SARPtalk

SARPtalk is a podcast series run by Wes. As with the SARPcast, shows are recorded from Skype calls and uploaded to Chirbit. SARPtalk episodes are sporadically produced about once a month. They are are casual, mostly unplanned, and usually unedited. Wes's goal is for each show to be roughly an hour long but this is not strictly enforced; the show has lasted up to two hours. Because SARPtalk is hosted by the site's owner, it has a different feel than the user-driven SARPcast but they have unique perk of getting the viewpoint of the site's Setting Manager with every episode. SARPtalk broadcasts have often had a direct effect on the community's direction as the discussions on it have been very constructive and tend to influence Wes's opinion.

To subscribe to SARPtalk, add http://www.chirbit.com/rss/stararmy to your RSS reader.

List Of Episodes

Shows	Length	Date	Topic(s)	Guest(s)	Pimped Plot
Episode 1	24 minutes	October 24, 2009	Food	SUBLIMEinal	
Episode 2	45 minutes	October 31, 2009	Abwehrans	Matthew	
Episode 3	1 hr, 25 min	December 8, 2009	Starship Designs	Zack	
Episode 4	47 minutes	January 15, 2010	Plots, NMX, misc	Nashoba	
Episode 5	43 minutes	February 5, 2010	Badass Characters	Luca	
Episode 6	2 hours	April 18, 2010	Streamlining the Setting	Revolver	
Episode 7	1 hr, 43 min	April 25, 2010	New Species and Factions	Scot	
Episode 8	1 hr, 33 min	May 2, 2010	Generators, Epic SARP Moments	Soresu	
Episode 9	1 hr, 15 min	May 16, 2010	Abwehrans	Matthew	
Episode 10	1 hr, 4 min	May 23, 2010	Nepleslia	Moon Man	
Episode 11	55 minutes	May 30, 2010	Origin Industries	Kai	
Episode 12	53 minutes	June 7, 2010	New Players and Character Creation	Gabriel	
Episode 13	1 hr, 17 min	June 13, 2010	Creating Plot Ships, Illustration, Religion	Exhack	NSS Acadia
Episode 14	1 hr, 6 min	October 3, 2010	Revisiting SARP History	Doshii Jun	Fred's future plot
Episode 15	1 hr, 19 min	October 10, 2010	SARP in IRL	Lamb	Nepleslia/NMX War
16A included in Episode 17		October 17, 2010	Temple Guards and Samurai	Bilgecrank	
Episode 16	1 hr, 5 min	October 24, 2010	Star System Creation	phacon	YSS Aeon

Shows	Length	Date	Topic(s)	Guest(s)	Pimped Plot
Episode 17+16A	1 hr, 16 min	February 26, 2011	GMing Philosophies, Character Development	Samuel	69th Para-Military Squad
Episode 18	48 min	May 7, 2011	Recruiting	Ira	21st Squadron
Episode 19	1 hr, 48 min	May 15, 2011	Miharu Ending, Nekovalkyrja	Doshii Jun	44th Fire Team
Episode 20	1 hr, 20 min	May 28, 2011	YSS Hokorimasu	5tar	Vice
Episode 21	42 min	June 4, 2011	Andrew's Return and the 7th Fleet	Andrew	Seventh Fleet
Be sure to check out Lamb's Calgary Jones, Episode 1: Funky City!					
Episode 22	9 min	October 25, 2011	General news and updates		
Episode 23	54 min	November 5, 2011	From A New Player's Eyes...	Amaryllis, Arieg	1st SOAR
Episode 24	1 hr, 10 min	April 14, 2012	Kingdom of Neshaten	Kyle	NSV Gam'trosha
Calgary Jones Episode 2: The International Relations Conference					
Episode 25	1 hr	June 2, 2012	Types of Factions/Making New Factions	Kyle, SUBLIMEinal	21st Squadron
Episode 26	57 min	September 8, 2012	Alien Diversity in the Star Army Universe	Moogle	OIF Atuan II
Episode 27-1	28 min	October 20, 2012	Post-War SARP (Attempt 1)	Arieg, Ira, Jimmy	
Episode 27-2	Unavailable	October 20, 2012	Post War SARP (Attempt 2)	Arieg, Ira, Jimmy	
Episode 28	54 min	October 21, 2012	Frontier Zones and Economics	Arieg, Gallant	LSDF Akahar, Unit 4
Episode 29	33 min	January 21, 2013	2013/YE 35	Ira	147th Kith
Episode 30	42 min	March 31, 2013	Aeonic Species	Scot	Bounty Hunts
Episode 31	55 min	May 31, 2014	Creating Alien Societies panel at ConCarolinas	Stephen L. Antczak Davey Beauchamp Stuart Jaffe Paula S. Jordan J.F. Lewis Allen Wold.	N/A
Episode 32	51 min	May 31, 2014	Warfare and The Military panel at ConCarolinas	Chris A. Jackson Edward McKeown Gray Rinehart Janine K. Spendlove David Weber	N/A
Episode 33	57 min	May 31, 2014	Transhumanism panel at ConCarolinas	Stephen Euin Cobb Ben Davis Paula S. Jordan James Maxey.	N/A

