

# Condenser

WIP

Using magnetic confinement to hold and compress matter or exotic particles, the condenser is a step up from magnetic containment bottles, exploiting rodin coil arrangements used in gravitic centrifuges and micro-rectifiers along the inner walls. Basic containment systems are permanent magnets, while pressurisation systems are electromagnetic. In the event of a power failure, excess media will be spent into the outer environment, away from the unit itself.

Typically, many condensers are used, exchanging the required materials based on requirement at different points in the overall unit or craft.

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