Ke-M2-W4200 Kuma Offensive/Defensive System

The Ke-M2-W4200 Kuma Offensive/Defensive System is a weapon developed in YE 42 for the Ke-M2 "Mindy" Series of Power Armor, specifically the Ke-M2-4 Series "Mindy" Armor version of the armor. Replacing the forearm weapons that come standard with the armor, the Kuma adds a number of close range offensive and defensive capabilities to the armor. Intended to be used for close combat and bodyguard situations, the Kuma is a unique, but still useful weapon.

About the (Insert Weapon Name Here)

(The In Character Reason For Designing The Weapon. Optional: Include History if Applicable, May Be Subdivided Into Own Section)

Nomenclature Information

- Designer: Ketsurui Fleet Yards
- Manufacturer: Ketsurui Zaibatsu
- Name: Ke-M2-W4200 Kuma Offensive/Defensive System
- Nomenclature: Ke-M2-W4200
- Type: Multi-weapon system
- Role: Close Quarters Battle, Bodyguard Duties

Appearance

(ART IS STRONGLY RECOMMENDED: A TEXTUAL DESCRIPTION IS ALSO REQUIRED)

'Left Paw' Gauss Cannon

The 'Left Paw' Gauss Cannon is mounted to an armor's left forearm beneath the Zesuaium shield there. Feeding from a pair of eight round tube magazines built into the underside of the shield, the Left Paw is a dual barreled gauss cannon firing 8ga Electromagnetic Smoothbore shells.

Discharge Information

• Muzzle Flash: Varies depending on the ammunition used. Armor Shot, Kinetic Slug, Airburst Slug, and Scalar Slug produce no noticeable muzzle flash; Plasma Slug generates a bright green blast of plasma.

- Retort: The solid and shot projectiles generate a sound akin to ripping canvas while passing by, while the Plasma Slug produces a noise akin to searing bacon, dopplerized by the speed its traveling.
- Projectile Appearance: Varies depending on the ammunition used. Armor Shot produces a cloud of small balls; Kinetic, Airburst, and Scalar Slugs are all robust Sears-Haack bodies; and Plasma Slug generates a bright green blast of plasma .
- Effective Range: 200 Meters for the Nerimium Armor Shot, 1000 Meters for the Plasma Slug, 4000 meters for all other slugs.
- Rate of Fire: 200 Rounds Per Minute
- Recoil: Generally reasonable.

Ammunition

- Ammunition: 8ga Electromagnetic Smoothbore
- Round Capacity: The Left Paw carries 16 shells in two, eight round tube magazines.

Shell Damage Quickchart			
Shell	Purpose		
Armor Shot	Tier 3, Heavy Anti-Personnel		
Kinetic Slug	Tier 5, Medium Anti-Armor		
Plasma Slug	Tier 5, Medium Anti-Armor		
Airburst Slug	Tier 4, Light Anti-Armor in a sphere 1 meter in radius		
Scalar Slug	Tier 3 Non Lethal, Heavy Anti-Personnel		

Weapon Mechanisms

- Firing Mechanism: (How does the weapon operate and cycle so that it fires? How does it proceed to fire the next round after the first? Pump action, recoil operation, gas operation, capacitor/battery recharging the apparatus?)
- Loading:(How is the weapon loaded with ammunition/powered up/recharged?)
- Mode Selector:(How is the safety and fire mode selector operated?)
- Firing Modes: (Describe the firing modes available to the weapon)
- Safety Mechanism: (Optional: If separate from firing mode selector only)
- Weapon Sight:(How is the weapon aimed? Describe the sighting apparatus used to properly aim the weapon and its operation.)
- Attachment Hard Points:(Optional:Is there an inbuilt method of attaching additional tools and equipment? If so, what type of system? How many, and where?)

