

# Dynamond



**WIP:** This article is a work in progress and is not yet approved for usage in the RP.

An inexpensive carbon based fuel created from waste carbolite with 40 times the fuel density of coal. Properly refined (into 'high grade' dynamond), it can also be used as a very cheap high-explosive for use in mining excavations and controlled demolitions or to release specific compounds into the atmosphere.

Produced as a side-effect of carbon-capture, this makes dynamond plentiful on any 'greenhouse' world - ideal when terraforming and colonizing and also producing a useful product to sell to help develop markets on a new world.

It was created in early [YE35](#).

## Statistics

Type: Slow burn fuel & High Explosive Designers: [Lazarus Consortium](#) Nomenclature: N/A Manufacturer: [Lazarus Consortium](#) Production: Mass Production

## More about Lazarus' Dynamond

Alternatively, Carbolite can be reprocessed cheaply into a chemical with 40 times the fuel density of coal - dynamond. Cheap to produce, it is ideal used as explosives. It can also be powdered and suspended in a liquid substrate to burn in combustion.

While aesthetically interesting (hence the name), it serves very little functional purpose beyond being a cheap and dense explosive used in mining operations and exported.

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

[https://wiki.stararmy.com/doku.php?id=wip\\_2023\\_or\\_older:corp:lazarus:dynamond](https://wiki.stararmy.com/doku.php?id=wip_2023_or_older:corp:lazarus:dynamond)

Last update: **2023/12/27 08:10**

