more havoc on his enemies, being a protector.
- **Dislikes:** Annoying people, the NMX, arrogant officials, those who would harm females near him, overly restrictive rules of engagement that require him to be fired upon first before engaging, those who would harm that which he is charged with protecting.
- **Goals:** To become wealthy and well known for his work with the Black vipers.
- **Psychological quirks:** Dislikes most medical professionals until they prove themselves due to experiences with drug injection happy medics.

History

Family (or Creators)

Does not know of them for he joined the military at a surprisingly young age and was adopted by clan Bithut for showing an extremely high level of competence.

Pre-RP

Tam after being abandoned on the streets of a major city fell in with the wrong group for a time and was inducted into the banned Art of Murder and used as a contract assassin until he was 16 upon his birthday he decided that it was wrong for him to be doing such a thing and in a fit of rage annihilated the group that had been training and employing him after taking what he could and promptly joined the military he survived his basic training without anyone realizing what he'd done and upon proving himself beyond reproach was inducted for Rapid Reaction Force sniper and engineering training shortly after graduation he was adopted by clan bithut for showing an extremely high level of competence in all of his fighting skills and proving himself to be an exceptional warrior.

Disciplinary issues (as stated by the core)

"STB Tam is a well trained professional murderer, who was inducted into the army to escape criminal charges and persecution on account of his youth at the time of the crimes. He has shown much skill and earned several awards in training, especially in the area of hand to hand combat. He also shows much promise as a sniper and a low level military engineer. He has been noted to have a slight obsession with pyrotechnics, and has been disciplined 5 times so far this week for attempting to flirt with CORE units. He has also been disciplined for attempting to hack the CORE 3 times prior to being briefed on the nature of the CORE system. Lastly he was also is a suspect in the death of a drill instructor, but the allegations were never proven. It had been reported that he had repeatedly threatened the life of the instructor due to his annoying nature, however it is currently believed that the actual murderer was one of the drill

instructor's acquaintances.”

“Yes. You have been assigned to clean all of the toilets in sector 12 with your tongue. Fortunately for you, there is only one toilet in sector 12, and it has just been cleaned. Further you were assigned to march to hell and back several times, however I cannot find the location hell on the internal maps. Lastly you were assigned to teach children in the creche how to perform macrame. These are simply the most recent. I can forward a complete list to your chamber.”

“Cleaning all toilets in sector 12 was assigned to you by an officer who you offered to show your amazing oral skills to. March to hell and back is a very common assignment given to you, frequently as part of inspirational speeches, and whenever you have greatly annoyed superior officers. Teaching the children in the creche how to perform macrame was requested of you by the young Ketla Kans, and you agreed to perform the task because she had, and I quote, 'such supple, strong hands' while she was giving you a massage in the rec room.”

Skill Areas

Fighting and Physical, Fighting (Marksmanship)

Tam has trained and studied the art of fighting. He is proficient in the use of small arms, bladed weapons, and unarmed combat. He is in excellent physical shape, and is able to endure the stresses of combat in space or on the ground. Due to his special sniper training: Military sniper training aims to teach a high degree of proficiency in camouflage and concealment, stalking, observation and map reading as well as precision marksmanship under various operational conditions. Due to this he is highly skilled at taking even difficult shots and making them hit at a very high percentage of shots fired. He is also highly skilled at the military CQC training for close combat. Standard Military CQC training emphasizes speed and power, simplicity, and the usage of claws. It borrows heavily from the art of destruction, with additional zero-G training for use during boarding actions. It also borrows heavily from the art of the cutting wind, for any situation in which the hand to hand fighting is occurring in the open. There's a touch of the Art of the flow as well, but nowhere near as much. There's also a special training section where soldiers learn how to use their hand-to-hand opponent as a shield against ranged attacks, and how to cause multiple opponents to stumble and trip each other. There's also training in close range gun techniques, and using your opponent as a gun rest to mow down his allies as his body protects you from return fire. He is also well versed in the art of the blade and while it is banned he is a low rank master of the art of murder for making sure that he is prepared for every eventuality. Over time, Tam has also worked to become a mid grade master of the art of the gun, showing that he can fight with a pistol in one or both hands or a pistol in one hand and the sword with the other while making use of his enhanced capabilities to move around the enemy while landing precisely aimed shots at vulnerable areas.