Guests

Traditionally SARPtalk guests are notable SARP community members such as Game Masters. However, guests do not necessarily be GMs or even site members; we also welcome roleplaying experts, community leaders, science fiction writers, and anyone relevant and and interesting to our community. If you would like to be a SARPtalk guest, send Wes a private message on the forums, email stararmy@gmail.com or call (209) STAR-ARMY.

Requirements

To be a SARPtalk guest you will need:

- About two hours of uninterrupted time, preferably in a noise-free setting
- A suggested subject of discussion. This should be related to the SARP or at least relevant to us.
- A computer with a broadband connection and a working computer microphone of some sort; these can be standalone, built into your webcam, or built into the computer. On this computer you will need to install Skype (Free download).

Guest and/or Topic Suggestions

This section is for brainstorming, planning, and ideas for future episodes and guests.

- Tom
- Kampfer
- raz
- Mastering DOGA
- A group SARPtalk with more than one guest. Maybe the entire Setting and Manager staff.
- Artwork, Tech Challenges of the SARP and other ways to contribute to SARP when not making tech, planning new plots, or actually roleplaying.
- Standardization
- Luca - In-Character urban legends, the importance of alcohol in a setting and the role of Education in the setting.
- Moogle, Gallant - The prehistory of SARP, as well as the place of corporations in Yamatai and beyond (See: Recent lazarus debacle and Origin debate) - pimp 147th plot/PhoenixII

Format

Recurring Sections

The show starts with a brief introduction, followed by news and then segues into the main topic, followed by segments, extras, and shoutouts.

Introduction

Typically the introduction follows this form:

- **Wes:** "Hello! It is [Day], [Date] and this is SARPtalk [episode number].
- **Wes:** Today's guest is [Guest Name], known for [Guest's Role In SARP]. For those of you that don't know you, give us a brief intro:
- *(Guest speaks)*
- **Wes:** Today's topic is: [Episode Topic]. But first, here's what's happening around the SARP!
    - Wes reads the list of news items
        - Site-wide Updates
        - Plot Updates
        - Art/Wiki Updates
    - *(Guest commentary on each news item)*
- *Main discussion follows*

Here's What's Happening

Here's What's Happening (Around the SARP) is a news portion containing the latest IC news followed by the latest OOC news. This information is pulled from plot reports and other sources.

Outro

Typically the show ends like this:

- *Main discussion ends*
- **Wes:** "Well, that about wraps up the topic…" (or something similar)
- (Pimp Your Plot)
- (Weekly Weirdness)
- **Wes:** I want to thank you for coming on the show and also thank everyone listening. I hope you've enjoyed today's SARPtalk.
- **Wes:** please remember to vote for us once a day, every day, and to give us the thumbs up" on Facebook!

Pimp Your Plot

A carryover from SARPcast, "Pimp Your Plot" is a segment where the guest gets to choose one plot that they think deserves recognition, whether they are a player, a GM, or simply read the plot and want to advertise it to the SARPtalk listeners. This segment did not appear until Episode 9 because Wes did not want SARPtalk to be a SARPcast clone. However, with SARPcast on indefinite hiatus, Wes eventually changed his mind about the segment.

Weekly Weirdness

This section contains and analyzes a selected unusual, strange, funny, or hilariously stupid post for humor value. It does not appear in all SARPtalks. The maximum weekly weirdness is 2 posts per speaker.

Ideas

Wes is also considering adding these segments:

- Player of the Week ("Shoutout")
- Convention Reports

Suggestions

Send Wes your suggestions for future topics of discussions! Any constructive criticism is also welcome.

Drinking Game

Take a drink…

1. any time Wes accidentally calls his show SARPcast
2. every time Wes interrupts his guest when the guest is in mid-sentence
3. every time someone curses accidentally and then comments on it or causes Wes to comment on it

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