

Aether Magnum



WIP: This article is a work in progress and is not yet approved for usage in the RP.

The Aether-Magnum is a permanent-aether weapon which does not require an aether-generator in order to fire, since it does not produce its own ammunition. The term 'magnum' describes the special container specifically. Modification of existing aetheric weapons or parts removed can easily allow them to fire an Aetheric Magnum. This can be useful if a special shot-type is required usually beyond an aether-weapons default range.

Mechanism

First, the round is injected electromagnetically to enter the barrel, already in a degeneracy state. A scalar discharge excites the round, sending it down the length barrel sequentially, similarly to a railgun. Additional subspace acceleration or scalar excitement can add further velocity to the round.

Advantages/Disadvantages

The compression stage which weaponizes the aether via degeneracy overlap (the change usually detected on sensors) is done at the factory, not inside the weapon. As such, the firing of an aether-magnum often goes almost undetected, since it is the change from normal state to degeneracy which alerts quantum and aetheric sensors.

In addition, the potency of the round is decided by the equipment forming it and no aetheric generator is required to fire it. This can however, make rounds prohibitively expensive to create - with the cost of the container or magazine rising with the potency of the round.

Ammunition is in limited supply. Once expended, the capacitor storing the round must be replaced. If the complete contents of the container are fired as a single high strength shot, the container commonly overheats, destroying it and it cannot be re-used. This can quickly become expensive.

OOC Notes

This page was originally created on 2012/11/01 14:11 by [Osaka/Osakanone](#).

From:
<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:
https://wiki.stararmy.com/doku.php?id=wip_2023_or_older:corp:lazarus:magnum

Last update: **2023/12/27 08:11**

