

Adelheid Vogel

Adelheid Vogel	
N/A	
Species:	Abwehran , Nacht Bewohner
Gender:	Female
Age:	16 AY
Zodiac Sign:	
Family:	(See History)
Height:	6' 0"
Weight:	150lbs.
Bra Size:	30C
Organization:	Abwehran Armed Forces (AAF) , Weltraumflotte
Occupation:	Ship Commander
Rank:	Befehlshaber
Current Placement:	HMS Remscheid

Adelheid Vogel in Roleplay

Adelheid is a new [NPC](#) played by [Scot](#). She captains the [HMS Remscheid](#).

Physical Characteristics

Height: 6' 0" Mass: 150lbs. Measurements: 30-25-30 Bra Size: 30C

Build and Skin Colour: Adelheid has brown skin with toned build from years of being a Marine, and actively maintains it even after she changed her career to Fleet.

Facial Features and Eye Colour: Appears to be quite moody, but can be quite pretty if she didn't seem serious and move her hair away from her face. Bright blue eyes.

Hair Colour and Style: Adelheid has short brown straight hair with a portion of her bangs covering the left eye.

Distinguishing Features: A surfer thought it be a good idea that their training group would all get a flower tattoo on the left cheek. She also has scars on her arms and the back of her neck from the close calls of her military career.

Psychological Characteristics

Personality: Adelheid is a quiet and serious person while when she is in command, speaking only to

when it is necessary. While to some subordinates she acts off putting, or a jerk, however it is to her belief that to show emotion would only bring stress to an already stressed personnel. She demands strict discipline in that she expects everyone to work as hard as she would, and expects no less from people of her command.

During inaction, Adelheid is more relaxed and even shows some emotion. She does not mind speaking her mind to her people, and as she is still often quiet can take a joke farther than one would expect her to take it. She also enjoys the company of marines, and likes to tell stories of when she was a marine herself.

Likes: Children, doing her job **Dislikes:** Home, it's so crowded there **Goals:** Adelheid doesn't care too much about her career, but it is what keeps her from going back to her crowded home. Otherwise she hopes someday to be married into a smaller family.

History

Family

Mother: Leopoldine Father: Adalwolf 2 other mothers 10 siblings

Pre-RP

Adelheid Vogel was born in a family of 6 at the time, and over time she began to loath her life. Adelheid's life seemed crowded at home underground and it didn't help that the 5 that were older than her (parents included) were trying to get her to babysit the rest of the children and try to convince her to stay at home and marry into a prestigious family. While she did enjoy the company of her younger siblings, she did not like being railroaded to the job of daycare nanny.

Adelheid had joined the Weltraumflotte at the age of 5 to escape the caves of her home, only in time to join the Pirate War. Her first ship she was assigned to was destroyed in a pirate attack while escorting a merchant vessel on its first assignment. She was one of the few to survive the attack via escape pod. Her second assignment faired a little better as it survived the war, but not without great sacrifices of many soldiers she fought with, some of which she had got to know quite well.

When the Pirate War was over, she took 1 year of leave, and took this time to visit her family for a while before leaving a month later forgetting why she left for the army in the first place. After another couple of months, Adelheid then cut the rest of her leave in favor of officer training, something she felt like she had to do, and as an excuse to cut time away from the family. She then worked as an XO on a ship for 2 years after which she was recommended by the captain to receive her own vessel to take over, believing she was ready.

Service Record

HMS Remscheid

Vogel was the captain of a prototype ship escort equipped with drone fighters.

Depart and Escort

During an escort mission the Remscheid came face to face with an experimental model that was hijacked by pirates. They were successful in their efforts in boarding and destroying the enemy.

Skills

Communication:

Adelheid is fluent in Abwehran and Trade (English), after contact with the Star Army of Yamatai, and knows the proper procedures to write reports and fill out military documents. She also know basic operations of shipboard communications systems and standard military communication equipment.

Fighting:

Adelheid has received training in basic close quarter combat using hand-to-hand, knife, and sword combat techniques. Her training has also included firearms training with mass-driver pistols and rifles.

Technology Operation:

Adelheid can operate shipboard computer systems efficiently and can enter/search for information. Basic operations of ship systems and skinsuits is also included in the training.

Mathematics:

Unlike most militaries, your training requires you to learn basic calculus along with algebra and trigonometry.

Military (Space Combat Tactics) :

Adelheid had the privilege to learn it in the middle of combat, however later she did go to an academy to

learn Space Combat Tactics.

Knowledge (Interstellar Politics) :

Before she could be a commander, she had to study Interstellar Politics at an academy.

Leadership:

She was formally a squad leader before later receiving education at an academy.

Inventory

Standard Issue Equipment

Uniforms

- 2 Abwehran Military uniforms
 - 2 turtlenecks, appropriate department color with Imperial Seal on right breast arm, ship/unit patch on left arm, branch patch on right arm
 - 2 cotton tank-top undershirts, white
 - 2 pair cargo pants, black
 - 1 pair suede leather gloves, black
 - 1 pair leather [Boots](#), black
 - 1 pistol belt, leather, black, with holster for Standard Service Pistol
- 1 Weather Uniform
 - 1 beret, appropriate color for command, with Imperial Seal on front
 - 1 black trench coat, ankle length
- 1 MSS-01 [Abwehran Skinsuit](#), tailored to the owner's measurements for a perfect fit.
- 1 Dress Uniform
 - 1 turtlenecks, appropriate department color
 - 1 pair Khaki dress pants
 - 1 Khaki Skirt
 - 1 beret, appropriate color for command, with Imperial Seal on front
 - 1 black dress jacket, waist length, patches in same places as standard turtle neck, magnetic plate on left breast for medals
 - 1 pair suede leather gloves, black
 - 1 pair leather [Boots](#), black
- Uniform accessories
 - 1 Rank Pin, appropriate rank, which goes on turtle neck collar
- Civilian and workout clothing
 - 1 [T-Shirt](#), white, with Branch logo print

- 1 pair black sweat pants
- 2 black swimsuit bottom, (Bikini bottoms for female, trunks for male)
- 2 black swimsuit tops (female only)
- 1 pair black sandals
- Undergarments
 - 4 black panty
 - 4 black sport bras
 - 4 pair of black boot [Socks](#)

Items

- Weaponry and Tools:
 - MDP-3-01 Brefreier Standard Service Pistol with 2 additional magazines
 - Survival knife, solid diamond with rubberized grip and lanyard with black leather sheath with loop and clips for belt attachment
- Wooden Medal Case, velvet interior, engraved with Branch logo on top
 - Put your medals in here.
- Personal Hygiene: (to be reissued when needed)
 - 1 bottle of shampoo
 - 1 bottle liquid body soap
 - 1 toothbrush and tube of toothpaste
 - 2 washcloths, white
 - 2 towels, large, white
- Electronics
 - Electronic Money Card (New characters start with 9000 Abwehram Credits)

Personal Items/Things

Finances

Adelheid Vogel is currently a [Befehlshaber](#) in the [Weltraumflotte](#). She receives a weekly salary of 1350C per week.

Total Savings	Addition	Subtraction	Reason
9000			Starting Funds
Character Data			
Character Name	Adelheid Vogel		
Character Owner	Scot		
Character Status	Inactive Player Character		
Approval Thread URL	stararmy.com/...		

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