Physical Shield

'Right Paw' Plasma Cannon & Xiphos

The 'Right Paw' Plasma Cannon & Xiphos is mounted to an armor's right forearm, contained in a boxlike

mounting which holds the Plasma Cannon itself and the retractable Xiphos flush against the forearm

Discharge Information

- Muzzle Flash: No Muzzle Flash as the Projectiles are Arrows
- Retort: The only retort of the right Paw is the soft hum of the electromagnetic launchers
- Projectile Appearance: Each projectile is an Arrow
- Effective Range: 2km in Atmosphere, 4km for the *Ahōdori* round; twice this in Space.
- Rate of Fire: Varies depending on the user. ALI arrows can be volley fired simultaneously, or fired one by one.
- Recoil: None.

Ammunition

The Right Paw uses arrows from the Kinzoku Hane (金属羽根) - Ta-W4-1a Gauss Assisted Bow as projectiles, albeit with the normal method of launching them replaced with simple electromagnetic launch. Because of this, only certain arrows can be used.

- Ammunition: Kinzoku Hane Arrows
- Round Capacity: Six Arrows, each in their own launcher.

Arrow Damage Quickchart		
Arrow Type	Purpose	
Karasu ¹⁾	Tier 4, Light Anti-Armor	
Kitsutsuki ²⁾	Tier 6, Heavy Anti-Armor	
Washi ³⁾	Tier 4, Light Anti-Armor on direct hit; Tier 3, Heavy Anti-Personnel shrapnel effects	
Ahōdori ⁴⁾	Tier 4, Light Anti-Armor	
Kikyō ⁵⁾	Tier 6, Light Anti-Mecha	

Weapon Mechanisms

- Firing Mechanism: The Right Paw fires its arrows by accelerating them out of individual launchers, which propel the arrows using electromagnetic force.
- Loading: The Right Paw is loaded by placing arrows into their individual launchers, where each one is locked in place until fired.
- Weapon Sight: The weapon can be aimed through AIES integration or traditionally, by pointing the user's arm at the target

Xiphos

The Right Paw incorporates a ke-m2-w3901_aether_blade_xiphos, adding it as a close combat weapon. Instead of using a Katana or Wakizashi, the Xiphos was chosen for its relatively light weight and ability to be used in a number of ways. The Xiphos is used as an armblade paralell to the arm when in use, and when not in use folds back into the Right Paw itself.

- Damage: Heavy Anti-Armor, (Tier 6)
- Dimensions: 26 inches
- Mass: 6.5 Lbs.
- Damage Description: This weapon deals damage through cutting, slashing, thrusting, cleaving, and burning.
- Energy Source: Aether
- Appearance Description: The xiphos is a leaf-shaped, double-edged, and one-handed sword. It's
 design allows the weapon to be an effective cutting and thrusting weapon. Like all Ke-M2-W3901
 Series weapons, the sharpest points of the zesuaium blade have a monomolecular edge, giving the
 wielder greater cutting power.
- Purpose/Usage: Inspired by the Elysian Xiphos Infantry Blades, the xiphos is utilized in melee combat as a thrusting and cutting blade. In starship boarding operations, the weapon can also be utilized as a hull cutting tool.

Other

Pricing

• (Insert Weapon Name): (Insert Price in KS, DA, etc)

Replaceable Parts and Components

• (Insert Weapon Part/Component Name): (Insert Price in KS, DA, etc)

Optional Attachments

• (Insert Attachment Name): (Insert Price in KS, DA, etc)

Ammunition

(Insert Ammo Name) Price Quickchart			
Туре	Price (100 Round Box)		

OOC Notes

Firebrand created this article on 2020/01/11 18:35.

☐ This article is a work-in-progress. Is it not currently approved.

2024/06/02 09:36	5/5	Ke-M2-W4200 Kuma Offensive/Defensive System
1)		
Raven		
Woodpecker		
Eagle		
Albatross		
'Astra Blue' Bellflowe	r	

From: https://wiki.stararmy.com/ - **STAR ARMY**

Permanent link: https://wiki.stararmy.com/doku.php?id=wip_2023_or_older:stararmy:weapons:ke-m2-w4200_forearm_defensive_system