Military (Stealth/Camouflage)

Tam can effectively disguise himself, and is trained in stealth techniques. He can move slowly with very little noise, and understands how to make himself inconspicuous when he doesn't wish to be found. He can cover his own tracks. He can also rapidly dig himself into a hide to be almost entirely invisible so that

he can snipe enemies from a perfectly concealed area.

Technology Operation

Tam is extremely proficient in the use of alien computers, and other pieces of technology. He has taken both basic and advanced classes to get an understanding of modern computer operations, as well as how to interact with alien neuro-computer systems on a more advanced level than is the norm.

Communications

Tam has been trained to be capable of operating all alien communications technologies. He can speak in low level code talk with ease, and can concentrate on speaking when under-fire or in a combat situation. He is also able to communicate via hand signals as well as leaving subtle markers for comrades so as not to give his position away to the enemy.

Maintenance and Repair

Tam is well educated in alien technology. He can tell what is wrong with a piece of equipment and do his best to repair the problem. He can also find weaknesses in enemy equipment, and structures, giving him an additional capacity for executing precise one shot one kill actions. He also uses his knowledge of how to repair items to determine the best locations on his armor to place small explosive traps in order to minimize damage to his suit but maximize damage done to enemies that attempt to grab him in hand to hand. Tam is also a skilled technician when it comes to designing new things and is an enthusiast for creating upgrades to the standard armor and is a relatively skilled tailor. He can create clothing/armor for people from looking at them to judge relative measurements but normally requires them to come to see him for more precise fitting. He is quite adept at improvising repairs to weapons and armor if he were to be rated in proficiency of armorsmith or weaponsmithing he'd be a high level journeyman low level expert in the field because of his workmanship and dedication to getting the job done correctly no matter the expense or time used.

Engineering (Problem Solving)

Tam has studied machine operations to the science. He can design small machines and buildings, or implement old technologies in new ways. He can also analyze and figure out enemy technology if given proper time. He is also skilled at figuring out the local terrain, and is able to construct makeshift buildings and fortifications.

Demolitions (Explosives)

Tam commonly rigs up explosives devices, such as mines, and bombs in order to destroy buildings, or

vast tracts of land. He is extremely good at his job and is very enthusiastic at causing destruction on a large as well as a precise scale. He has also personally modified his standard armor to have multiple small directional mines planted into strategic locations so that if an enemy manages to pin him he can trigger them and detonate them so that he can scramble free and if not kill the opponent then at least knock them off their feet.

Leadership/Tactics

Tam has been trained extensively in ground and invasion tactics. He is capable of sticking to and understanding tactics in play, as well as how to react to sudden changes in the tactical situation. At all times he is responsible for the well being and performance of his subordinates, and are to maintain the chain of command. This is relatively recent for Tam, having been brevet promoted to Sub Commander first class in the aftermath of the battle for the capital city.

Inventory

Bithut Palmatar Tam has the following items:

- 1 Gauss Revolver
- 1 XRASER Rifle
- 1 Set of Ballistic Armor
- 1 Networked Relay System
- 1 XRASER Sniper Rifle
- 2 Rapid Reaction Force duty uniforms.
- 1 Rapid Reaction Force duty [Boots](#).
- 1 [Impulse Powered Armor](#) Mil spec with alien modifications to fit his double jointed legs and his tail.
- 1 [Gauss Sniper Rifle](#) with 7 full magazines, 2 barrels, and a case
- 1 [Armor Service Gauss Rifle](#) With same as the sniper rifle, add foregrip.
- 5 [Blister Drones](#) suicide packs, 4 camera packs, and 2 decoy packs.
- Standard Hygiene pack
- Personal Clothing (Alien Civilian clothing is revealing and generally spartan. Typically loose fitting peaces of cloth that cover the genitals other unmentionable parts of the body)
- * 4 ration packs
- Various unspecified explosives and explosive devices.
- Expensive Pair of Shoes
- Nutritional Supply Pack (Functional)
- SSCC-XL containing potassium chloride
- Anti-gravity generator
- Large box full of blankets, sheets, and pillowcases
- Box of 20 [Star Army Fragmentation Grenade, Type 30](#) (Black stripe)
- Bags of Flour
- Tight Yamataian bodysuits
- SSCC-XL containing polyaramids
- Oven

- 2 small cases of porn
- PRISM Software
- Amplifier, 5000 Watts RMS omniphonic “beamed” sound
- Warped radio antenna
- Fancy [scarves](#)
- Pants that fit
- Speakers
- Starship Environmental Systems Installation Kit
- Barrel of Yamataian Brandy
- 1 plastic Nekovalkyrja skeleton - glows in the dark
- 1 ceramic Human skeleton - glows in the dark
- Questionable condition EM-G8 Type 33 Datapad
- 1 holoprojector produces a floating ghost, species selectable
- New EM-J5-6a Flying Assistant Robot Series Public
- Wall insulation foam
- Warped radio antenna
- Emrys Industries Pheromone
- Meat grinder and sausage making kit
- Shipment of cookies
- Full head rubber mask Lorath female
- 6 bottles of Vitnias tua (Light Ale)
- Yekloka Tasbate (Singing Crystal) produces haunting music from the Hidden Sun Clan home star
- Pouch containing 1,000 Gold octagonal coins Odawina.
- 1 lb bag of Kadamui ([Coffee](#)) Ruoka Paqya'jo Blend

Augmentations

- **Rentheia** - Tam's bones and tendons have been reinforced giving him improved toughness.
- **Match Up** - Tam's muscles have been augmented increasing his strength.
- **Genewash** - This is the first level of the upgrade so he is now significantly more agile, stronger, faster and tougher than the standard alien and is also somewhat smarter, and more attractive.
- **Genewash** - This is the second level of the upgrade. His strength, agility, speed, toughness, intellect, and attractiveness is even more enhanced than it was before.
- **Genewash** - This is the third level of the upgrade. His strength, agility, speed, toughness, intellect, and attractiveness is even more enhanced than it was before. He is now even more significantly stronger, faster, tougher, and more agile than a standard alien when this treatment is matched up with his previous genewashes, rentheia and match up treatments. He is also significantly smarter and more attractive than a standard alien as well and this will be transmitted to his children should he ever end up having them.
- **Genewash** This is the fourth and final treatment. Tam's basic attributes are improved giving him superior statistics and performance on all levels. Tam's physical qualities are super by comparison, and his passive qualities are improved. This character is just superior due to this upgrade.
- **Clarity** Tam's thought process and reflex are upgraded to super human levels.

Finances

Bithut Palmatar Tam Used to be a Sub-Commander 1st Class in the Union.

Total Savings	Addition	Subtraction	Reason
6000 UD			Starting Funds
7600 UD	1600		Pay for August-March
16000 UD	8400		Pay for March-August
1500 UD		14500	Purchasing upgrades
900 UD		600	Purchasing Gaelkash
5500 UD	4600		Pay for September
10100 UD	4600		Pay for October
100 UD		10000	Genewash Mk2
4700 UD	4600 UD		Pay for November
9300 UD	4600 UD		Pay for December
13900 UD	4600 UD		Pay for January
3900 UD		10000 UD	Genewash MK3
13100 UD	9200 UD		Pay for February and March
3100 UD		10000 UD	Genewash MK4
17700 UD	4600 UD		Pay for April
30350 UD	12650 UD		Pay for May 2013-February 2014
61400 UD	31050 UD		Pay for February to August
59400 UD		2000 UD	Initial payment to the Concordia Veil for rescue
53400 UD		6000 UD	Escrow deposit for the Concordia Veil arriving in system
38900 UD		14500 UD	Escrow deposit for first half of final payment
24400 UD		14500 UD	Escrow final payment
12200 KS			Currency conversion to KS before final dissolution of the Union in civil war
140200 KS	118000 KS		Sale of 40 Zen Arms Rifles and battery packs
70600 KS		69600 KS	Purchase of Impulse Power Armor, GSR, ASGR, blister packs of drones, and ammunition

Character Data	
Character Name	Bithut Palmatar Tam
Character Owner	Centurion
Character Status	Inactive Player Character
Approval Thread URL	starmy.com/...

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